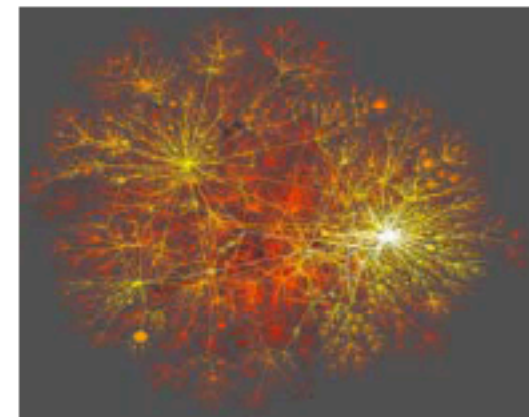
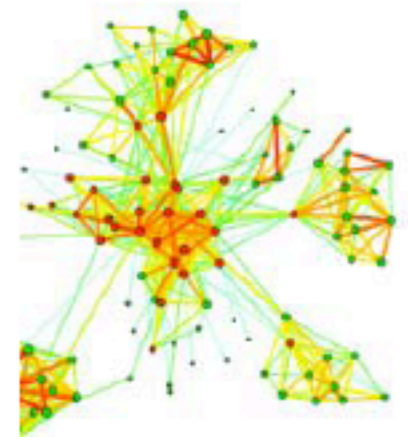
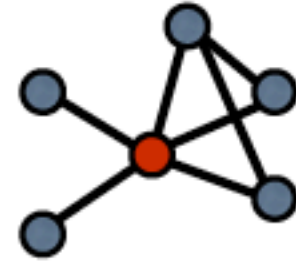


# Community structure in networks

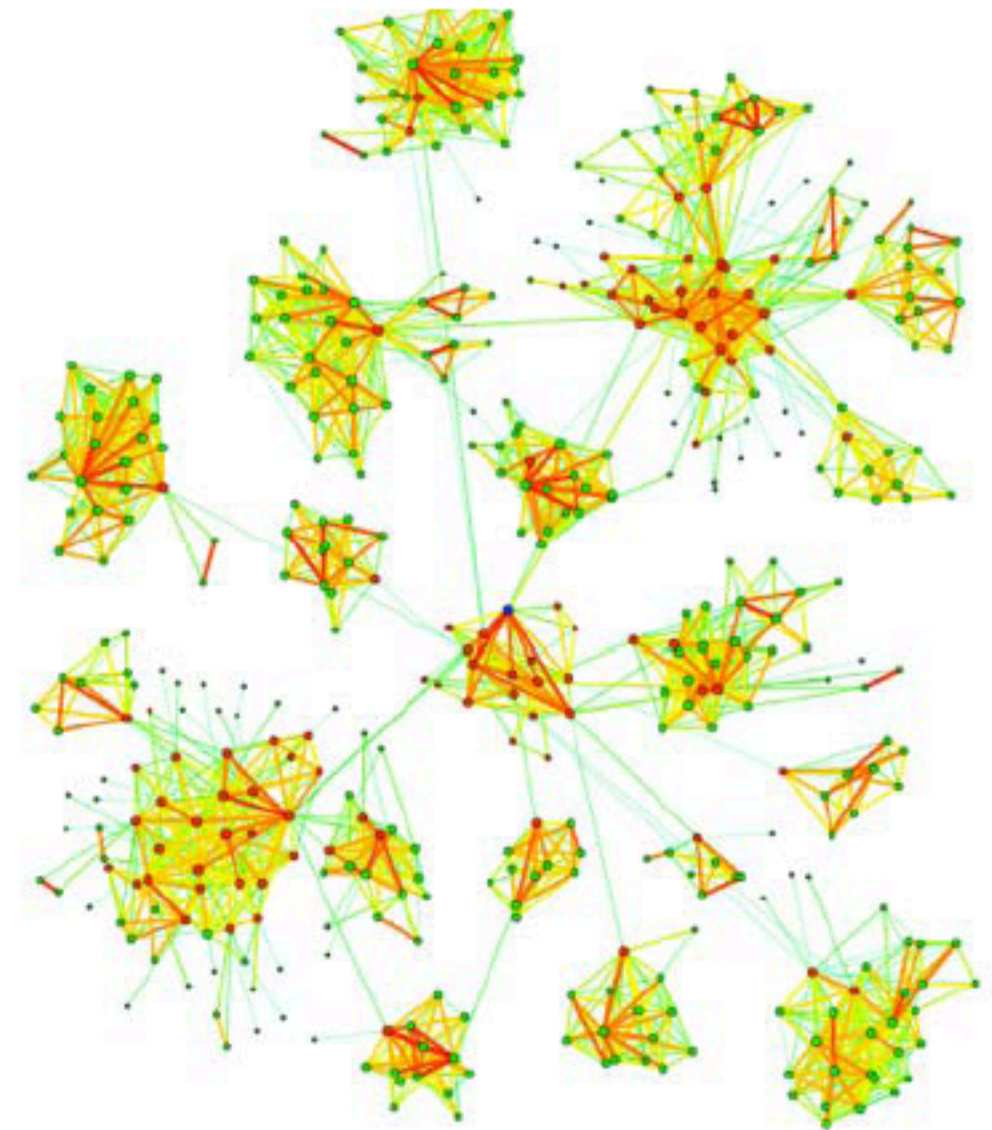
# Levels of organization in networks

- **Microscopic:** nodes, edges, and their immediate surroundings, e.g. clustering
- **Mesosopic:** structures containing many nodes and edges, e.g. **communities**, backbones
- **Macroscopic:** features at the network level, e.g. degree distributions, existence of hubs



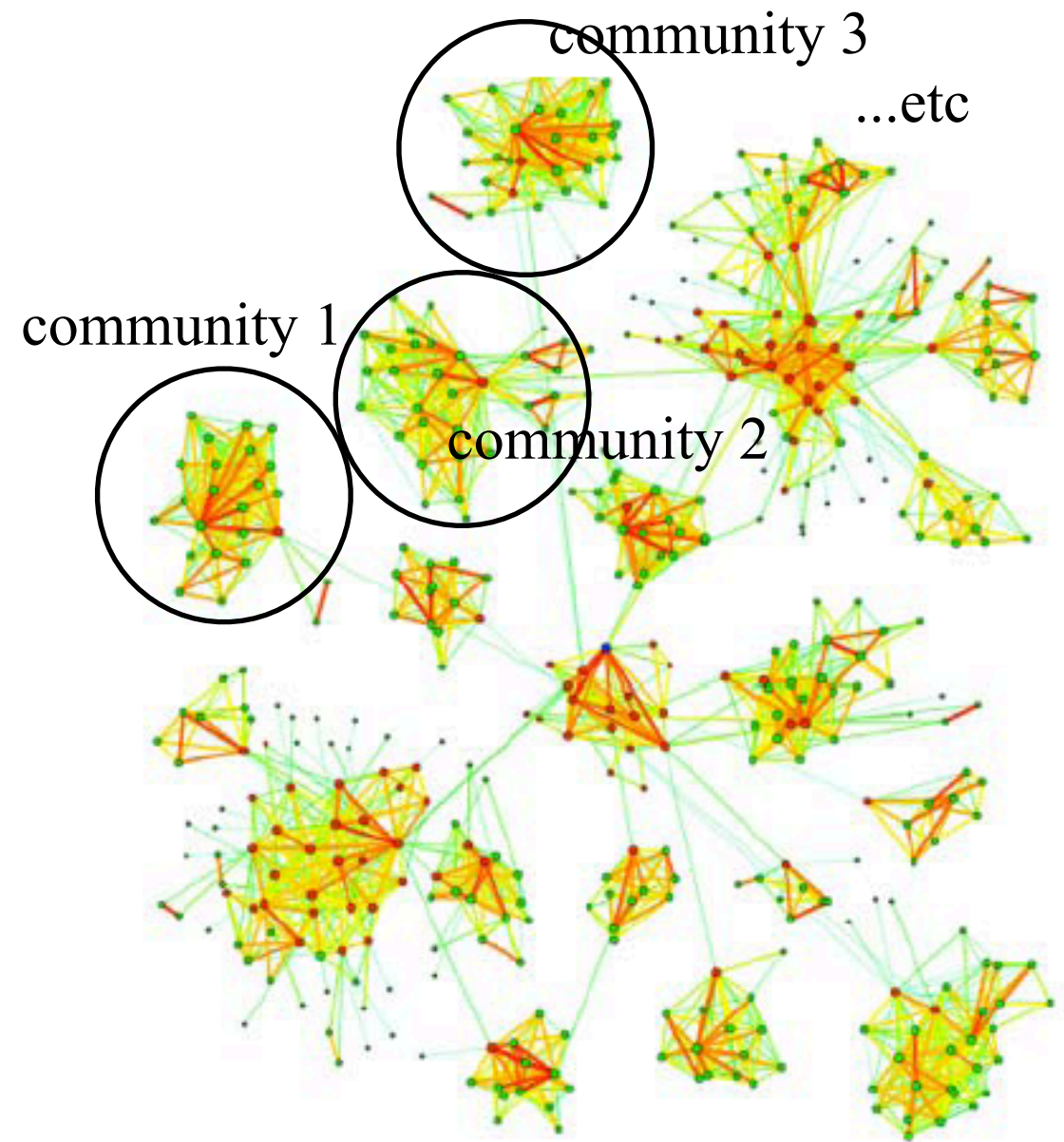
# Communities: a loose definition

- At the mesoscopic level, networks commonly display modular organization
- There are **communities**, **groups of nodes with dense internal connections**
- The idea is (deceivingly) simple; yet formally defining when nodes constitute a community is not!
- Communities = modules = clusters, terminology varies



# Detecting communities

- A problem with no correct solution
- What we want is to divide assign community membership to each node, i.e. partition the network
- Outcome: community indices for each node:  
node1 community1  
node2 community1  
...  
node100 community12  
...etc
- Has to be based on some definition of “community”
- The algorithm should be fast enough to be applicable for large networks





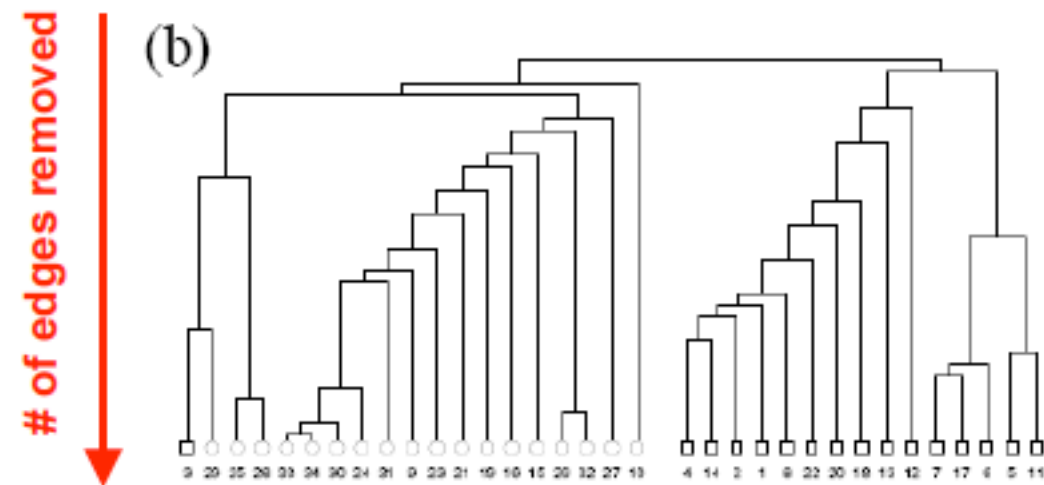
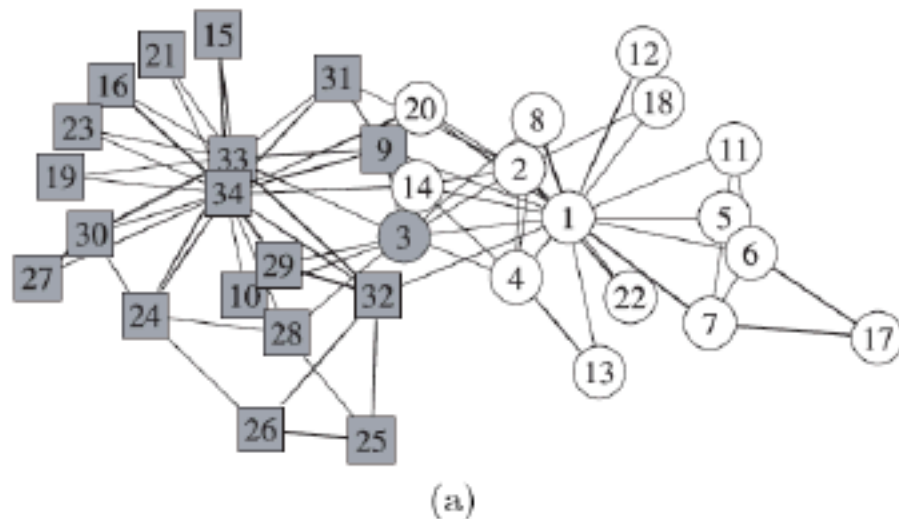
# An early solution: the Girvan-Newman method

1. Calculate the betweenness for all edges in the network.
2. Remove the edge with the highest betweenness.
3. Recalculate betweennesses for all edges affected by the removal.
4. Repeat from step 2 until no edges remain.

Girvan M. and Newman M. E. J., Community structure in social and biological networks, Proc. Natl. Acad. Sci. USA 99, 7821–7826 (2002)

- Edges between clusters of densely connected nodes must have a high betweenness centrality
- Solution: think of these edges as bridges between communities and remove them to get the communities! So communities = connected components.
- Instead of a single partitioning, there will be a partitioning for each removal step

# An early solution: the Girvan-Newman method



- Zachary's karate club, a famous example studied in social sciences
- The club split into two due to leaders' disputes
- First level of splitting with the GN method (circles, squares) corresponds to actual split
- This method is **hierarchical**, producing a tree structure of **nested** communities
- Such structures can be presented as **dendrograms**

# Modularity - which partition is the best?

- The GN method produces many possible community divisions
- In order to select the “best” and most “natural” one, Newman proposed a quality function, the **modularity**:

$$Q = \frac{1}{2L} \sum_{i \neq j} \left( a_{ij} - \frac{k_i k_j}{2L} \right) \delta(\sigma_i, \sigma_j)$$

- $L$  = number of edges in the network,
- $a_{ij}$  = adjacency matrix element,
- $k_i, k_j$  = degrees of  $i$  and  $j$ ,
- $\sigma_i, \sigma_j$  = community indices of  $i$  and  $j$

- Modularity measures how many “excess” edges there are within communities, compared with a random null model
- $k_i k_j / 2L$  = expected number of edges between  $i$  and  $j$  in the random null model
- Random null model = configuration model, i.e. a network with an identical degree sequence but otherwise as random as it gets

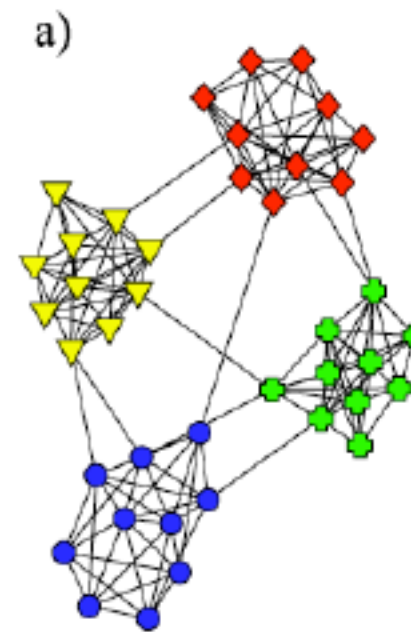
# Modularity Optimization

- The next, logical conclusion: instead of edge removal, just **find the partition which optimizes modularity  $Q$  for the network!**
- There are numerous ways of doing this, e.g. simulated annealing
  - Initially assign community indices randomly
  - Change index of node (nodes) randomly, accept change if  $Q$  higher, otherwise accept with small probability or reject
  - Repeat, decreasing lower- $Q$ -acceptance probabilities
- Modularity optimization has been widely used
- Problems:
  - always assumes a single “correct” partitioning
  - finding the true optimum is a NP-hard problem
  - algorithms & heuristics stochastic; outcomes can differ a lot
  - optimizing a global quantity gives rise to problems...

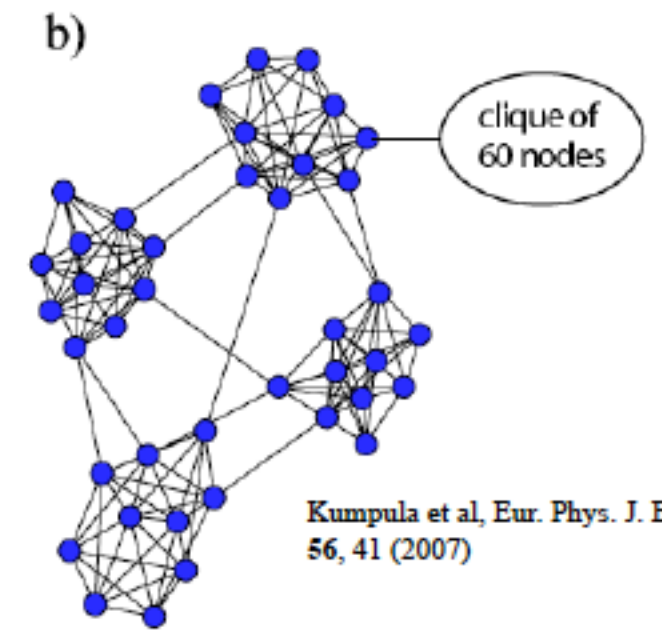


# Modularity Optimization: Deep Problems

- The use of a global reference leads to deep problems
- **The optimal partition depends on the number of links in the network!**
- **Communities below a limiting size are not detected!** This size depends on the number of links in the network.
- This is the **resolution limit**
- See Fortunato & Barthélemy, PNAS **104**, 36 (2007)



4 clusters: modularity optimized

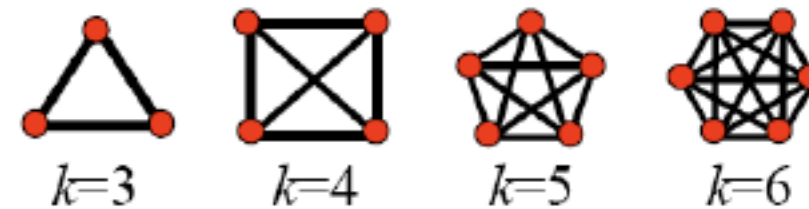


network extended so that new cluster joins by a single link: modularity optimized when clusters are merged!

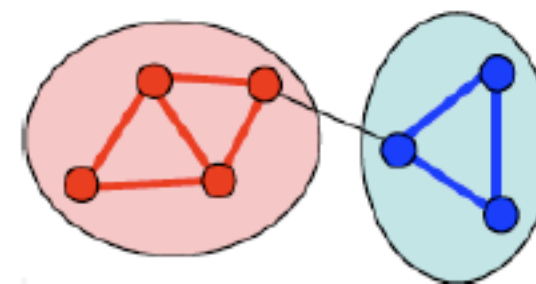
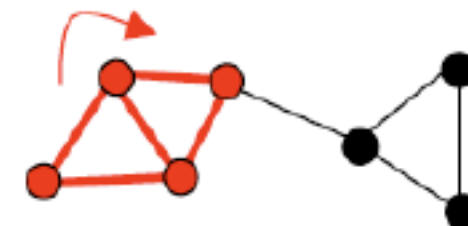
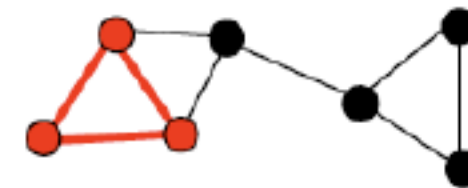
Kumpula et al, Eur. Phys. J. B  
56, 41 (2007)

# Clique Percolation

- Palla *et al*, Nature **435**, 814 (2005)
- Clique = fully connected subgraph
- Communities defined as sets of nodes belonging to adjacent  $k$ -cliques
- Adjacent = sharing  $k-1$  nodes

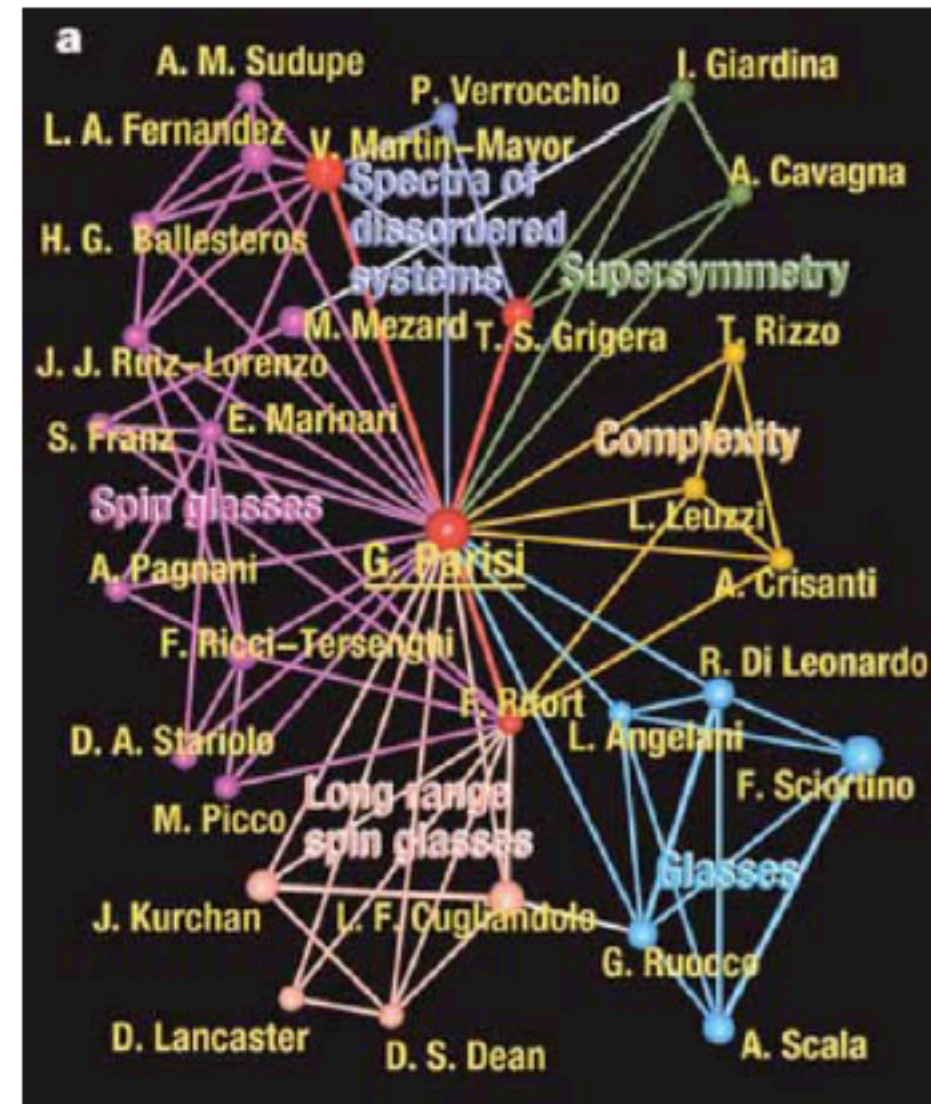
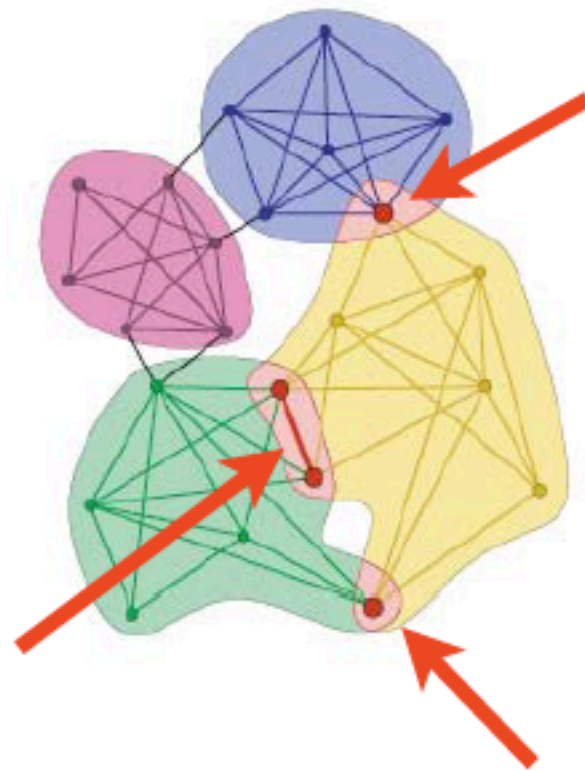


**Example:**  
**3-clique communities**



# Clique Percolation

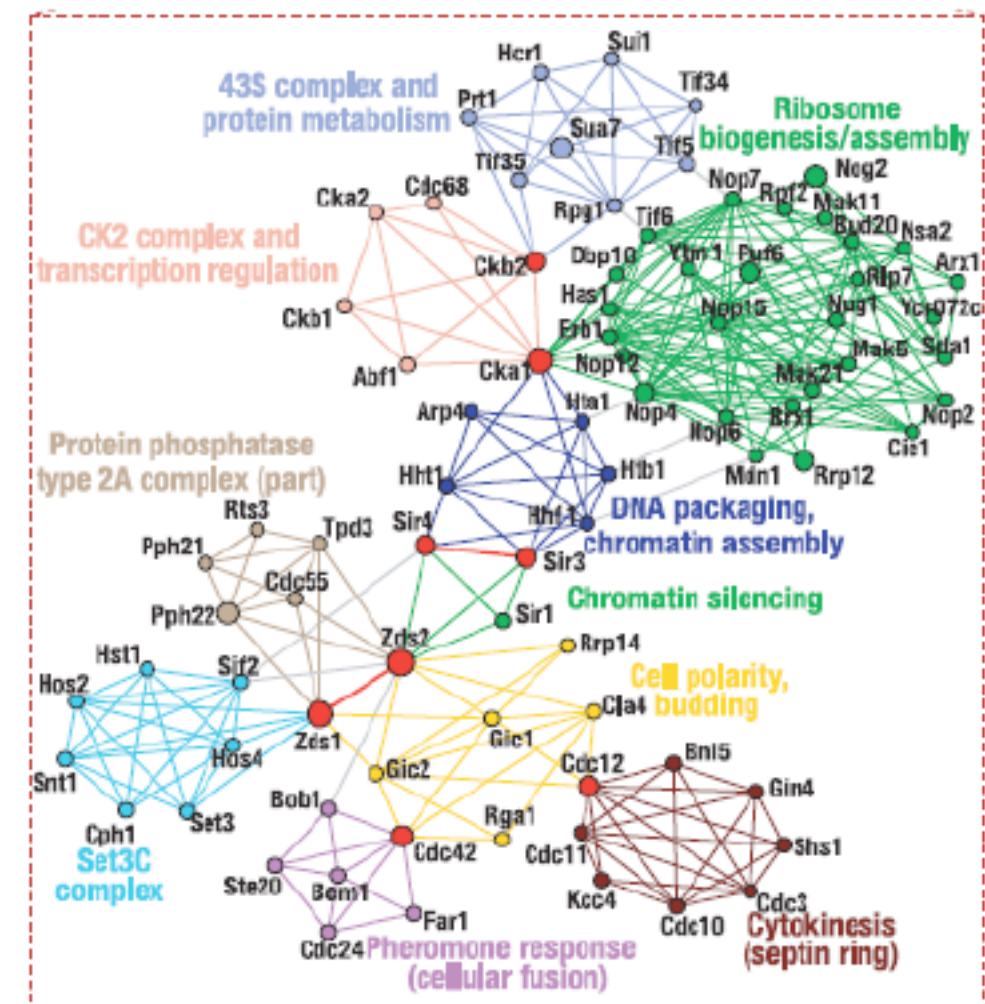
- **One node can belong to multiple communities**
- This makes sense especially for social networks





# Clique Percolation - Practical Considerations

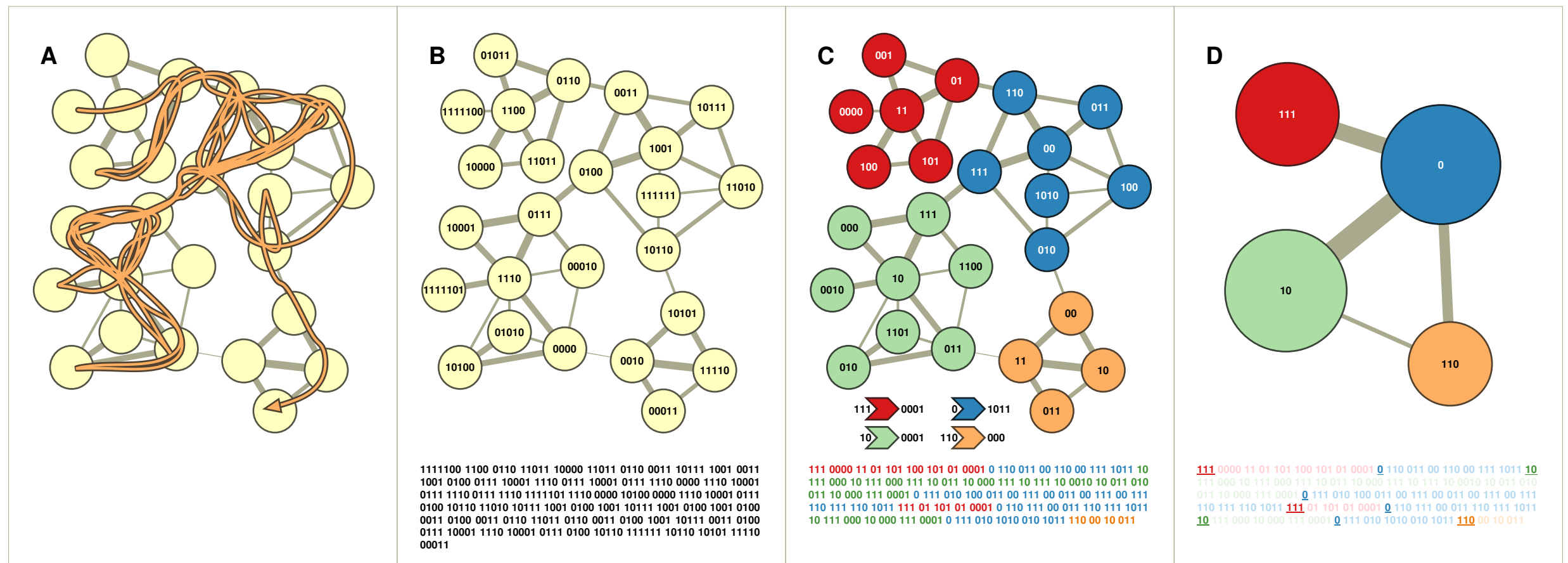
- If nodes do not participate in a clique, they are not assigned to any community (for sparse networks this can be a problem)
- Too small clique sizes can give rise to a giant clique community spanning almost the entire network
- So for extracting useful information, one has to choose a right clique size (in practice often  $k=3-5$ )
- **Free software:** <http://www.cfinder.org/>





# Infomap: a method based on information flow & Huffman coding

*Maps of information flow reveal community structure in complex networks, Martin Rosvall and Carl T. Bergstrom, PNAS 105, 1118 (2008).*



Free software: <http://www.tp.umu.se/~rosvall/code.html>

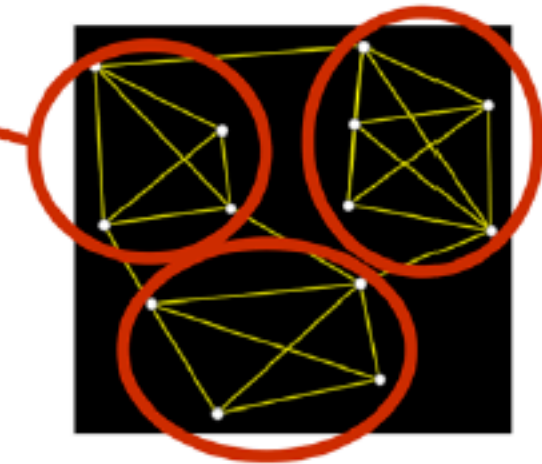
Note: works for weighted networks too.

# Communities in Weighted Networks

- Reasonable hypothesis: **intra-community weights are higher than inter-community weights**
- E.g. modularity optimization and the Potts method are then straightforward to generalize
- For clique percolation, a generalization based on intensities of cliques exists (computationally heavy!)

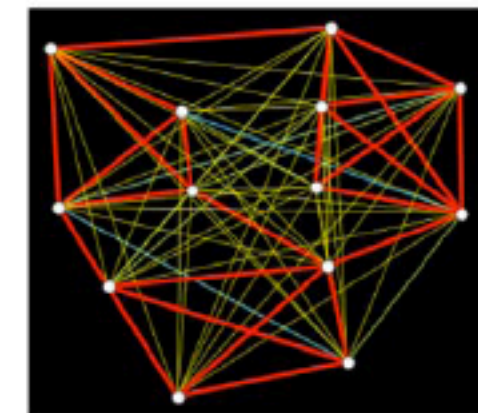
these should be detected by any unweighted method

unweighted network



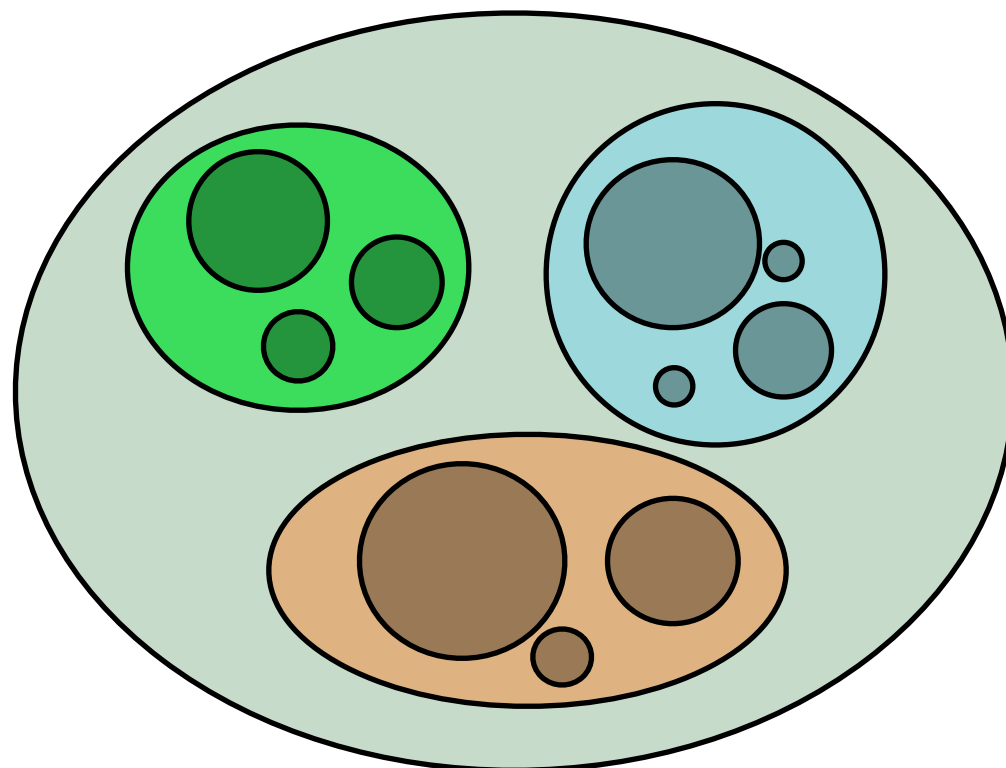
“noise” added in form of low-weight edges

weighted network



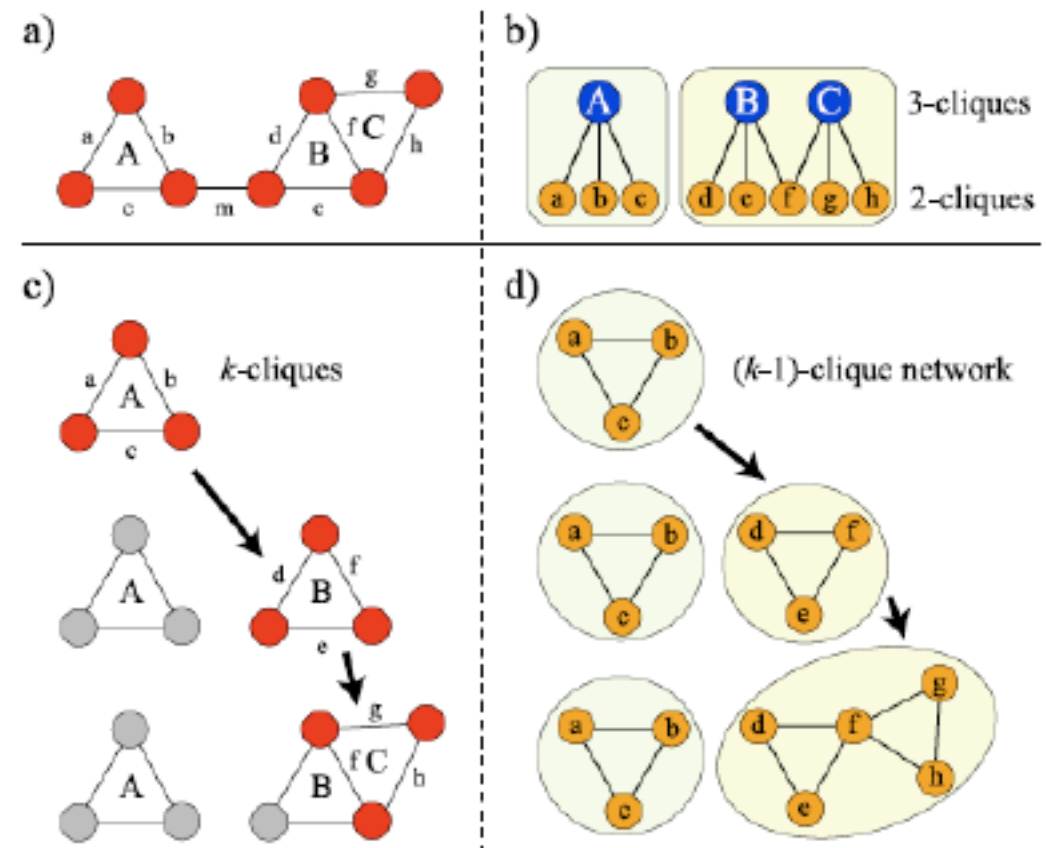
# Hierarchical community structure

- Small communities form larger communities, which form larger communities, etc.
- For weighted networks, weights can define this hierarchy (strongest weights define the smallest communities etc)



# Sequential clique percolation

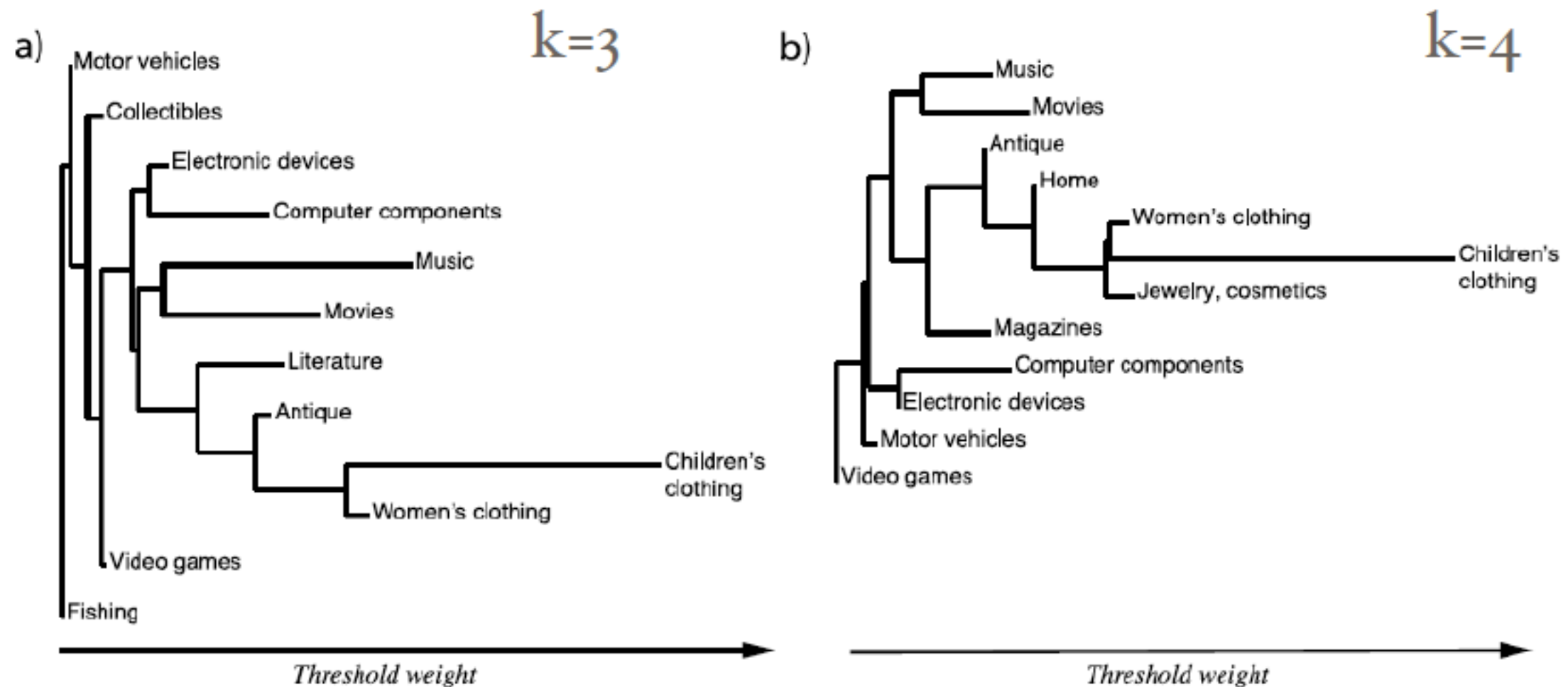
- Progressively threshold network, i.e. remove edges ordered by weight
- Simultaneously keep track of changes in  $k$ -clique communities
- A fast algorithm can be designed based on considering a bipartite clique network: just keep track of the connected components of a  $k-1$  clique network



Kumpula et al, PRE 79, 026109 (2008)



# Sequential clique percolation: community hierarchy in an e-auction network

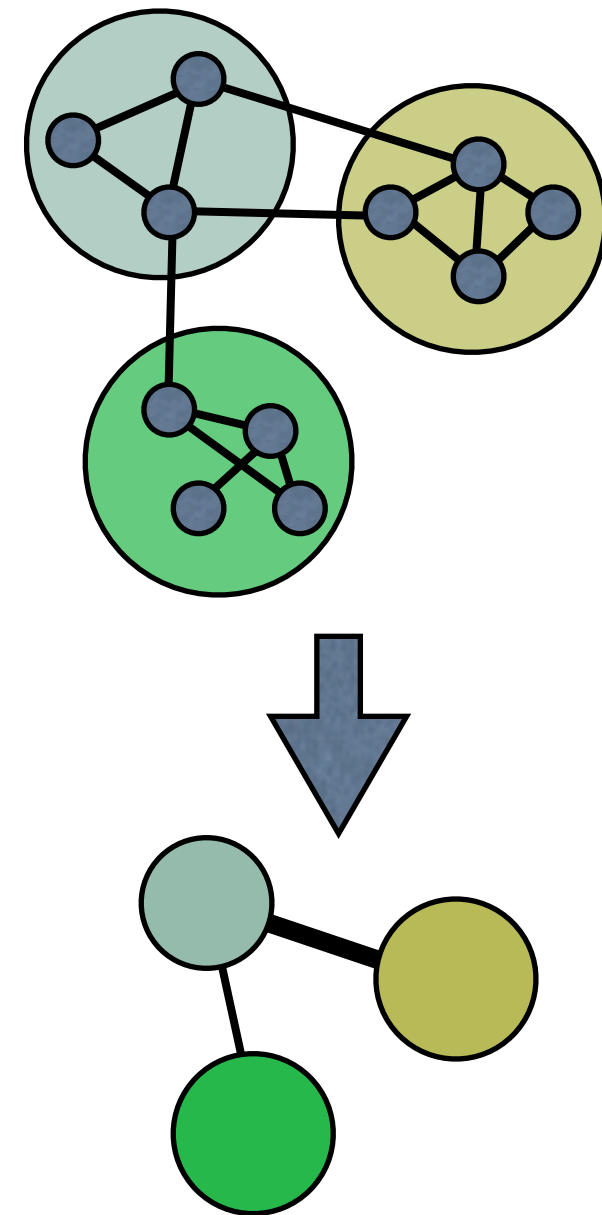


Kumpula et al, PRE 79, 026109 (2008)

# Analysis of communities

## Basic measures

- Size distribution of communities  $P(s)$
- Edge densities inside communities  $E_s/[0.5s(s-1)]$  as function of  $s$
- Overall numbers of links inside/between communities
- If method allows for multiple community membership of a node (e.g. clique percolation), average # of communities per node; distribution of communities per node
- If extra information on nodes available (e.g. gender, age, nationality), relationship of these to community structure
- Community network: communities become nodes, numbers of links between communities become weighted links



# Dynamic networks

# Dynamic Networks

- Most studied networks are in fact “snapshots” of networks taken at a point in time, or aggregates over temporal activity
- What about the **dynamics** of networks?
- So far, studies have mostly focussed on the long time scale of network growth (e.g. whether attachment is preferential)
- Several time scales:
  - Fast time scale of **link activation/deactivation**
  - Longer time scale of **link rearrangement**
  - Long time scale of **network growth & decline**

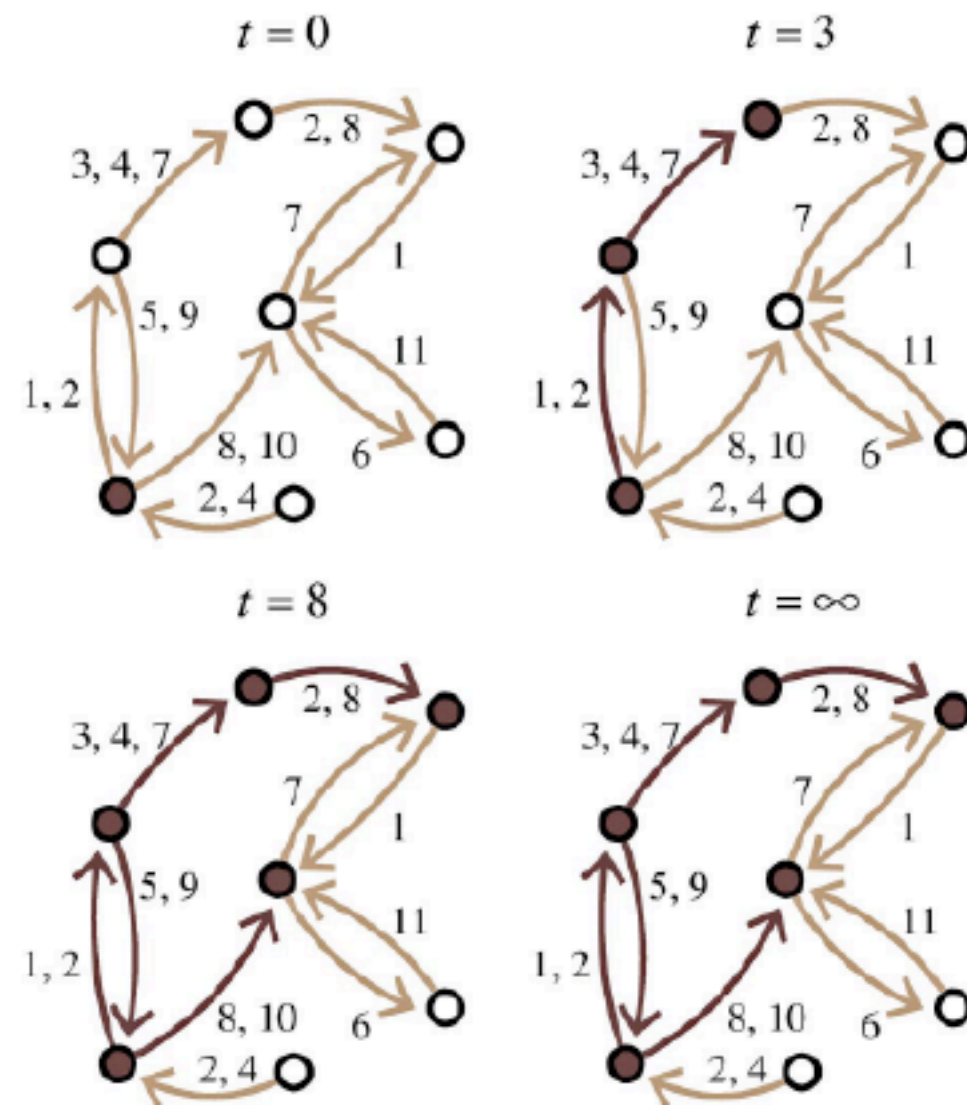


# Communities: further reading

- A thorough review:  
Santo Fortunato: Community detection in graphs,  
<http://arxiv.org/abs/0906.0612>
- Good doctoral dissertation:  
J. Kumpula, Community Structures in Complex Networks: Detection and Modeling, <http://lib.tkk.fi/Diss/2008/isbn9789512296569/>

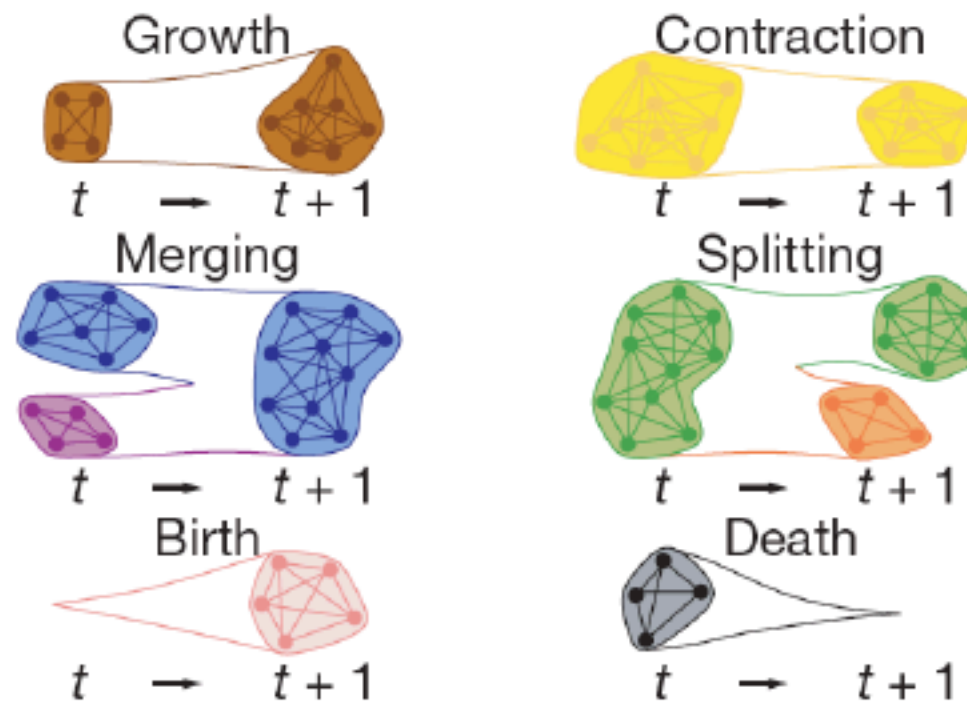
# Short time scales: contact sequences and time-respecting paths

- Consider a network where links activate and deactivate at points in time
- E.g. contacts between people
- Anything which spreads on such a network will have to “respect” this sequence of contacts
- The set of nodes which can be reached from a node along time-respecting paths is analogous to a connected component



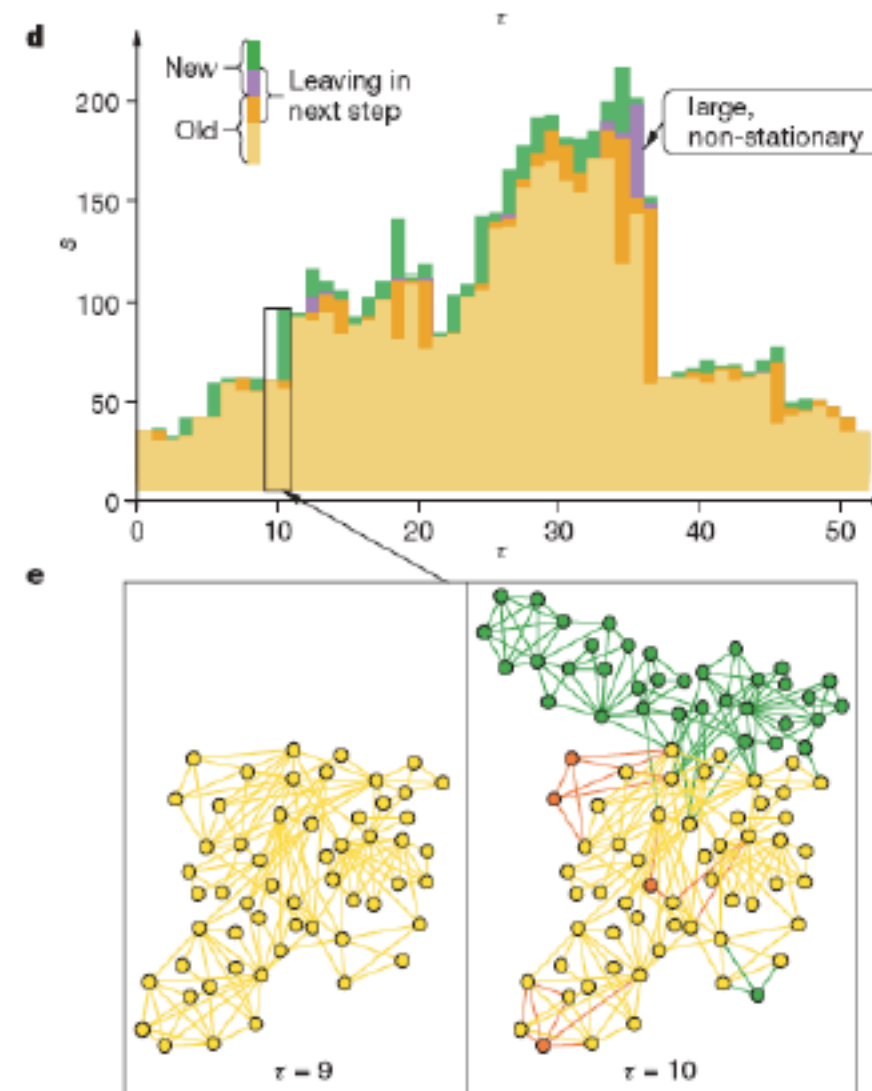
# Medium time scales: Community Dynamics

- First study so far: Palla *et al*, Quantifying Social Group Evolution, *Nature* **446**, 664 (2007)
- Dynamics of communities: formation, merging, splitting, etc
- Data: co-authorships, mobile telephone call records
- Requires a lot from the community detection method!



# Community Dynamics: Stability of Communities

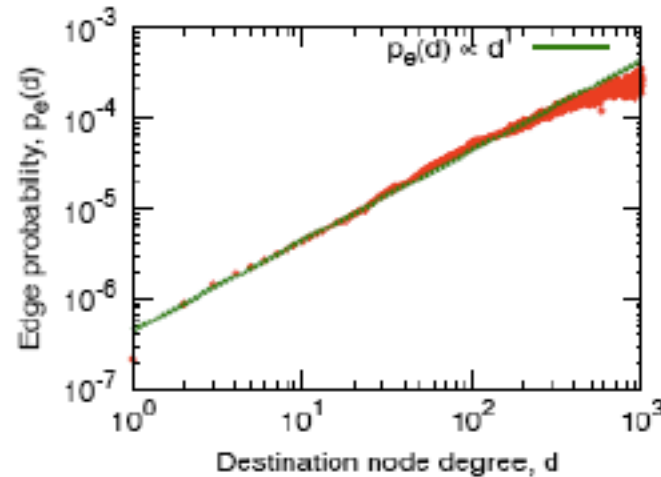
- Results indicate that
  - Large communities persist in time if there is a continuous exchange of members - communities remain, constituent people change!
  - Small communities persist if there is a small, persistent core of a few strong relationships



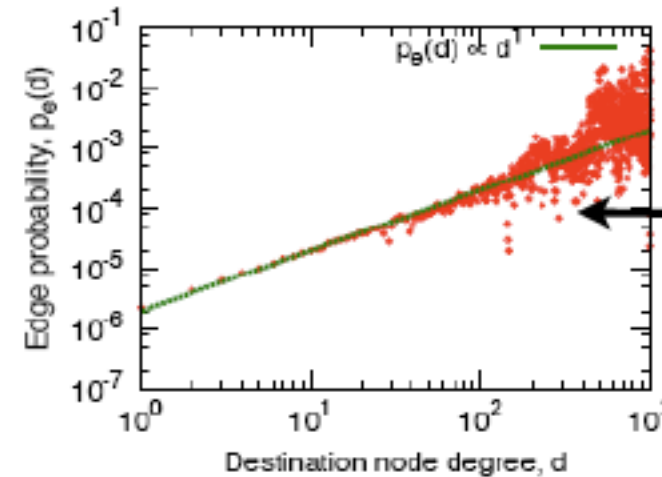


# Medium to long time scales: edge dynamics & preferential attachment

Probability  
that a new edge  
connects to node  
of degree  $d$

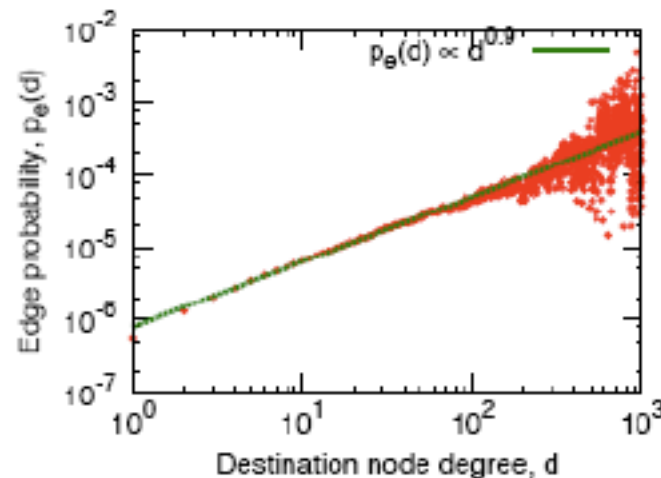


(c) FLICKR

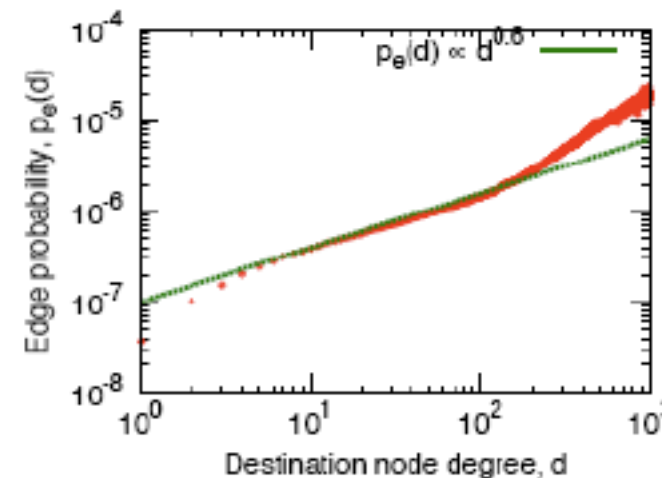


(d) DELICIOUS

Linear  
dependence  
observed:  $p(d) \propto d$



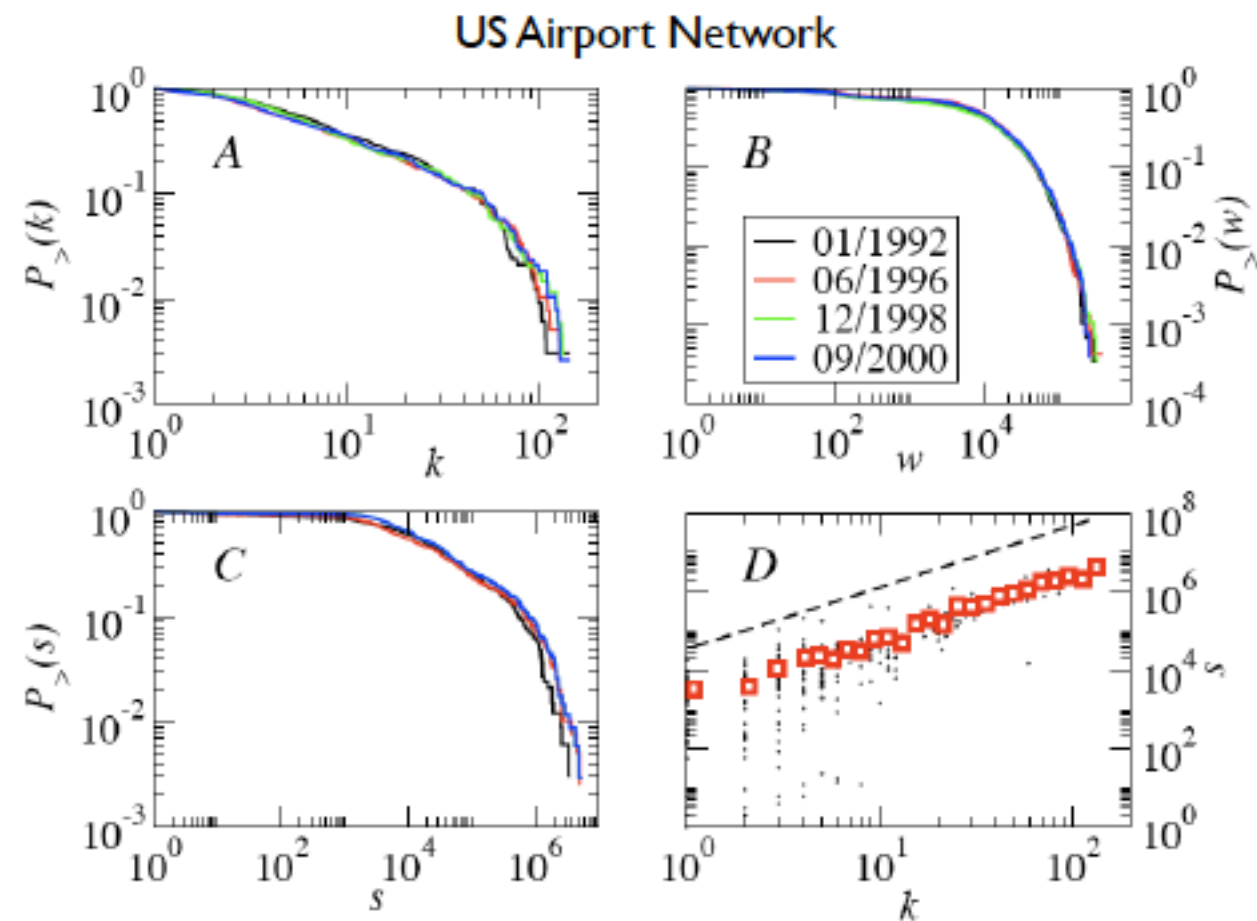
(e) ANSWERS



(f) LINKEDIN

# Medium to long time scales: dynamic networks, stationary distributions

- A. Gautreau et al, PNAS 106, 8847 (2009)
- Data: US airport network
- The network changes in time (nodes appear and disappear, degrees change, etc)
- Yet degree, strength and weight distributions remain stationary!



# Practical Tips & Tricks

# Storing & handling network data

## File formats:

### 1. Edge files (\*.edg, ...)

- list of all edges
- if undirected network, edge i-j listed only once (j-i is not listed)
- one row contains:  
node1 node2 (weight)

### 2. GML (Graph Markup Language), (\*.gml)

- lists node labels and then edges

```
graph
[
  directed 0
  node
  [
    id 0
  ]
  node
  [
    id 1
  ]
  ...
  node
  [
    id 4940
  ]
  edge
  [
    source 8
    target 6
  ]
  edge
  [
    source 8
    target 7
  ]
  edge
  [
    source 9
    target 8
  ]
]
```

undirected net

node ID's

edge endpoints

# Storing & handling network data

- What kind of data structure should be utilized when simulating or analysing networks?
- Matlab users: if networks small enough (~thousands of nodes), use sparse matrices
- `A=spalloc(N,N,2*E)`  
creates an empty *sparse* adjacency matrix of size  $N \times N$ , with space for  $E$  edges
- type `help sparse` for more
- Now just set an element to 1 if an edge exists between the endpoint nodes: `A(2,5)=1`
- If the network is undirected, also set the transpose: `A(5,2)=1`
- This matrix can also be used as the weight matrix  $W$
- Note: requires that nodes are indexed  $1 \dots N$  (which, anyhow, is a good practice)



# Storing & handling network data

- Matlab users: another solution is to use structures which list neighbours for each node
- ```
node(1).neighbours=[2 3 8];  
node(2).neighbours=[1 4 16];  
etc...
```
- Memory-efficient
- For efficient & fast storage e.g. with C++, see [Efficient data structures for sparse network representation](#), J. Hyvönen, J. Saramäki, and K. Kaski, Int. J. Comp. Math. 85, 1219 (2008)
- How to get network properties now?
- E.g. for the degree of node 1:  

```
k=sum(A(1,:),1);  
or  
k=length(node(1).neighbours);
```
- vector with degrees of all nodes:  

```
k=sum(A,1);  
or  
for i=1:N,  
    k(i)=length(node(i).neighbours);  
end;
```

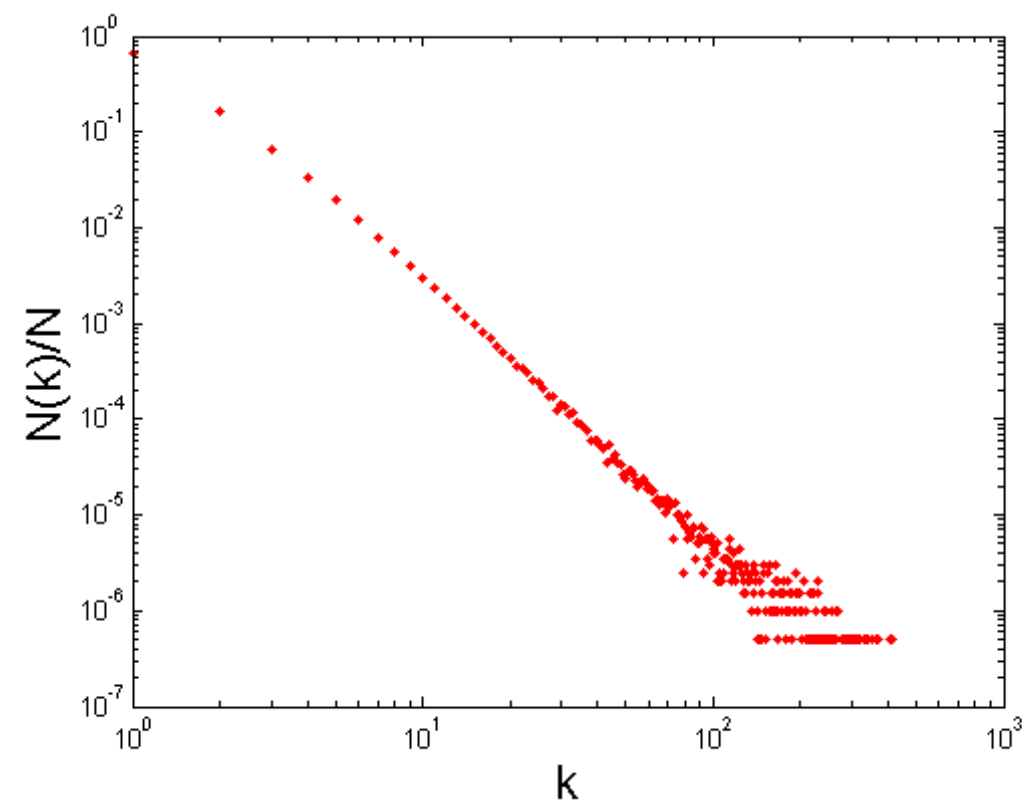
# Example: E-R network model in Matlab

```
N=1000;  
p=0.05;  
  
A=spalloc(N,N,2*p*N*(N-1));  
% creates a N*N sparse matrix with space for pN(N-1) edges  
% (twice the expected number, just to be sure)  
  
for i=1:N;  
    for j=(i+1):N;  
        r=rand(1,1);  
        if r<p,  
            A(i,j)=1;  
            A(j,i)=1;  
        end;  
    end;  
end;
```

# Degree Distributions

- Degree distribution  $P(k)$  discrete
- The crude method (**not suggested**):
  - simply count  $N(k)/N$  & plot
- Problem: not good enough for fat-tailed distributions due to missing values & noise at tail!

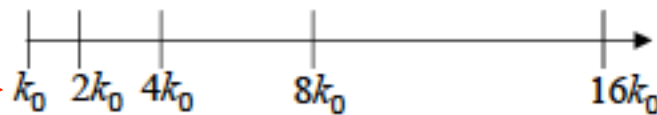
example: BA network,  $N=10000$ ,  
averaged over 200 realizations



# Estimating Degree Distributions: Logarithmic Binning

- Estimate probabilities of finding vertices within bins of multiplicative sizes

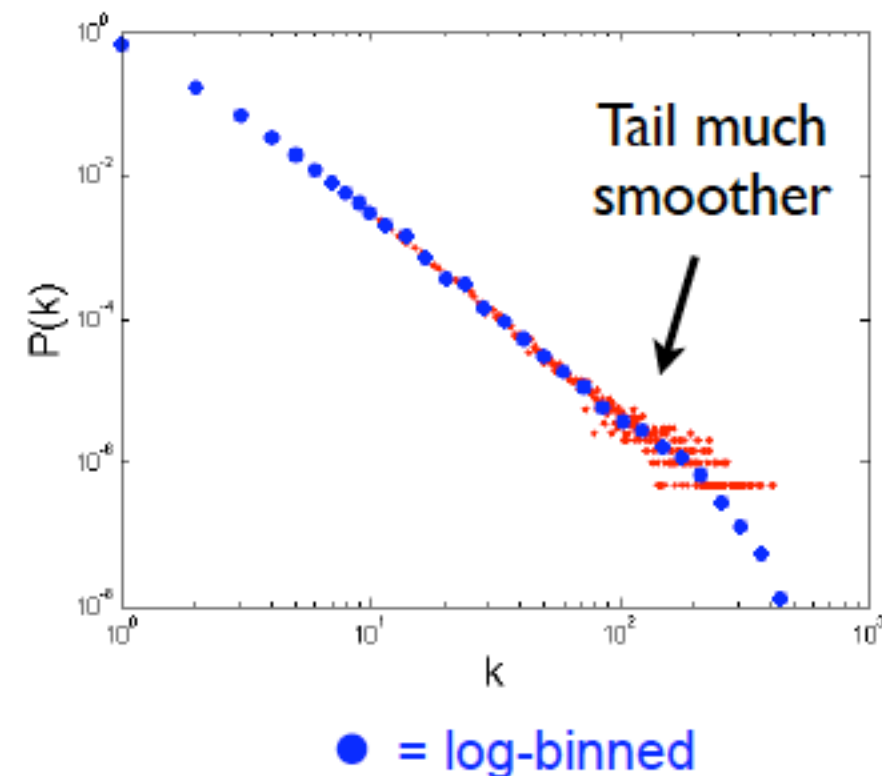
- Generate bin vector:



- Count numbers of nodes in each bin, i.e. # of nodes with degrees within bin limits,  $N_{bin}$
- Divide by bin width to get  $P_{bin} = N_{bin} / \Delta k_{bin}$
- Normalize  $P_{bin}$

- Plot  $P_{bin}$  vs bin center degree

example: BA network,  $N=10000$ ,  
averaged over 200 realizations



Note: for small degrees, e.g. in  $[1, 10]$ , linear bins are often used

Here bin sizes double; any other factor than 2 will do as well, as long as there are enough data points within bin limits (e.g. 1.2)

# Example: log binning with Python

## Step I: generate bin limit vector

```
def generateLogbins(minvalue,maxvalue,factor,uselinear=True):  
    '''Generates a binning vector containing bin limits  
    for log-binning. Inputs:  
    minvalue, maxvalue = min and max values of data (e.g. degrees) to be binned,  
    factor = multiplicative factor for increasing bin size,  
    uselinear=[True|False] for making the first 10 bins linear.'''  
  
    if uselinear:  
        # for degree distributions, the first 10 degrees are often  
        # binned in linear bins. If so, set uselinear=True  
  
        bins=[-0.5,0.5,1.5,2.5,3.5,4.5,5.5,6.5,7.5,8.5,9.5,10.5]  
        i=12  
  
    else:  
  
        # set the first bin lower limit s.t. first data point  
        # falls in the bin center  
  
        bins=[]  
        bins.append(minvalue*2.0/(1+factor))  
        i=1  
  
    while bins[i-1]<maxvalue:  
  
        # generate the rest of (log) bin limits. The next bin limit  
        # is always the previous limit times the factor  
  
        bins.append(bins[i-1]*factor)  
        i+=1  
  
    return bins
```



# Example: log binning with Python

## Step II: count # of nodes in bins, divide by width to get distribution

```
# first initialize a vector that counts the number of data points
# within each bin (e.g. degrees)

Nbin=[]

for i in range(len(bins)-1):
    Nbin.append(0)

# go through each degree in the network, and find which bin the
# degree belongs to. Increase the number counter of that bin by
# one.

for k in degrees:
    mybin=findbin(bins,k)
    Nbin[mybin]+=1

# next, calculate probability density per bin, and also bin centers

Pbin=[]
bincenters=[]

for i in range(len(bins)-1):

    binwidth=bins[i+1]-bins[i]
    # to get prob. density, divide number of data points by bin width
    Pbin[i]=Nbin[i]/binwidth
    bincenters[i]=(bins[i+1]-bins[i])/2.0

# finally normalize probabilities to sum to one
Pbin=Pbin/sum(Pbin)
```

```
def findbin(bins,value):
    '''Finds out the bin where input param value belongs to.
    Uses range halving for fast output - move lower and upper limits
    of search according to whether the input param value is higher or
    lower than the bin limit in the middle of the (lower,upper) range.
    Inputs: bins - list of bin limits,
    value - value to be found within bin limits'''

    lowerlimit=0
    upperlimit=len(bins)-1

    while (upperlimit-lowerlimit)>1:

        halfpoint=int(ceil(0.5*(upperlimit+lowerlimit)))

        if (value>=bins[halfpoint]):

            lowerlimit=halfpoint

        else:

            upperlimit=halfpoint

    return lowerlimit
```

# Example: log binning with Matlab

**create bin limit vector:**  
linear up to 10, then  
limits multiplied by  
const factor

```
function [P,kc]=logbin(Nk,kmax,factor);
% Nk: vector whose k:th element= #of nodes of degree k, kmax=max k
bins=0.5:10.5; % vector of bin LOWER LIMITS
               % up to 10, bins LINEAR, after 10, LOGARITHMIC
i=12;
while bins(i-1)<kmax,
    bins(i)=bins(i-1)*factor; % factor controls bin spread
    i=i+1;
end;
```

**count how many  
vertices in each bin**

```
Nbin=zeros(1,length(bins)); % vector for total # of vertices in bin
bin=0;
for k=1:length(Nk), % here Nk is SORTED in ascending k
    if k>=bins(bin+1), % if k exceeds lower bin limit of next bin
        bin=bin+1; % move to next bin
    end;
    Nbin(bin)=Nbin(bin)+Nk(k); % add data vect contents to bin sum
end;
```

**divide by bin width**

```
for i=1:length(bins)-1, % divide by bin width
    width=bins(i+1)-bins(i);
    Nbin(i)=Nbin(i)/width;
end;
```

**calculate bin center  
degrees**

```
for i=1:length(bins)-1,
    kc(i)=0.5*(bins(i)+bins(i+1)); % vector of bin centers
end;
```

**normalize**

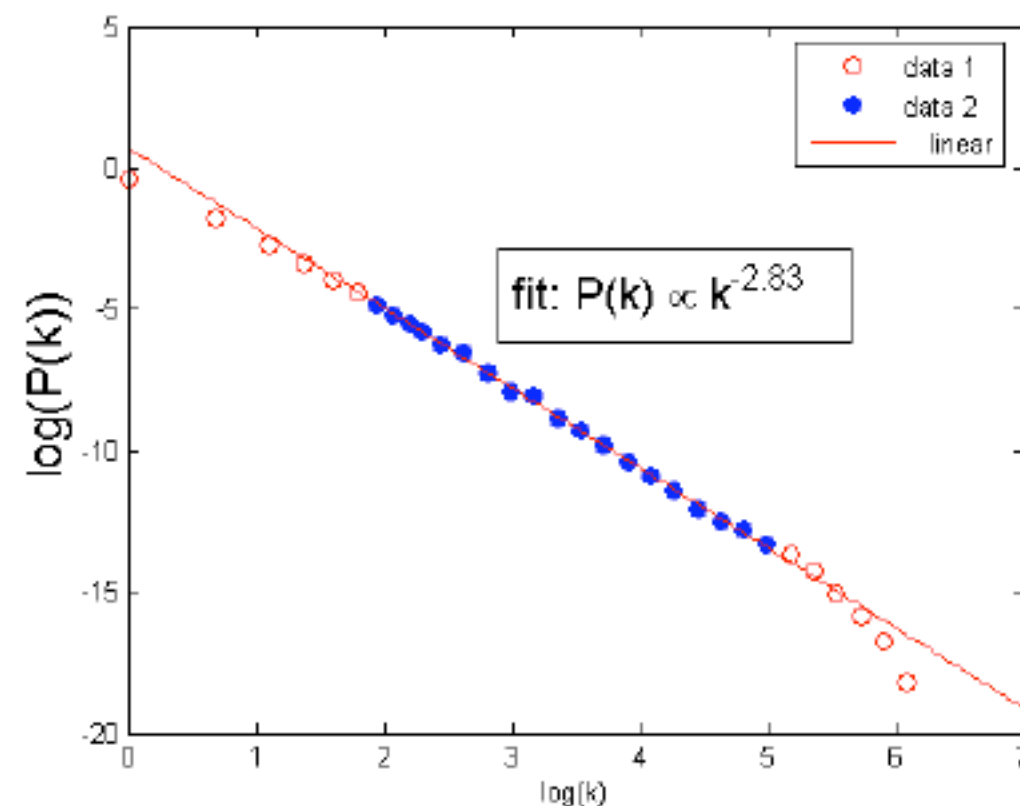
```
P=Nbin(1:length(bins)-1);
P=P/sum(Nk); % probability density vector, normalized
```

# Estimating power law exponents (the crude, easy way)

- Fit a line to  $\log(P(k))$  vs  $\log(k)$
- If the distribution follows a power law, this typically happens at the tail, so the fitting range has to be chosen
- Exponents tend to be underestimated!
- Left: BA networks: fit  $\gamma=2.83$ , true  $\gamma=3$  at large  $N$

(BA power law is asymptotic, actually  $P(k) = 2m(m+1)/k(k+1)(k+2)$ , and  $N=10000$  is not large enough)

example: BA network,  $N=10000$ , averaged over 200 realizations



● = used in fit

For learning how to **properly** statistically test the hypothesis whether the data is a power law (or some other distribution), see  
A. Clauset et al, SIAM Review 51, 661-703 (2009)  
(also at <http://arxiv.org/abs/0706.1062>)

# Estimating Degree Distributions: Cumulative Distributions

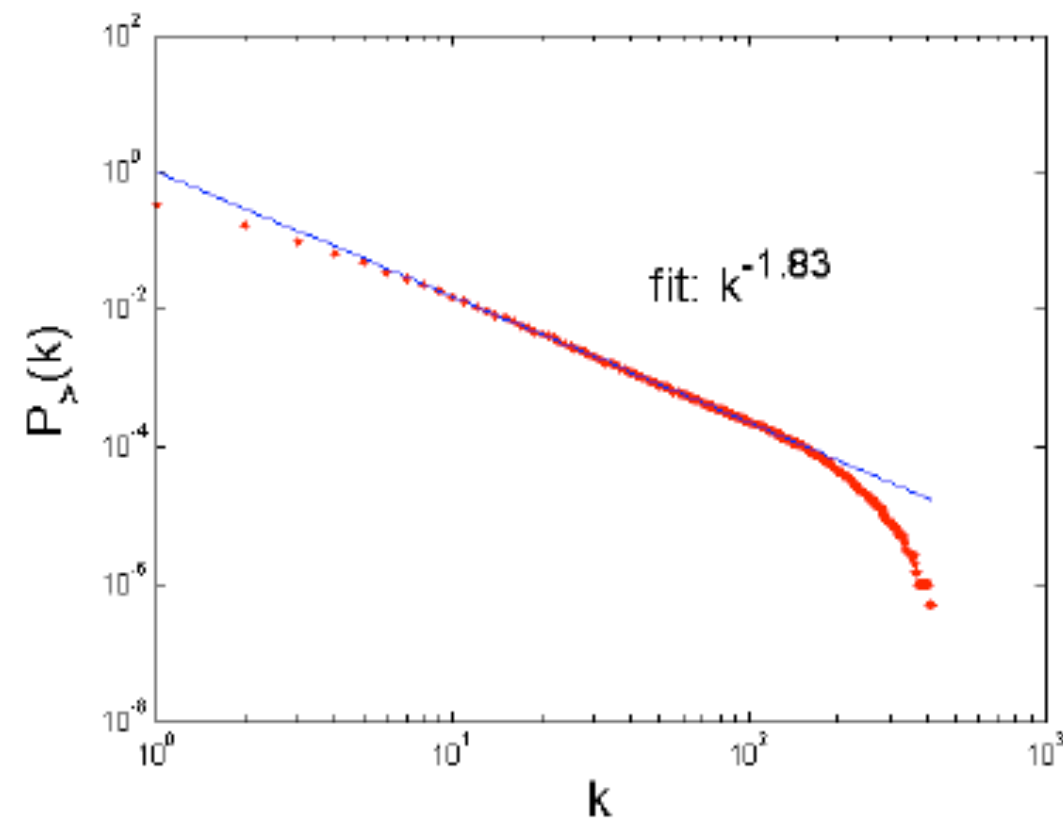
- For power laws

$$P(k > k') \sim \sum_{k'=k}^{\infty} k'^{-\gamma} \sim k^{-(\gamma-1)}$$

i.e. the cumulative distribution is also a power law

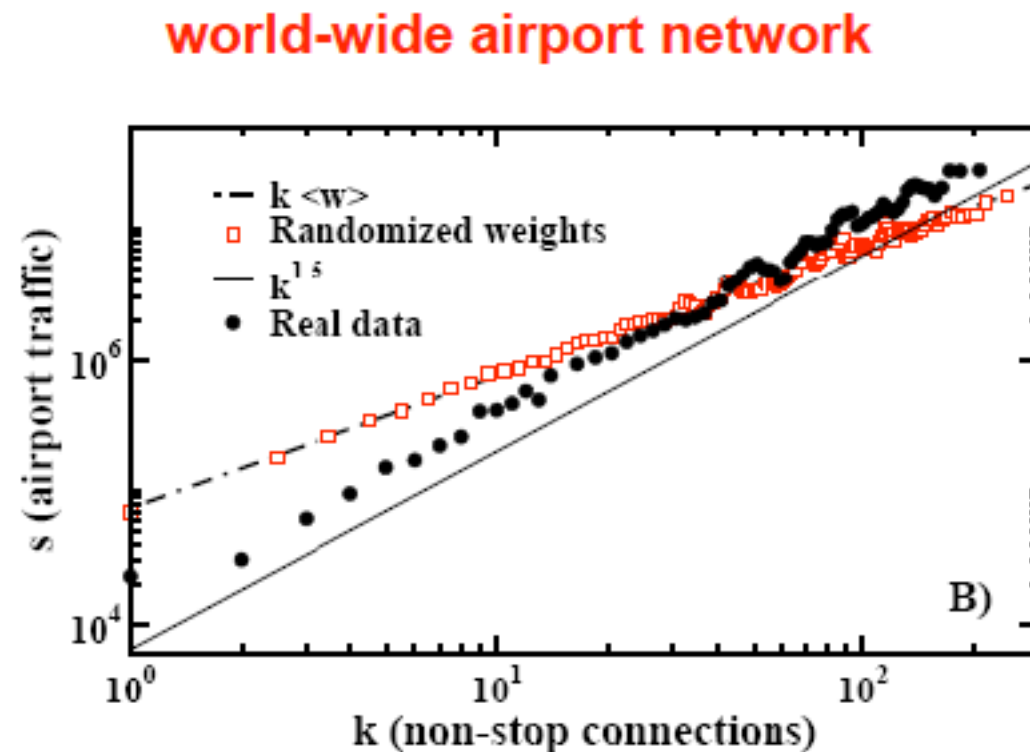
- For other distributions, depends... (exp  $\rightarrow$  exp, lognormal  $\rightarrow$  something strange, etc)
- Recipe: sort nodes by degree, for each degree count how many nodes have a higher degree, divide by  $N$

example: BA network,  $N=10000$ ,  
averaged over 200 realizations



# Log-binned averages

- Just as for degree distribution, create bin vector
- For your quantity of interest, e.g.  $C(k)$ , calculate the average for nodes with degrees inside the bin
- Plot as function of bin centers





# Clustering coefficient

- If using (sparse) adjacency matrix, easy to calculate:

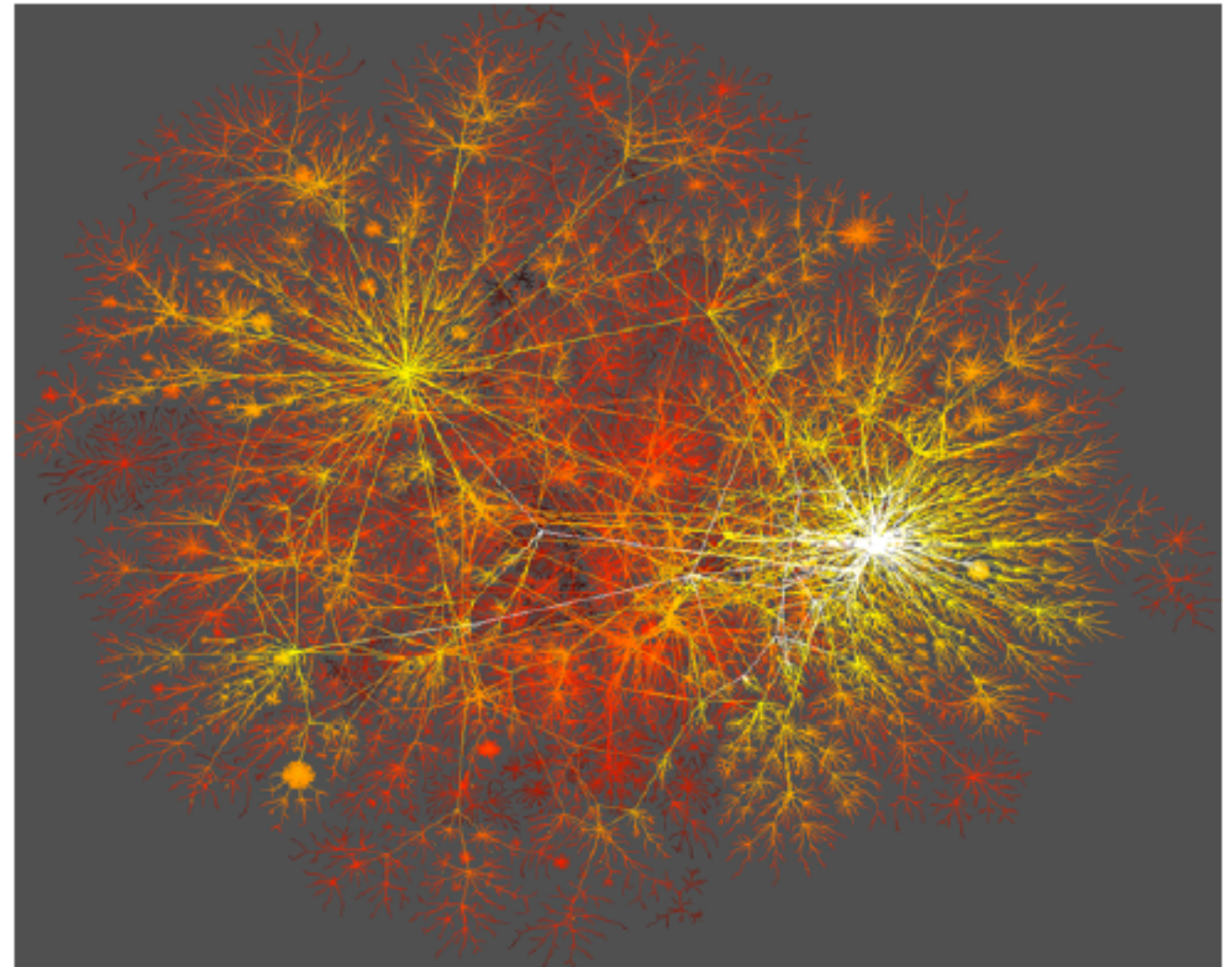
```
t=0.5*diag(A^3);  
% vector with # of triangles  
around each node  
k=sum(A,1); %degrees  
  
c=zeros(1,N);  
for i=1:N,  
if (k(i)>1), c(i)=2*t(i)/(k(i)*  
(k(i)-1));  
end; end;
```

Note:  $c$  is not defined for vertices of degree 1!  
Here, it is chosen to be 0 for these

- If using link lists, you have to use loops to get the # of links in the neighbourhood of each vertex
- Then just average over all vertices of each degree to get  $c(k)$  & plot  $c(k)$  vs  $k$  on (usually log-log)
- OR, average in logarithmic bins, ie over all vertices falling in each bin & plot as function of bin center degrees

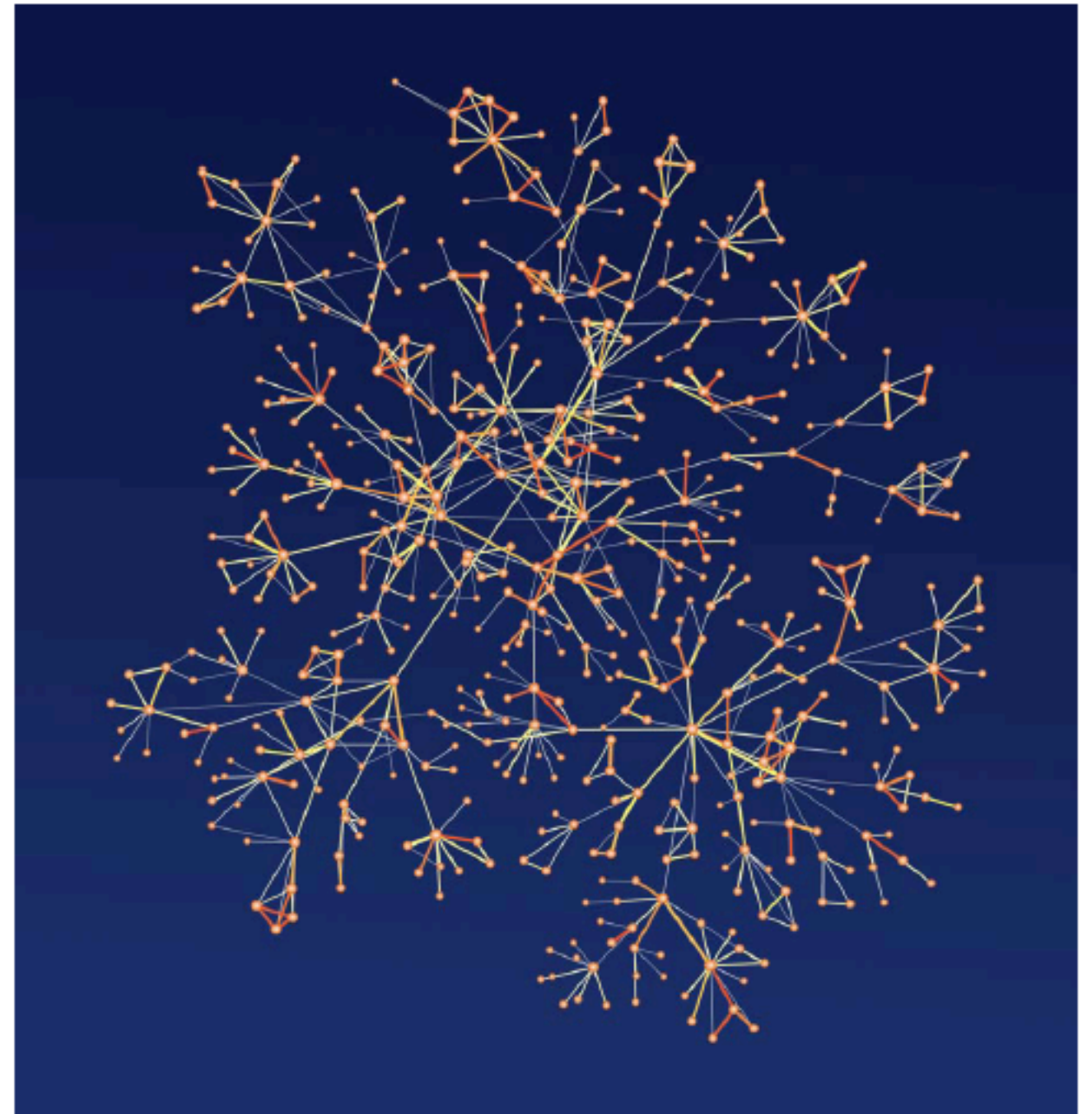
# Network Visualization

- The not-so-easy target: to map a hyperdimensional object into 2D
- Many algorithms exist, most are variations of the following:
  - Nodes = repulsive electric charges, amount of charge equals degree
  - Links = springs
  - Then just balance the tensions, i.e. minimize energy, using simulated annealing or other tricks



# Network Visualization: Freeware Packages

- **PAJEK (Win only),**  
<http://vlado.fmf.uni-lj.si/pub/networks/pajek/>
- **Himmeli (Win/Mac/Linux)**  
<http://www.finndiane.fi/software/himmeli/>
  - Himmeli allows for weighted networks.
  - There is also an online version (data in through a web interface, images out).



# Online resources

## **Network data**

- Mark Newman's data and link collection: <http://www-personal.umich.edu/~mejn/netdata/>
- Uri Alon's pages (biological networks, also motif analysis software): <http://www.weizmann.ac.il/mcb/UriAlon/>

## **Software - Community Detection**

- INFOMAP - <http://www.tp.umu.se/~rosvall/code.html>
- CFinder (clique percolation) - <http://www.cfinder.org/>

## **Software - Network Visualization**

- Himmeli - <http://www.finndiane.fi/software/himmeli/>
- Pajek - <http://vlado.fmf.uni-lj.si/pub/networks/pajek/>

## **Software - General**

- iGraph, a general network library (C++, R, Python): <http://igraph.sourceforge.net/>

# Online resources

## **Research groups, laboratories, people**

- Institute for Scientific Interchange, Torino, Italy: <http://www.isi.it/>
- CABDyN Complexity Center, Oxford, UK: <http://www.cabdyn.ox.ac.uk/>
- Center for Models of Life, Niels Bohr Institute, Denmark: <http://cmol.nbi.dk/index.php>
- Large Graphs and Networks Group at UCL, Louvain-la-Neuve, Belgium: <http://www.inma.ucl.ac.be/networks/>
- Institute for Cross-Disciplinary Physics and Complex Systems, Mallorca, Spain: <http://ifisc.uib.es/>
- Albert-László Barabási's group: <http://www.barabasilab.com>
- Nicholas Christakis at Harvard Dept. of Sociology: <http://www.wjh.harvard.edu/soc/faculty/christakis/>
- Mark Newman: <http://www-personal.umich.edu/~mejn/>
- My department in Helsinki: <http://www.becs.hut.fi/>



# Online resources

## **Video lectures**

- [http://videolectures.net/janos\\_kertesz/](http://videolectures.net/janos_kertesz/)
- [http://videolectures.net/albert\\_laszlo\\_barabasi/](http://videolectures.net/albert_laszlo_barabasi/)
- [http://videolectures.net/shlomo\\_havlin/](http://videolectures.net/shlomo_havlin/)
- [http://videolectures.net/mark\\_newman/](http://videolectures.net/mark_newman/)
- [http://videolectures.net/alessandro\\_vespignani/](http://videolectures.net/alessandro_vespignani/)
- [http://videolectures.net/santo\\_fortunato/](http://videolectures.net/santo_fortunato/)

# Online resources

## **Doctoral theses with good introductory texts on complex networks (+lots of references)**

- Jussi Kumpula: **Community structure in complex networks** - detection and modeling.  
<http://lib.tkk.fi/Diss/2008/isbn9789512296569/isbn9789512296569.pdf>
- Tapio Heimo: **Complex networks and spectral methods: an econophysics approach to equity markets**  
<http://lib.tkk.fi/Diss/2009/isbn9789512297313/isbn9789512297313.pdf>
- Riitta Toivonen: **Social networks: modelling structure and dynamics.**  
[http://www.lce.hut.fi/~rtoivone/publications/DissertationIntroduction\\_RiittaToivonen.pdf](http://www.lce.hut.fi/~rtoivone/publications/DissertationIntroduction_RiittaToivonen.pdf)

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