

# Fixed-parameter tractable canonization and isomorphism test for graphs of bounded treewidth

Michał Pilipczuk



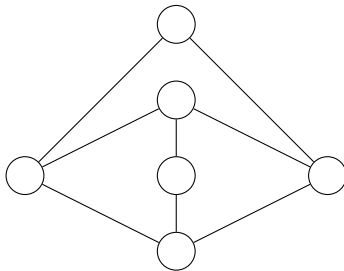
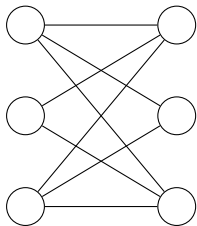
Institute of Informatics, University of Warsaw, Poland

Workshop on Exact Algorithms and Lower Bounds, IIT Delhi,  
December 14<sup>th</sup>, 2014

- Joint work with:
  - Daniel Lokshtanov,
  - Marcin Pilipczuk, and
  - Saket Saurabh.
- Presented at FOCS 2014.
- Check out [arxiv.org/abs/1404.0818](https://arxiv.org/abs/1404.0818)

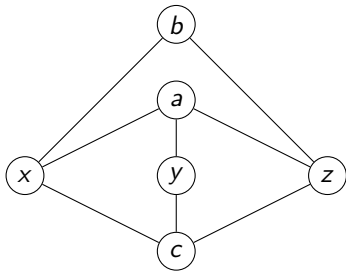
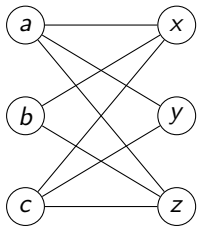
# Graph Isomorphism

In the GRAPH ISOMORPHISM problem, given two graphs  $G_1$  and  $G_2$ , we are to check if they are isomorphic.



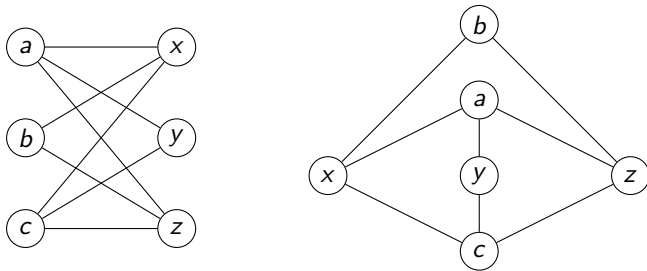
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## GRAPH ISOMORPHISM

**Input:** Graphs  $G_1$  and  $G_2$

**Question:** Is there a bijection  $\phi: V(G_1) \rightarrow V(G_2)$  s.t.  $uv \in E(G_1)$  iff  $\phi(u)\phi(v) \in E(G_2)$ ?

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- Many polynomial-time algorithms for special graph classes:
  - trees [Kelly'57]
  - planar graphs [Hopcroft-Wong'74]
  - interval graphs [Booth-Lueker'79]
  - permutation graphs [Colbourn'81]
  - bounded genus graphs [Miller'80], [Filotti-Mayer'80]
  - bounded degree graphs [Luks'82]
  - graphs with bounded eigenvalue multiplicity [Babai-Grigoryev-Mount'82]
  - bounded treewidth graphs [Bodlaender'90]
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- In almost all the relevant cases above, these are **XP** algorithms.

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- Computation at one step boils down to a matching problem.
- **Hard exercise:** Do it in linear time.

# Planar Graph Isomorphism

## Theorem (Hopcroft-Tarjan'73)

*Given a graph  $G$ , one can in linear time compute its decomposition into 3-connected components. Moreover, the decomposition is isomorphism-invariant.*

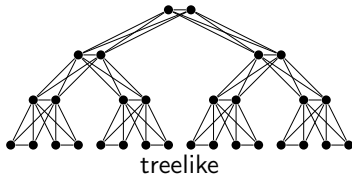
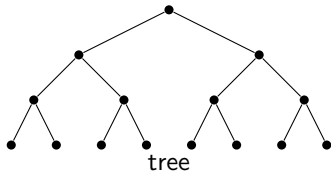
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## Theorem (Whitney)

*A 3-connected planar graph has unique planar embedding.*

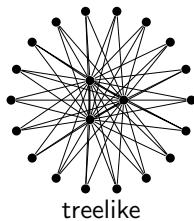
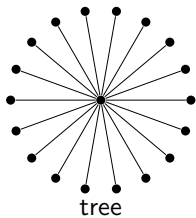
It is easy to compare *embedded* graphs.

# Bounded treewidth graphs

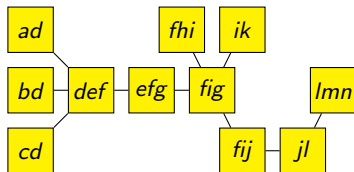
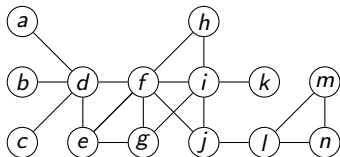




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## Definition

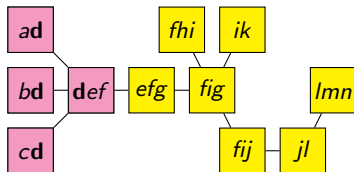
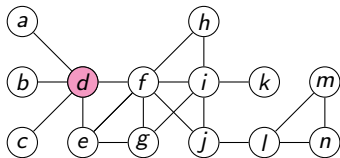
A *tree decomposition* of a graph  $G$  is a pair  $(T, \beta)$  where  $T$  is a tree and  $\beta : V(T) \rightarrow 2^{V(G)}$  satisfying:

- 1  $\{t : v \in \beta(t)\}$  is nonempty and connected for every  $v \in V(G)$ ;
- 2 for every  $uv \in E(G)$  there exists  $t \in V(T)$  such that  $u, v \in \beta(t)$ .

*Width* of the decomposition is  $\max_{t \in V(T)} |\beta(t)| - 1$ .

*Treewidth* of  $G$  is minimum possible width of tree decomposition of  $G$ .

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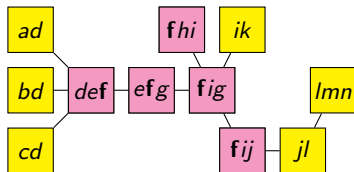
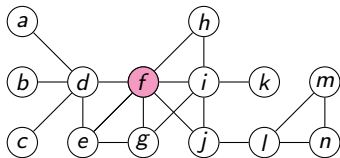
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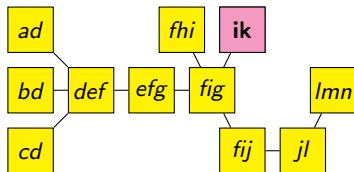
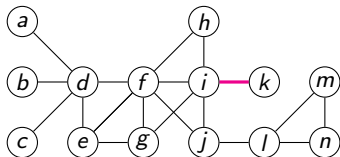
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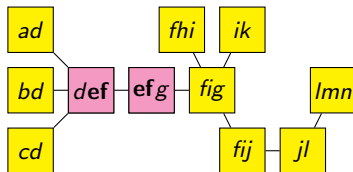
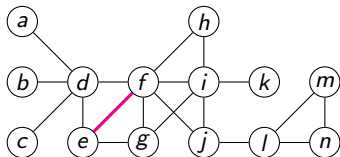
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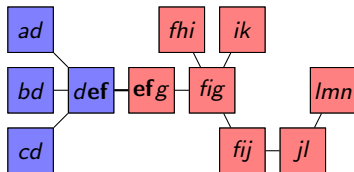
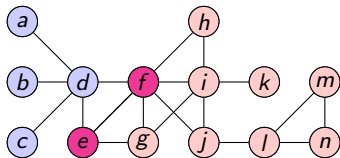
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*There is an algorithm, that given a graph  $G$  and integer  $k$ , runs in  $2^{\mathcal{O}(k^5 \log k)} \cdot n^5$  and either concludes that  $\mathbf{tw}(G) > k$ , or labels the vertices with numbers  $1, 2, \dots, n$  such that two isomorphic graphs receive labelings certifying the isomorphism.*

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- Similarly, it is not hard to compare pairs  $(G_1, (T_1, \beta_1))$  and  $(G_2, (T_2, \beta_2))$ .
  - Guess matching roots of tree decompositions.
  - Do bottom-up dynamic programming, computing isomorphic subtrees with labeled vertices in the top bags.
  - I.e., for every  $v_1 \in V(T_1)$ ,  $v_2 \in V(T_2)$ , and every bijection  $\pi : \beta_1(v_1) \rightarrow \beta_2(v_2)$ , compute if  $G_i$  restricted to the subtree rooted in  $v_i$  are isomorphic consistently with  $\pi$ .

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- Thus, in some sense, we look for an isomorphic-invariant way to compute a (near-)optimal tree decomposition.
  - We can have some preliminary guessing, like guess one matched pairs of vertices etc.
  - More formally, we can generate  $f(k)n^{\mathcal{O}(1)}$  candidate decompositions, and compare every pair.



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- **Assumption 1:** no clique separators.
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- **Assumption 2:**  $\forall uv \notin E(G)$ , there is a  $u$ - $v$  vertex cut of size  $\leq k$ .
  - If not true for some  $uv$ , add edge  $uv$ . (So-called *improved graph*.)
  - Isomorphism-invariant operation if done at once for all such  $uv$ .
  - Maintains assumption  $\text{tw}(G) \leq k$ .

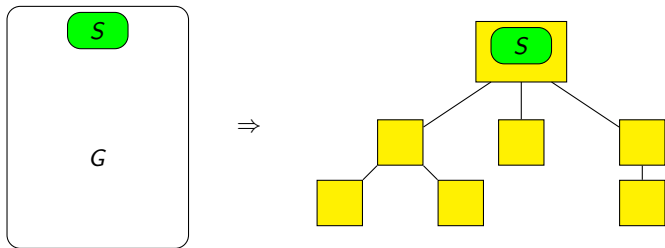
## Assumptions:

- 2-connected graph  $G$ , no clique separators.
- For every  $uv \notin E(G)$ , there is a  $u$ - $v$  vertex cut of size at most  $k$ .

## Task:

Compute isomorphism-invariant tree decomposition of  $G$  of width  $\sim k$ .  
(Possibly after some small preliminary guessing.)

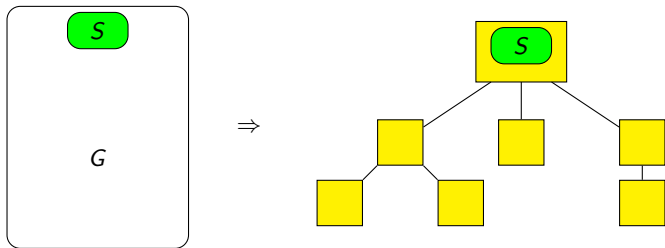
# Robertson-Seymour approximation



## Task in the recursion:

- given a graph  $G$  and a set  $S \subseteq V(G)$ ,  $|S| \leq 10k$ ,
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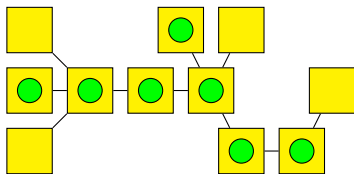
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**Step 1:** If  $S = V(G)$ , return single bag  $S$ .

**Step 2:** If  $|S| < 10k$ , then add an arbitrary vertex to  $S$  and recurse.

# Robertson-Seymour approximation

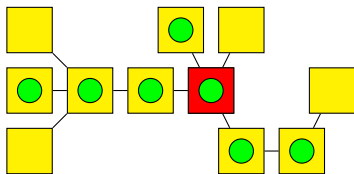
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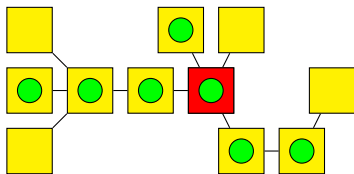
## Lemma

*There exists  $Y \subseteq V(G)$ ,  $|Y| \leq k + 1$ , such that every connected component of  $G - Y$  contains at most  $|S|/2$  vertices of  $S$ .*



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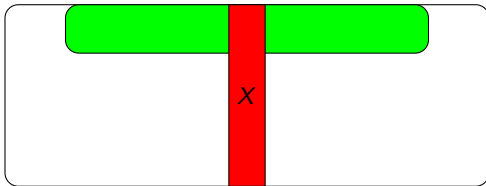
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- There is a partition  $S = S_1 \uplus S_2$  with  $|S_1|, |S_2| \leq 2|S|/3$  s.t. the minimum  $S_1$ - $S_2$  cut has size at most  $k + 1$ .
- Iterate through all such partitions and let  $X$  be the found mincut.
- Pick  $X \cup S$  as the root bag.
- Recurse on every connected component  $C$  of  $G - (S \cup X)$  with graph  $G[N[C]]$  and  $S := N(C)$ .

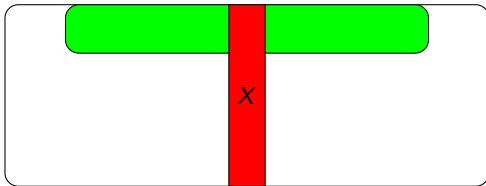
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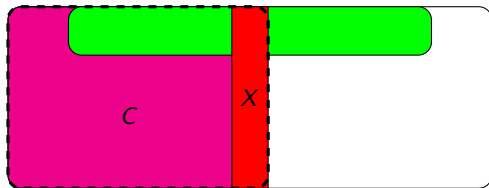


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  - $|N(C)| \leq 2|S|/3 + |X| < 10k$ .

# Robertson-Seymour approximation

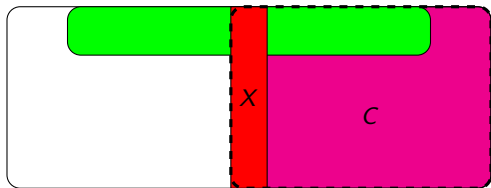


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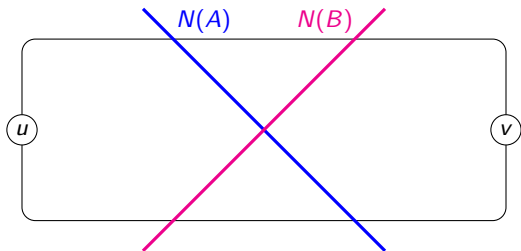
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## Two arbitrary decisions:

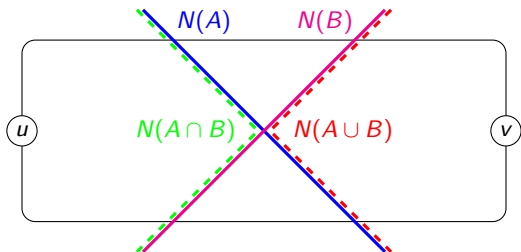
- **Step 2:** If  $|S| < 10k$ , then add an arbitrary vertex to  $S$  and recurse.
  - Which vertex to choose?
- **Step 3:** Pick any separator  $X$  that splits  $S$  well.
  - Which separator to choose?

# Submodularity of cuts



- Let  $N(A)$  and  $N(B)$  be two minimum  $uv$  separators.

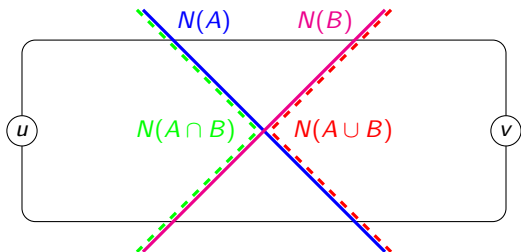
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- Let  $N(A)$  and  $N(B)$  be two minimum  $uv$  separators.
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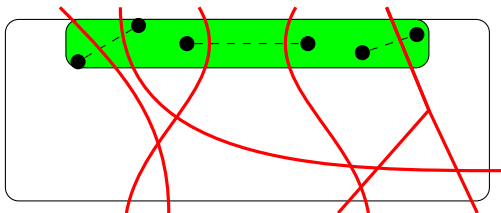
- Let  $N(A)$  and  $N(B)$  be two minimum  $uv$  separators.
- Then  $N(A \cap B)$  and  $N(A \cup B)$  are also minimum  $uv$  separators.
- Therefore there is a notion of minimum  $uv$  separator *closest to  $u$*  and *closest to  $v$* .
  - Unique minimum separators that leaves inclusion-wise minimal and maximal set of vertices reachable from  $u$ .

## Solution to Step 2



- **Step 2:** If  $|S| < 10k$ , then add an arbitrary vertex to  $S$  and recurse.

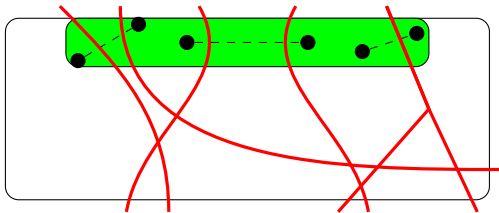
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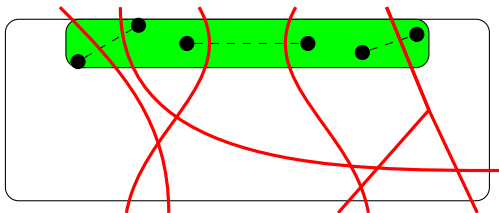
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- Again, recurse on  $(G[N[C]], N(C))$  for  $C$  being connected components of  $G - B$ .
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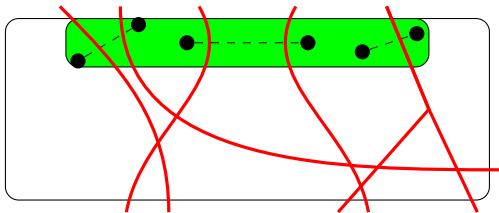
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- Issue: do we always make progress?

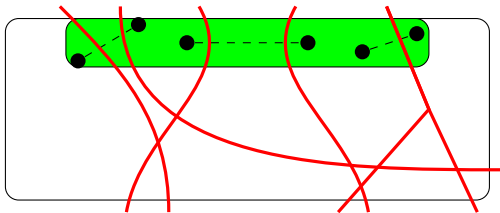
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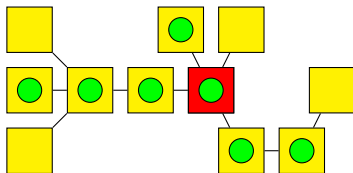


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- We will always recurse on instances of the form  $(G[N[C]], S := N(C))$  for some connected  $C$ .
- Hence  $S = N(C)$  is always a separator, and thus never a clique.
  - We need to hack it at the beginning of the recursion, but we can use preliminary guessing for that, e.g., guess a mapping on one non-edge.

# Solution to Step 3

optimum  
decomposition of  $G$ :



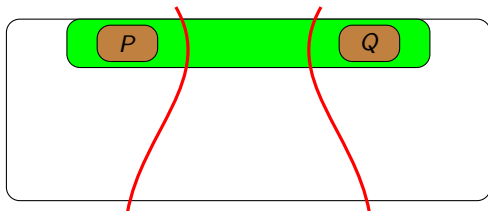
**Step 3:** We have  $|S| \geq 10k$  and  $\mathbf{tw}(G) \leq k$ .

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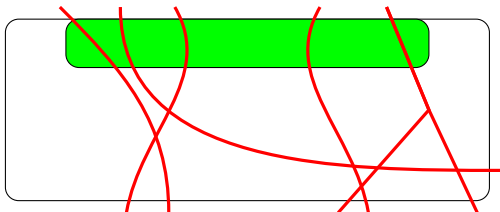


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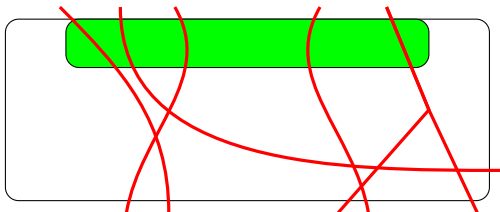
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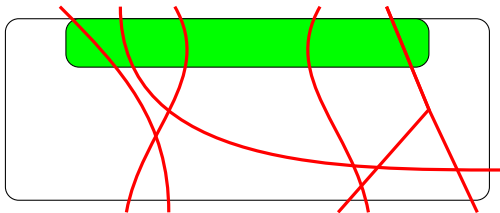


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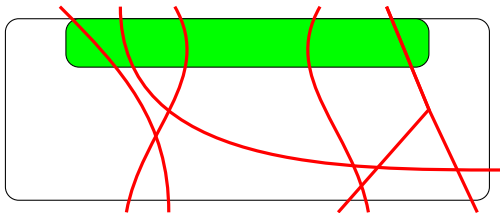
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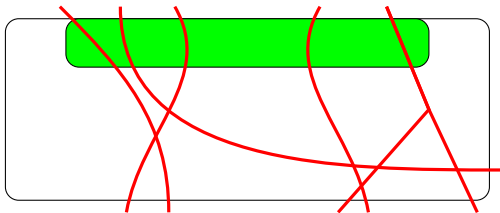
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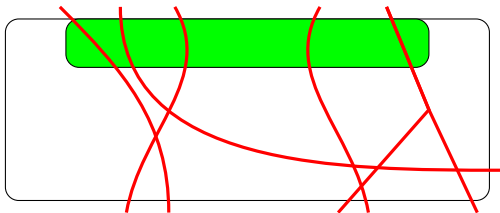
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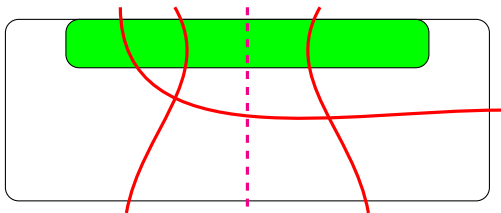
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- Initially, every component of  $G - S$  has neighborhood contained in  $S$ .

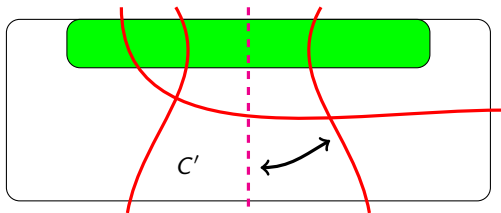


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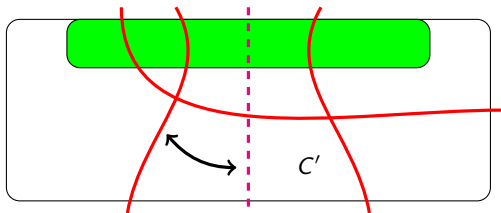
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*For a graph  $G$  of treewidth  $\leq k$ , we can obtain an isomorphism-invariant family of at most  $n^2$  tree decompositions with bags of size  $2^{\mathcal{O}(k \log k)}$  and adhesions of size  $\mathcal{O}(k^3)$ .*

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Now: a quick sketch how to reduce dependency on  $k$  to  $2^{k^{\mathcal{O}(1)}}$ .

# Getting single-exponential running time

- Instead of isomorphism-invariant tree decomposition, we want only *isomorphism-invariant family of candidate bags*.
  - Formally, we require to capture at least one full decomposition in the family of bags.
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*There is an algorithm, that given a graph  $G$  and integer  $k$ , runs in  $2^{\mathcal{O}(k^5 \log k)} \cdot n^5$  and either concludes that  $\text{tw}(G) > k$ , or labels the vertices with numbers  $1, 2, \dots, n$  such that two isomorphic graphs receive labelings certifying the isomorphism.*



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## Open problems:

- What about FPT algorithm for graph isomorphism parameterized by the maximum degree?
  - Luks' algorithm has running time  $\mathcal{O}(n^{f(\Delta)})$ .
- What about FPT algorithm for graph isomorphism parameterized by the size of an excluded minor?
  - Ponomarenko's algorithm has running time  $\mathcal{O}(n^{f(|H|)})$ .