

Matchings in Graphs

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Meeting: 1
6th January 2010

Most of the material in this lecture is taken from the book “Fast Parallel Algorithms for Graph Matching Problems” by Karpinski-Rytter

We will only be considering simple undirected finite graphs unless stated otherwise. Graphs will be denoted as $G = (V, E)$

1 Some preliminary definitions

Definition 1 Let $G = (V, E)$ be a graph. $M \subseteq E$ is called as a **matching** of G if $\forall v \in V$ we have $|\{e \in M : v \text{ is incident on } e \in E\}| \leq 1$.

Definition 2 A matching M of G is said to be **maximal** if $\forall e \in E \setminus M$ the set of edges given by $M \cup \{e\}$ is not a matching of G

Definition 3 The **size** of a matching M of G is the number of the edges it contains and is denoted by $|M|$.

Definition 4 A matching M of G is said to be **maximum** if \forall matching M' of G we have $|M| \geq |M'|$. A maximum matching is always maximal but not vice-versa.

Definition 5 Let M be matching of G . A vertex $v \in V$ is said to be **M -saturated** if M contains an edge incident on v . Otherwise v is said to be **M -unsaturated**

Definition 6 A matching M of G is said to be **perfect** if all vertices of G are M -saturated. A graph with an odd number of vertices can never admit a perfect matching.

Definition 7 A matching M of G is said to be **near-perfect** if exactly one vertex of G is M -unsaturated. A graph with an even number of vertices can never admit a near-perfect matching.

Definition 8 Let $A \subseteq V$. A matching M of G is said to be **A -perfect** if each vertex in A is M -saturated. A perfect matching is a V -perfect matching.

2 Some Remarks

Remark 9 We will later look at weighted graphs i.e graphs with a weight function $w : E \rightarrow \mathbb{R}^+ \cup \{0\}$. There we will be interested in finding matchings of maximum weight where the weight of a matching is the sum of weights of edges which are in the matching.

Remark 10 We will consider three types of problems

- Decision - Does G have a matching of size $\geq k$?
- Search - Find a matching in G of size $\geq k$
- Counting - How many matchings of G have size $\geq k$

3 Augmenting Paths

Definition 11 A path P in G is said to be **M -alternating** if the edges of P alternate wrt membership in M .

Definition 12 A path P in G is said to be **M -augmenting** if P is a maximal M -alternating path starting and ending at vertices which are M -unsaturated. Clearly, every M -augmenting path must have odd length.

Lemma 13 Let G be a graph whose maximum degree is atmost 2. Then every component of G is either an isolated point, a path or a cycle.

Proof: Consider any non-isolated vertex v of G . Its atmost two neighbours further have degree atmost 2 and so on. So the component of G containing v is either a path or a cycle. This holds true for all non-isolated vertices of G and hence we are done. ■

Lemma 14 (Berge 1957) A matching M is maximum iff G has no M -augmenting path.

Proof: Suppose M is maximum and there exists a M -augmenting path P . Consider the symmetric difference $M \oplus P$ (edges which are present in exactly one of M or P). Since P is an M -augmenting path, $M \oplus P$ is also a matching of G and $|M \oplus P| = |M| + 1$.

Suppose G has no M -augmenting path and M is not maximum. Let M' be a maximum matching and so we have $|M'| > |M|$. Consider $M \oplus M'$. Each vertex has degree atmost 2 in $M \oplus M'$ as each of M and M' can contribute atmost 1 each to degree of each vertex in $M \oplus M'$. By Lemma 13, $M \oplus M'$ consists of cycles and paths and isolated vertices. But edges of $M \oplus M'$ are alternate in belonging exclusively to M and M' . Hence each cycle must be even. So M' can score over M in size only from the paths. So, there exists atleast one path in $M \oplus M'$ which has more number of edges from M' than from M . But such a path is M -augmenting which gives a contradiction. ■

Corollary 15 (Hopcroft-Karp) *Let M^* be a matching of G . Then for any matching M of G such that $|M^*| \geq |M|$, we have $|M^*| - |M|$ vertex-disjoint M -augmenting paths*

Proof: Refer to proof of Lemma 14. Every cycle of $M \oplus M^*$ is even and every path of $M \oplus M^*$ which is not M -augmenting must have equal number of edges from M and M^* as M^* is maximum. Also note that each M -augmenting path has exactly one edge more from M^* than from M . So we need $|M^*| - |M|$ such paths which are all vertex-disjoint as we defined (see Definition 12) augmenting paths as **maximal** paths starting and ending at unsaturated points. ■

Corollary 16 *Let M^* be a maximum matching and M be any matching. If M is not maximum, then the shortest M -augmenting path has length $\leq \frac{|V|}{|M^*| - |M|} - 1$*

Proof: From Corollary 15 we know that there are $|M^*| - |M|$ vertex (and hence edge)-disjoint M -augmenting paths. By Pigeonhole Principle, one of the paths must have at most $\frac{|V|}{|M^*| - |M|}$ vertices and thus has length at most $\leq \frac{|V|}{|M^*| - |M|} - 1$ ■

4 Algorithm for finding maximum matching using augmenting paths

Consider the following algorithm whose correctness follows immediately from Lemma 14

1. $M = \emptyset$
2. **while** there is an M -augmenting path P
 do $M \leftarrow M \oplus P$
3. **return** M

5 An $O(n^3)$ algorithm for finding maximum matching in bipartite graphs

Let $G = (A \cup B, E)$ be a bipartite graph and let M be a matching of G . We want to find a maximum matching of G . Denote by A_0, B_0 the sets of M -unsaturated vertices in A, B respectively. We consider a new directed graph H on the vertex set $A \cup B$ and edge set E . Edges which are in M are directed $A \rightarrow B$ and edges not in M are directed $B \rightarrow A$.

Claim 17 *G has a M -augmenting path iff H has a path from B_0 to A_0 .*

Proof: Suppose G has a M -augmenting path say from $u \in A_0$ to $v \in B_0$. The same path directed from v to u is clearly a path in H from B_0 to A_0 .

Suppose H has a path from $b \in B_0$ to $a \in A_0$. The underlying undirected path from a to b is clearly a M -augmenting path. ■

So we do DFS from B_0 and stop as soon as we reach some vertex in A_0 thus giving us a M -augmenting path P . Augment the M -augmenting path and repeat same process wrt new matching $M \oplus P$. If we ever do not reach any vertex of A_0 , then we can conclude from Claim 17 that G has no M -augmenting path i.e. M is maximum.

Let us now analyse the time complexity of our algorithm. Denote $|V| = n$ and $|E| = m$.

1. Given an augmenting path we can augment it easily in $O(m)$ time.
2. Assume $|B| \leq |A|$ as otherwise we could have just swapped roles of A and B in our algorithm. Thus $|B_0| \leq |B| \leq \frac{n}{2}$. Also at each stage of our algorithm by augmenting, we saturate a previously-unsaturated vertex from B without doing anything to the vertices which are already saturated. So we need atmost $|B_0| \leq \frac{n}{2}$ stages.
3. At each stage the maximum number of times we need to do DFS is $|B_0|$ as in the worst-case only the last vertex from B_0 we apply DFS to may lead to a path in A_0 . Recollect that a single DFS can be done in $O(n + m)$ time.

Thus the Total Time taken by algorithm is $\leq \frac{n}{2} [O(m) + |B_0| * O(n + m)]$. However now we use a trick to shave off the $|B_0|$ factor. Add a super-vertex β and draw edges directed from β to every point in B_0 . Thus we need to apply DFS only once viz. for vertex β . Thus the time complexity becomes $O\left(\frac{n}{2}[m + (n + m)]\right) = O(n^2 + nm)$. Since a bipartite graph on n vertices can contain atmost $\left(\frac{n^2}{4}\right)$ edges the time complexity of our algorithm is $O(n^3)$

6 Hopcroft-Karp Algorithm for finding a maximum matching in bipartite graphs in $O(n^{2.5})$ time

In the algorithm given in the previous section we looked for a single augmenting path at a time and augmented it. Instead we will now find a maximal family of vertex-disjoint shortest-length augmenting paths and augment all of them together in a single step. This improvement will help us to bring the time complexity down to $O(n^{2.5})$.

Consider the following algorithm

1. $M = \emptyset$

2. **while** there is an M -augmenting path, find a maximal family \mathcal{F} of vertex-disjoint shortest M -augmenting paths
 - do** $M \leftarrow M \oplus \mathcal{F}$
3. **return** M

The correctness of the algorithm follows from Lemma 14

Lemma 18 *Let M be a matching of G and let P be a M -augmenting path of shortest length. Let P' be a $(M \oplus P)$ -augmenting path. Then $|P'| \geq |P| + |P \cap P'|$*

Proof: Consider $N = (M \oplus P) \oplus P'$. Then N is clearly a matching and $|N| = |M| + 2$. Thus by Corollary 15 $M \oplus N$ contains 2 vertex-disjoint M -augmenting paths say P_1 and P_2 . Note that $M \oplus N = P \oplus P'$ and thus we have $|P \oplus P'| \geq |P_1| + |P_2|$. But P_1, P_2 are both M -augmenting paths and P is shortest M -augmenting path. Therefore $|P \oplus P'| \geq 2|P|$. However $|P \oplus P'| = |P| + |P'| - |P \cap P'|$ and so the desired inequality follows. ■

Lemma 19 *Let $M_0 = \emptyset$ and M_1 be a matching of G . Consider the sequence $M_0, M_1, M_2, M_3, \dots$ where P_i is shortest M_i -augmenting path and $M_{i+1} = M_i \oplus P_i \ \forall i$. Then $|P_i| \leq |P_j|$ for $i < j$ and $|P_i| = |P_j|$ implies P_i and P_j are vertex-disjoint.*

Proof: Suppose that $|P_i| = |P_j|$ for some $i < j$ and P_i and P_j are not vertex-disjoint. Then there exist some k, l such that $i \leq k < l \leq j$ and P_k and P_l are not vertex-disjoint and further for all m between l and k we have P_m is vertex-disjoint from both P_k and P_l . Therefore P_l is a (M_{k+1}) -augmenting path and so by Lemma 18 we have $|P_l| \geq |P_k| + |P_l \cap P_k|$. However we are given that $|P_l| = |P_k|$ which implies that $|P_l \cap P_k| = 0$ i.e. P_l and P_k have no edges in common. However since P_l and P_k are not vertex-disjoint, they have a common vertex say x and then they must have in common the edge from $M_k \oplus P_k$ which is incident on x leading to a contradiction. ■

Lemma 20 *Let \mathcal{F} be maximal (wrt inclusion) family of vertex-disjoint shortest M -augmenting paths. Let their common length be l_1 . Let l_2 be length of shortest $(M \oplus \mathcal{F})$ -augmenting path. Then $l_2 \geq l_1 + 2$*

Proof: Let $\mathcal{F} = \{P_1, P_2, \dots, P_r\}$. Let P' be a shortest $(M \oplus \mathcal{F})$ -augmenting path. Note that $M \oplus \mathcal{F} = ((M \oplus P_1) \oplus P_2) \dots \oplus P_r$. Suppose P' is disjoint from each element of \mathcal{F} . Then P' is also a M -augmenting path and thus $l_2 \geq l_1$. If we however have $l_1 = l_2$ then we could have added P' to \mathcal{F} thus contradicting its maximality. So, let us assume P' has a vertex in common with atleast one path in \mathcal{F} . By Lemma 19 we have $l_2 > l_1$. Finally note that l_1, l_2 are both lengths of augmenting paths and hence must both be odd. ■

Let us look at the graph H considered at beginning of Section 5. Let $|A \cup B| = n$ and $|E| = m$. Note that Claim 17 holds.

Lemma 21 *The algorithm described at start of Section 6 makes atmost $2\sqrt{n}$ iterations*

Proof: Let M^* be a maximum matching and let M be matching after \sqrt{n} iterations. By Lemma 20 length of shortest augmenting path $\geq (2\sqrt{n} - 1) \geq \sqrt{n}$. By Corollary 16 we have $\sqrt{n} \leq (\text{length of shortest } M\text{-augmenting path}) \leq \frac{n}{|M^*| - |M|}$ and so $|M^*| - |M| \leq \sqrt{n}$. From this point onwards even if we augment just one path in each iteration we can finish in $2\sqrt{n}$ iterations as each augmenatation increases size of matching by 1. ■

Lemma 22 *Each iteration of the algorithm can be implemented in $O(m)$ time.*

Proof: First we will use *BFS* to find the length k of shortest path from B_0 to A_0 and to produce the sequence of disjoint layers $B_0 = L_0, L_1, L_2, \dots, L_k \subseteq A_0$ where for all $0 \leq i < k$ the set of vertices at distance i from B_0 and L_k is the subset of A_0 which is at distance k from B_0 . Add a super-vertex β and draw edges from it to all vertices of B_0 . Start a *BFS* from β to get distance of β from A_0 . Subtract one to get length of shortest path from B_0 to A_0 . This takes $O(m)$ time.

Now consider a modified *DFS* which starts at a vertex $v \in B_0$ and stops as soon as it reaches a vertex say w in L_k and outputs this $v \rightarrow w$ path. Add this M -augmenting path to \mathcal{F} and delete all vertices visited in the modified *DFS*. (Let x be a vertex seen at some L_j in *DFS* started from $v \in B_0$. If x is not on a M -augmenting path of length k starting at v then x cannot be on any M -augmenting path of length k and so we can delete all vertices visited in modified *DFS* which began at v). Redo the whole procedure now starting at another vertex in B_0 . This clearly gives us a maximal family of vertex-disjoint shortest-length augmenting paths. Let m_i be the number of edges visited in the i^{th} *DFS* which takes $O(m_i)$ time. Noting that $m \geq \sum_i m_i$ the time taken is $O(m)$ ■

Theorem 23 *The algorithm runs in $O(n^{2.5})$ time.*

Proof: From Lemma 22 we know that each phase can be implemented in $O(m)$ time. Also from Lemma 21 we know that there are atmost $2\sqrt{n}$ iterations. Thus time taken by our algorithm is $O(\sqrt{n}) * O(m) = O(n^{2.5})$ ■