

# Dual EC

a standardized back door

Ruben Niederhagen

Joint work with Stephen Checkoway,<sup>1</sup> Matthew Fredrikson,<sup>2</sup>  
Matthew Green,<sup>1</sup> Tanja Lange,<sup>3</sup> Thomas Ristenpart,<sup>2</sup>  
Daniel J. Bernstein,<sup>3,5</sup> Jake Maskiewicz,<sup>4</sup> and Hovav Shacham.<sup>4</sup>  
Related work: network scan by Adam Everspaugh.<sup>2</sup>

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<sup>5</sup>University of Illinois at Chicago

**TU** **e**

Technische Universiteit  
**Eindhoven**  
University of Technology

## Random numbers are crucial for cryptography:

- ▶ generation of **private keys** for authentication,
- ▶ generation of **secret keys** for encryption,
- ▶ generation of **secret nonces** for digital signatures,
- ▶ generation of **ephemeral keys** for perfect-forward secrecy,
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Must be impossible for an attacker to predict!

## Challenges of random number generation:

- ▶ computers are built to be deterministic,
- ▶ “real” randomness is rare.

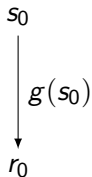
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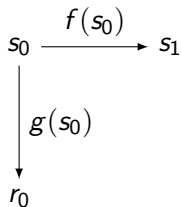
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## Common approach:

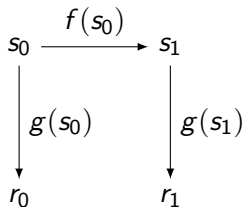
- ▶ use *pseudo* random numbers,
- ▶ start with a random *seed*,
- ▶ compute subsequent values deterministically,  
⇒ update a secret internal state.

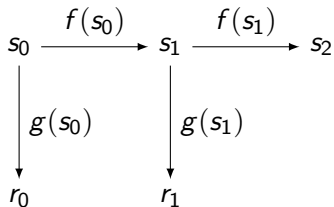
$s_0$

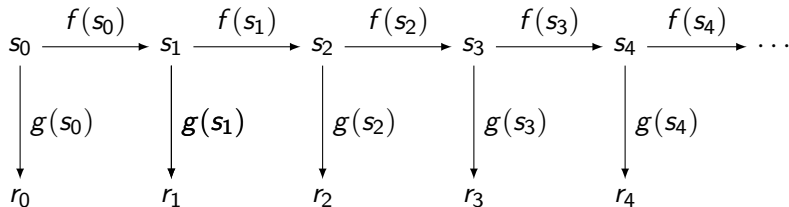


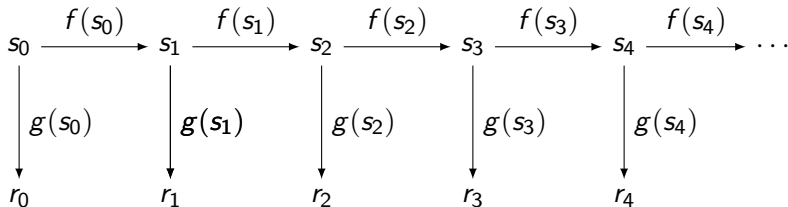




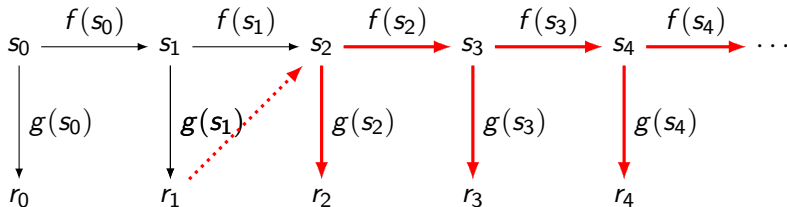








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## Topic of this talk:

The “potential” back door in the  
*Dual Elliptic Curve Deterministic Random Bit Generator* (Dual EC)  
standardized by ANSI, ISO, and NIST.

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- June 2006 NIST SP 800/90A is published including Dual EC, ignoring the warnings. This includes Dual EC in FIPS 140-2, the typical certification for RNGs.
- Aug. 2007 Shumow and Ferguson demonstrate the basic back door.

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- 21 Apr. 2014 NIST removes Dual EC from the standard.

## Kelsey, in December 2013 slides:

- ▶ Standardization effort by “NIST and NSA, with some participation from CSE”.
- ▶ “Most of work on standards done by US federal employees (NIST and NSA, with some help from CSE)”
- ▶ The standard Dual EC parameters  $P$  and  $Q$  come “ultimately from designers of Dual EC DRBG at NSA”.

## Transport Layer Security (TLS)

- ▶ Used in the Internet for encryption of communication.

Examples:

- ▶ eMail transport,
  - ▶ online banking,
  - ▶ online shopping,
  - ▶ ...
- ▶ Standard covers a fast amount of protocols and optional features.
- ▶ Client and server agree on what parameters to use.
- ▶ Client and server agree on a **random secret key**.

## Client

generate  
client random

client random

## Server

generate  
session ID,  
server random,  $a$ ,  
signature nonce

server random, session ID,  $\text{cert}(\text{pk})$ ,  $aP$ , sig

generate  $b$

$bP$ , Finished

Finished



## Common TLS implementations:

- ▶ RSA's BSAFE
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Remember: NSA paid RSA Security \$10 million to use Dual EC as the default RNG!

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## Arithmetic on Elliptic Curves

Operate on points  $P = (x_P, y_P)$  on an elliptic curve:

- ▶ addition:  $A + B = C$ ,
- ▶ scalar mul.:  $k \cdot A = \underbrace{A + A + \dots + A}_{k\text{-times}}$ .

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## Useful in Cryptography:

It is easy to compute  $k \cdot A$ , e.g.:

$$B = 243 \cdot A = A + 2A + 16A + 32A + 64A + 128A.$$

Cost: 5 additions and 7 doublings.

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For given  $A$  and  $B$ , it is *hard* to find  $k$  such that  $B = k \cdot A$ !

## Parameters

Here: elliptic curve over finite field with NIST prime P-256.

(NIST SP800-90A also defines curves for P-384 and P-521.)

The elliptic curve is defined over  $\mathbf{F}_p$  with  $p = 2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$ .

The curve is given in short Weierstrass form

$$E : y^2 = x^3 - 3x + b, \text{ where}$$

$$b = 0x5ac635d8aa3a93e7b3ebbd55769886bc651d06b0cc53b0f63bce3c3e27d2604b.$$

Dual EC defines two points, a base point  $P$  and a second point  $Q$ :

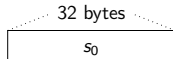
$$P_x = 0x6b17d1f2e12c4247f8bce6e563a440f277037d812deb33a0f4a13945d898c296,$$

$$P_y = 0x4fe342e2fe1a7f9b8ee7eb4a7c0f9e162bce33576b315ececbb6406837bf51f5;$$

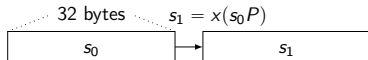
$$Q_x = 0xc97445f45cdef9f0d3e05e1e585fc297235b82b5be8ff3efca67c59852018192,$$

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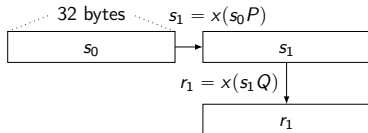
Points  $Q$  and  $P$  on an elliptic curve.



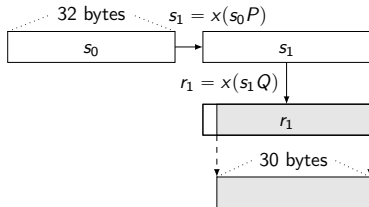
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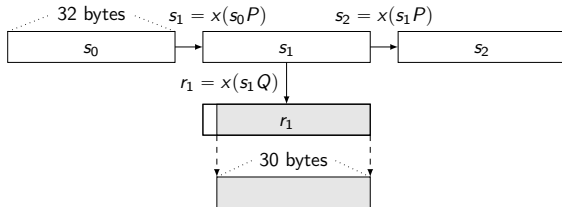


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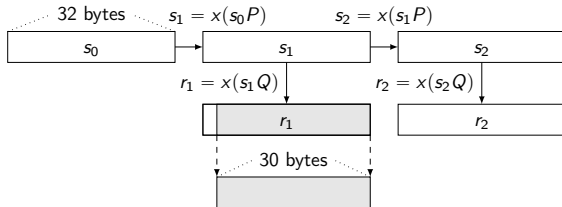




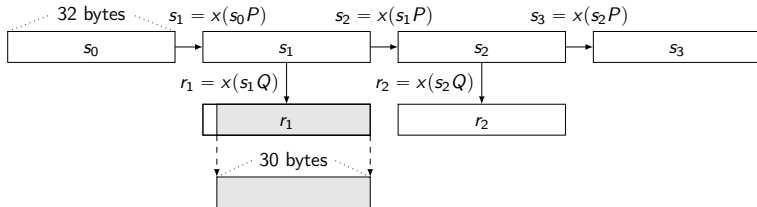
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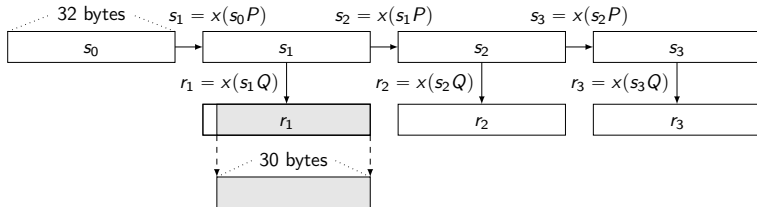
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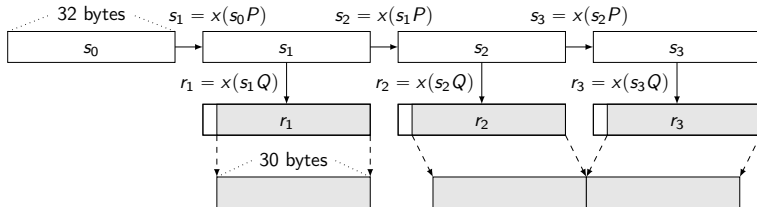
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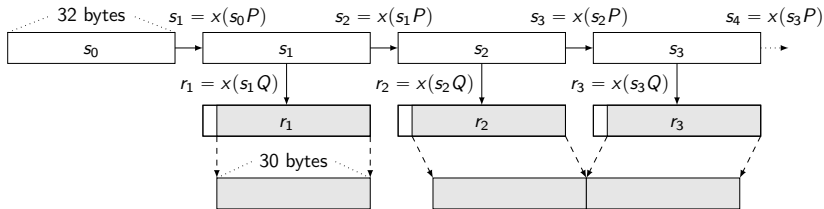
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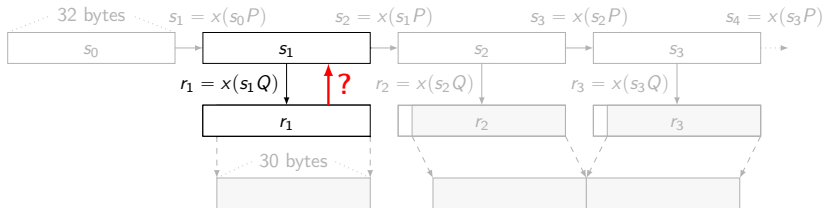
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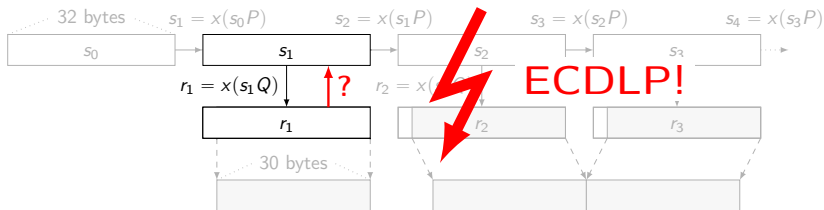
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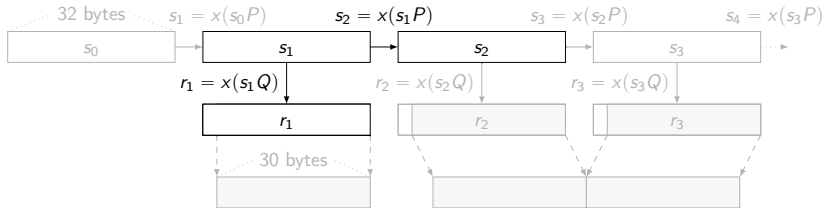


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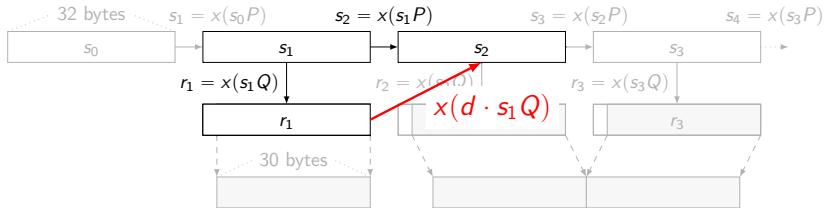




Points  $Q$  and  $P = dQ$  on an elliptic curve.

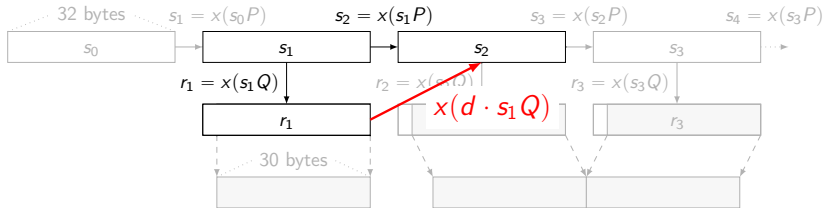


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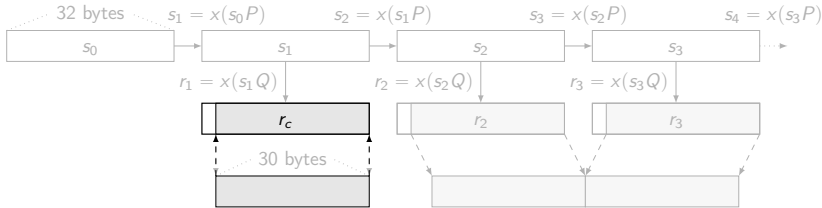


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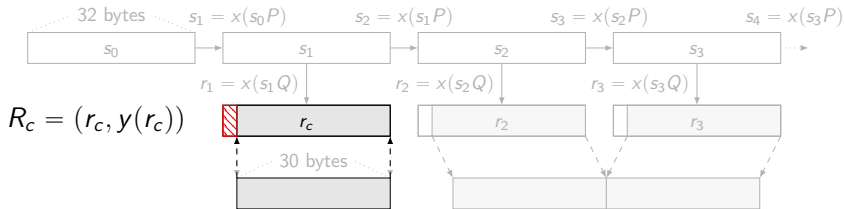
$$s_2 = x(s_1 P) = x(s_1 \cdot dQ)$$



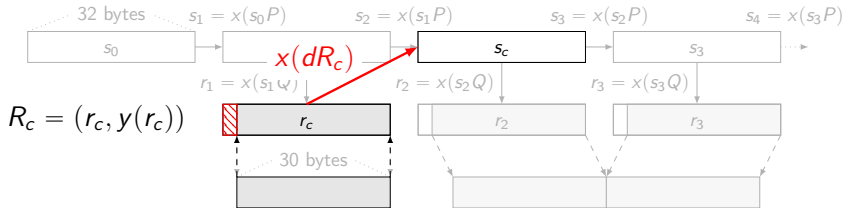
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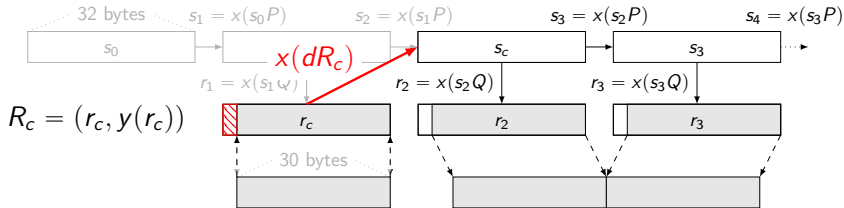
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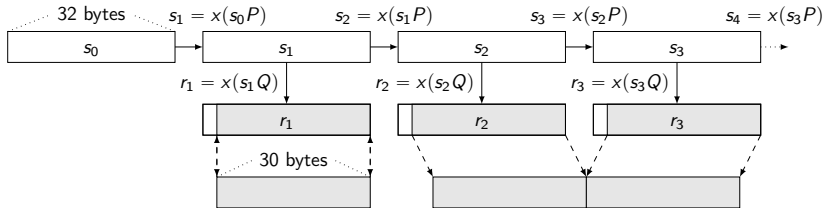


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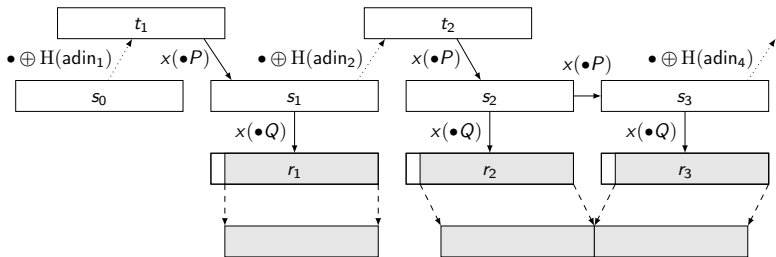


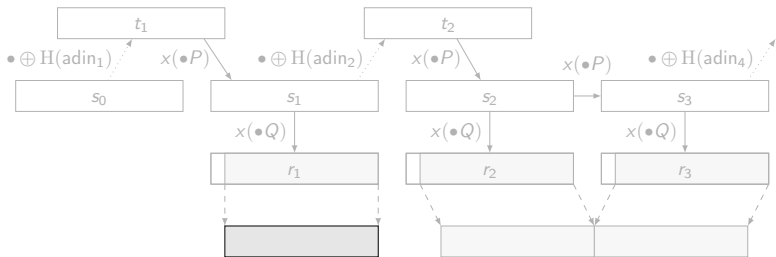
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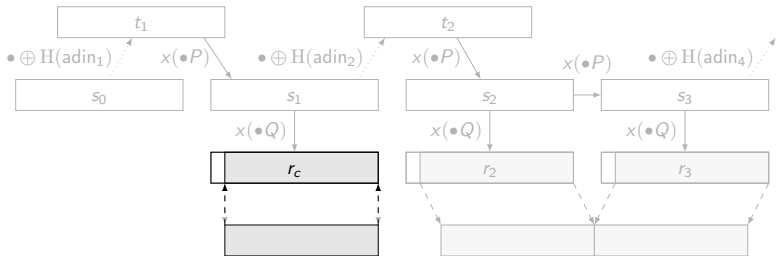


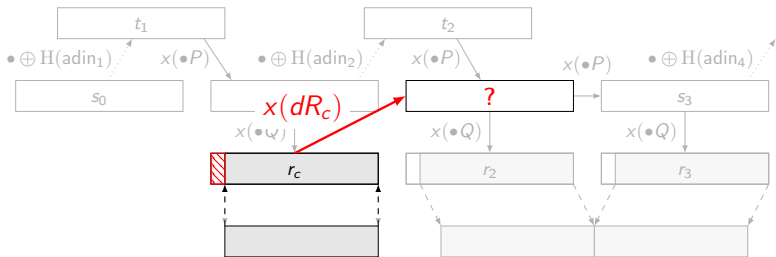


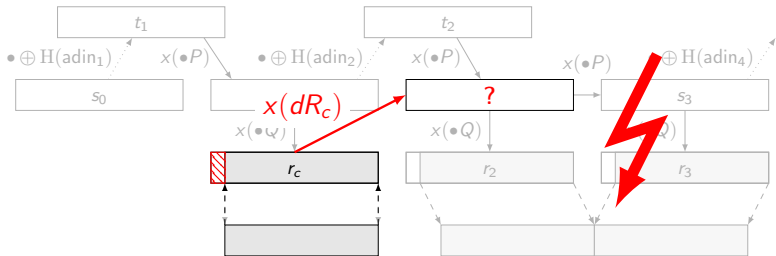


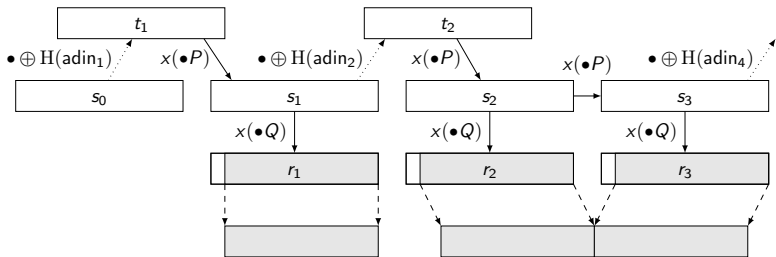


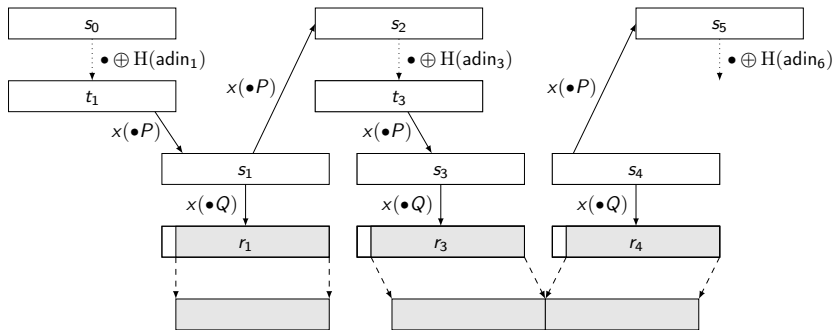


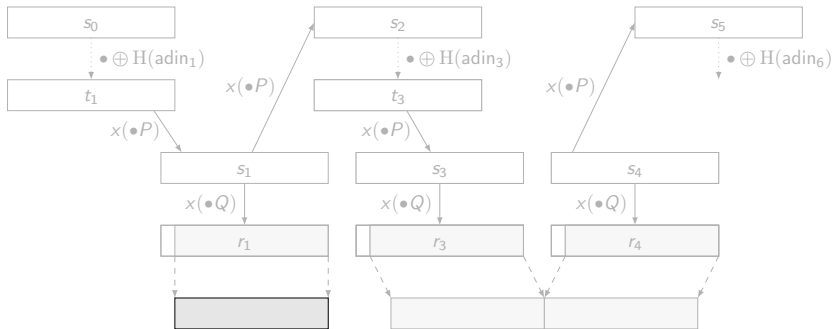




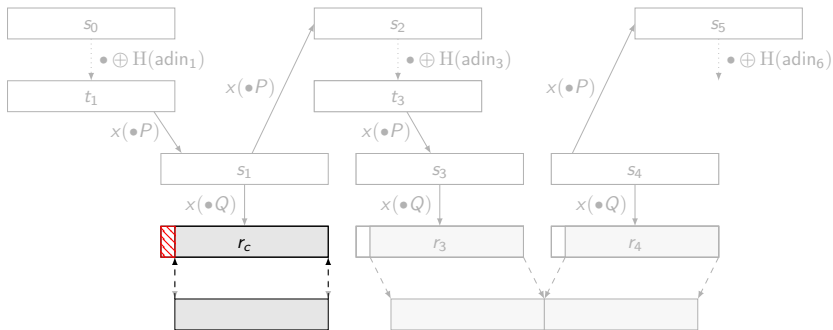


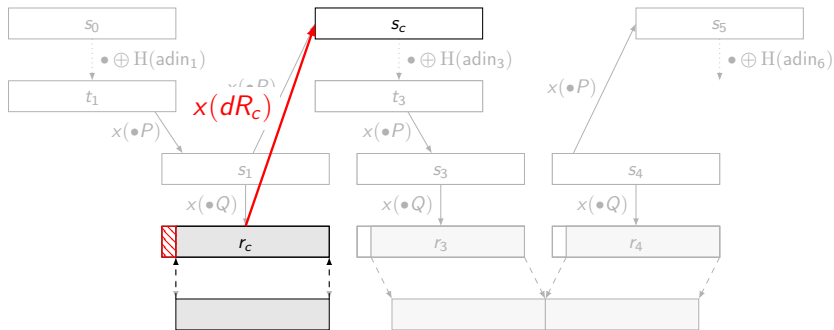


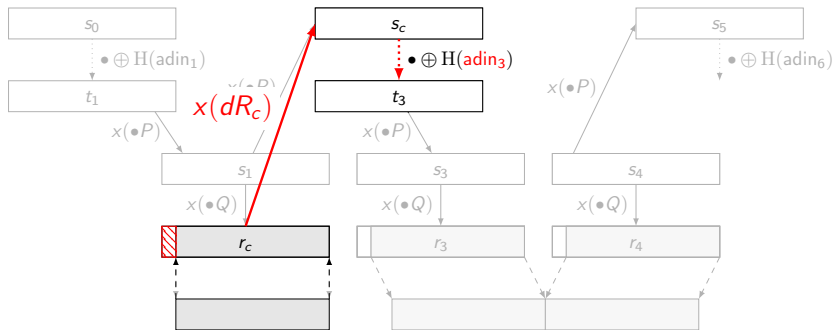


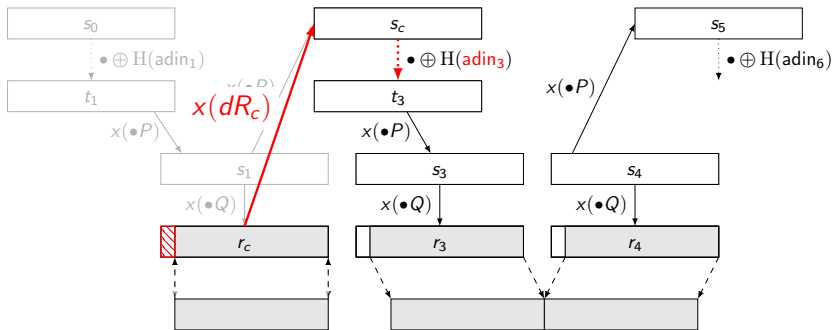












## Attack targets in our analysis:

In the real world, the attack is more complicated. We attacked:

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  - ▶ RSA BSAFE Share for Java (BSAFE Java)
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ECDSA nonce

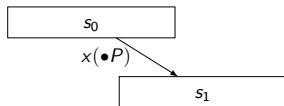
$s_0$

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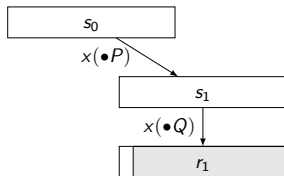




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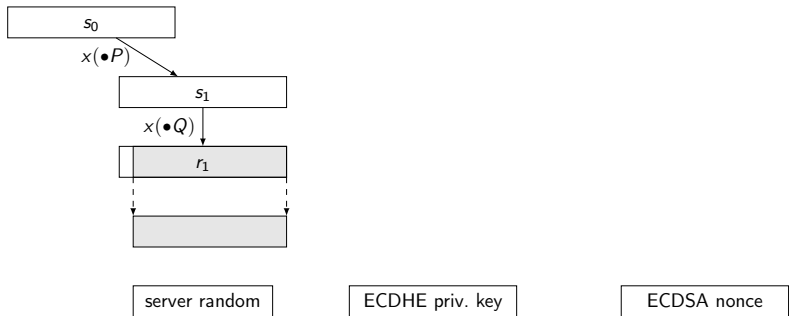
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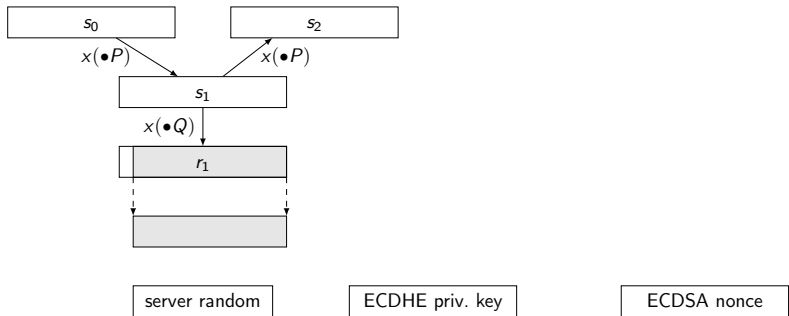


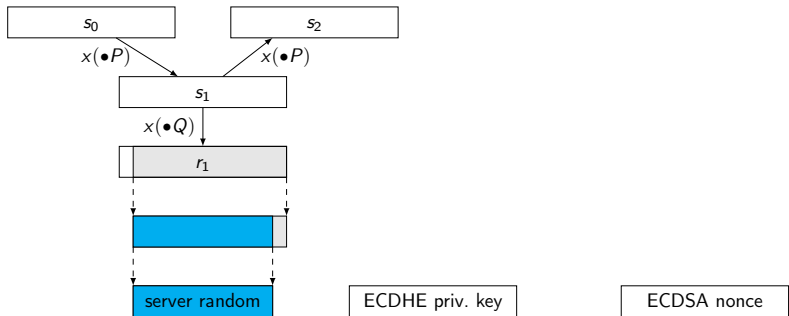
server random

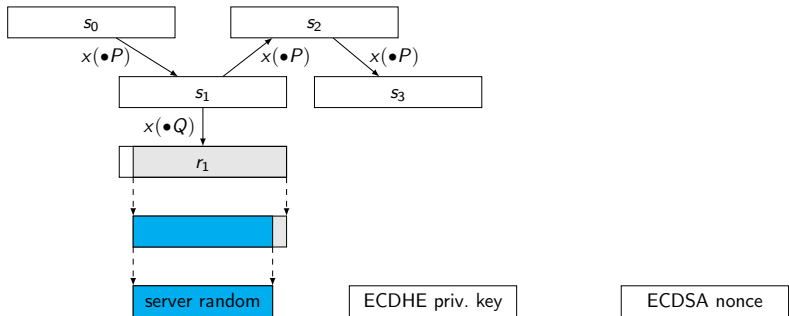
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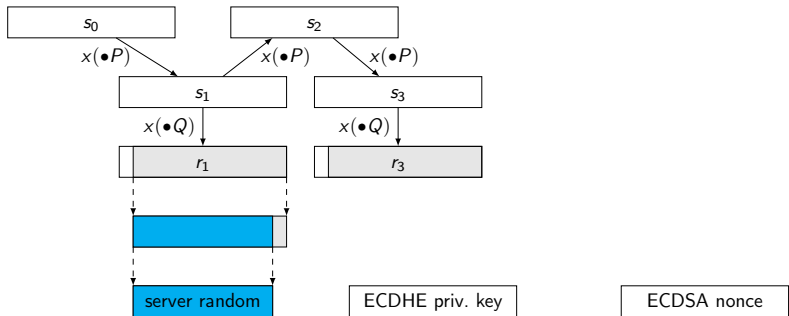
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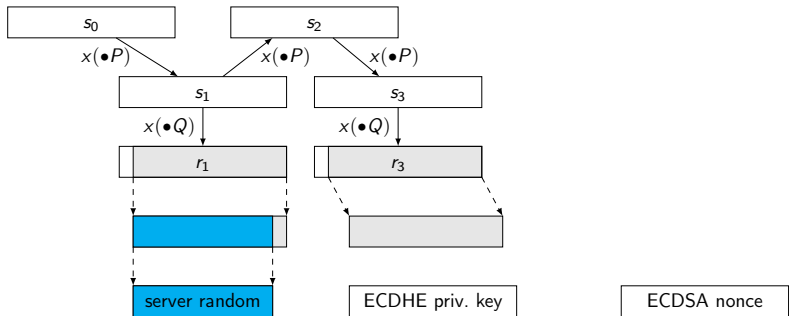




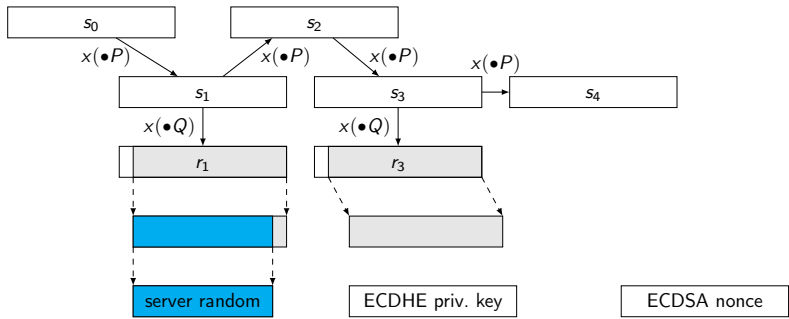


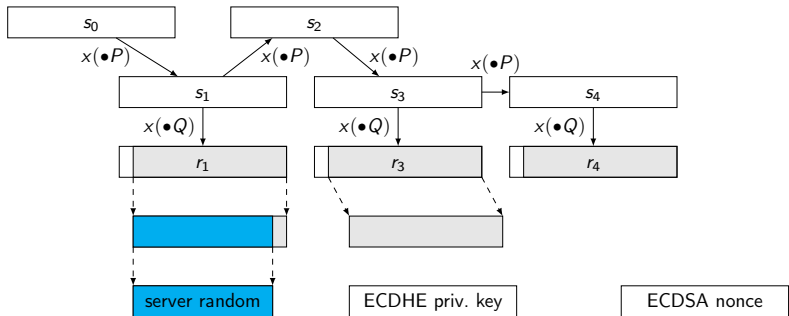


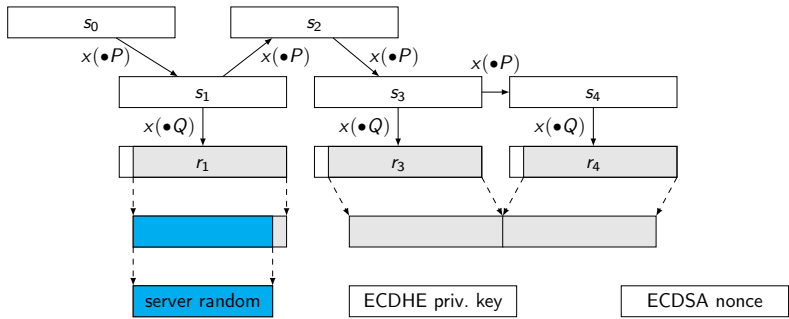


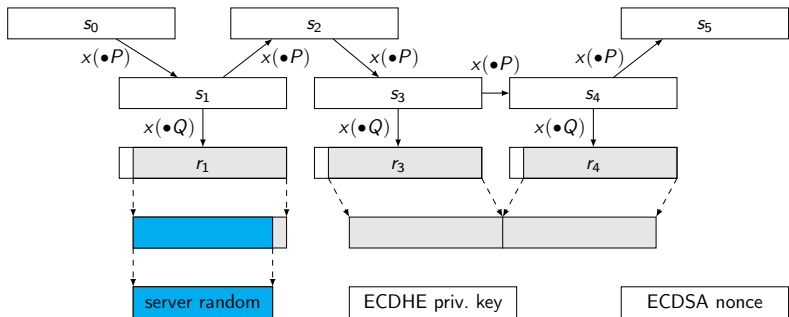


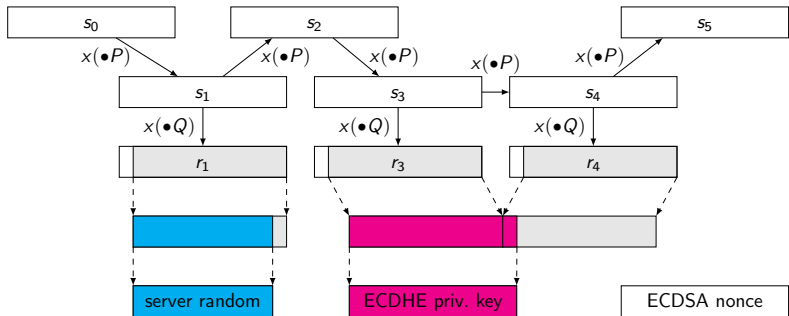


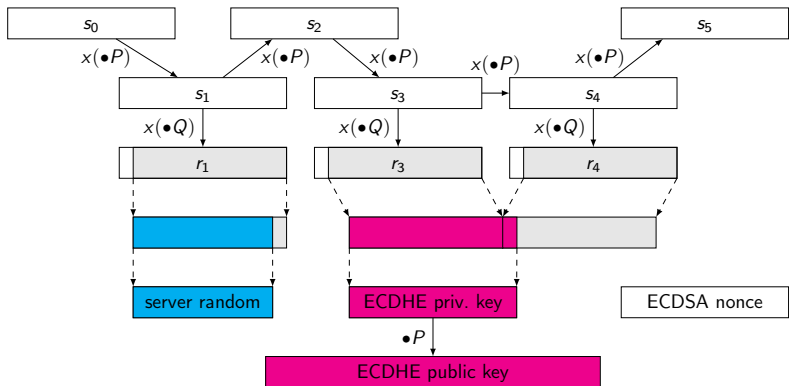


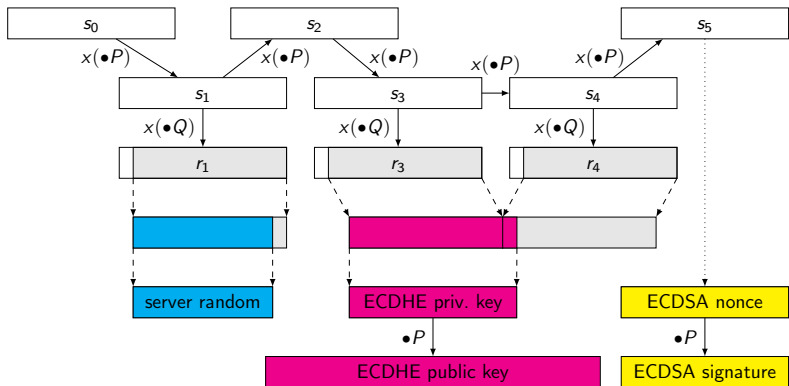


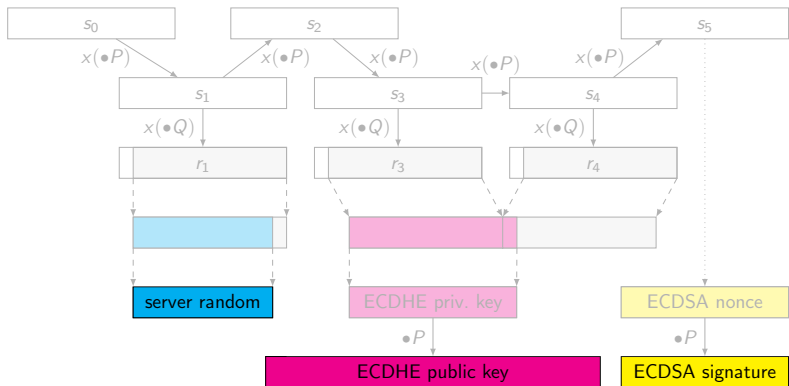




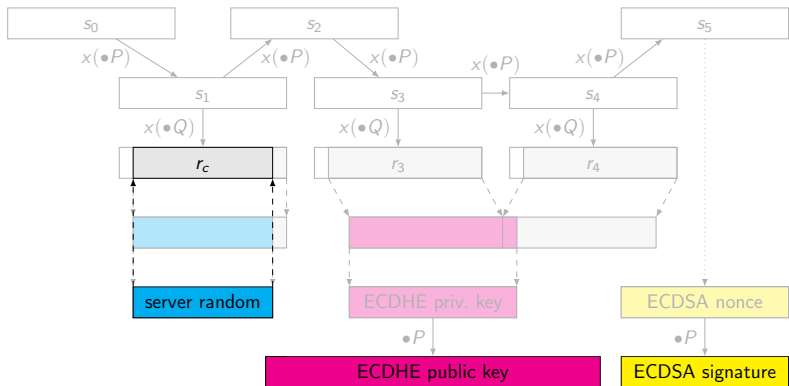


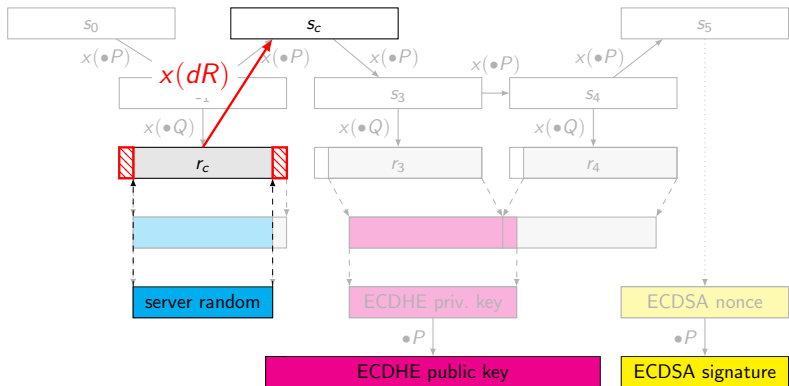




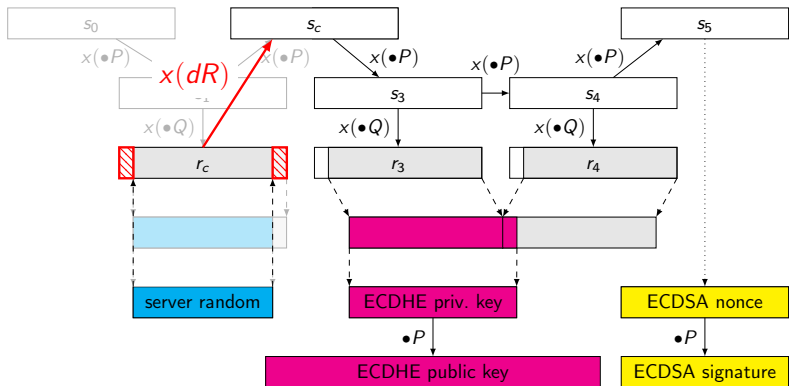


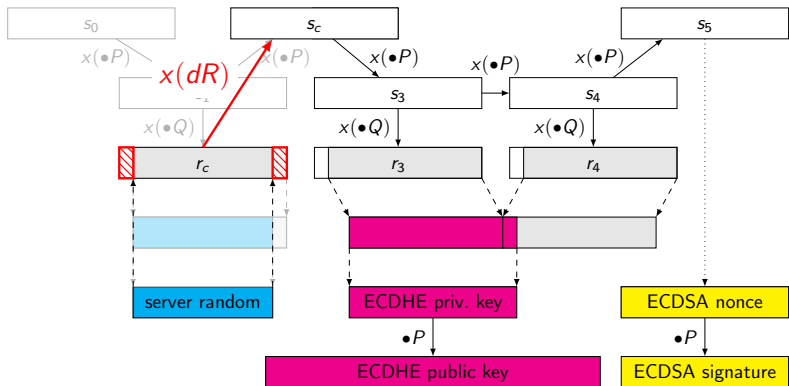




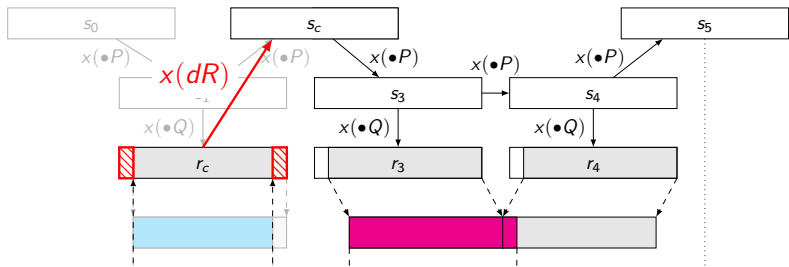






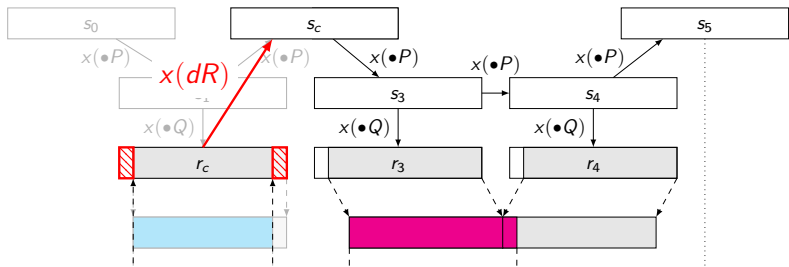


average cost:  $2^{31}(C_v + 5C_f)$

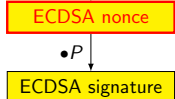


**Exposes longterm secret key!  
Impersonation attack possible!**

average cost:  $2^{31}(C_v + 5C_f)$



**Exposes longterm secret key!  
Impersonation attack possible!**



average cost:  $2^{31}(C_v + 5C_f)$

session ID

server random

DHE key



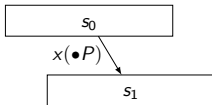
$s_0$



session ID

server random

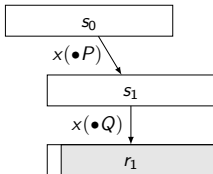
DHE key



session ID

server random

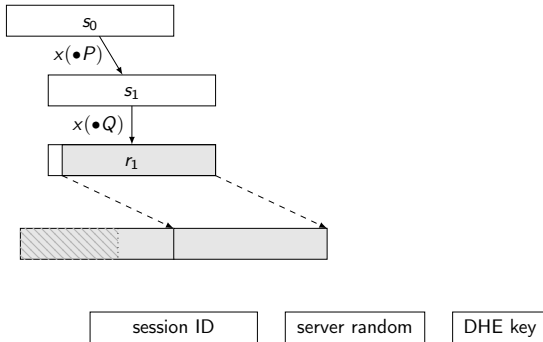
DHE key

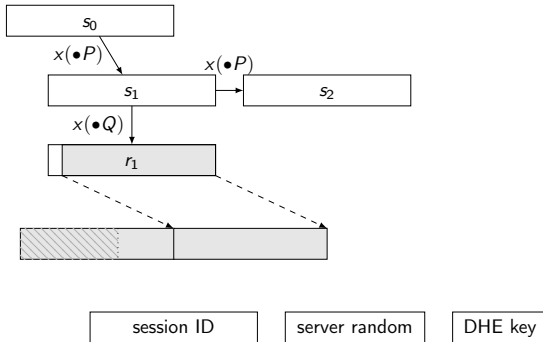


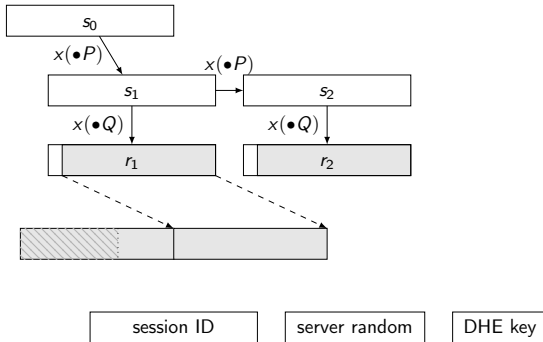
session ID

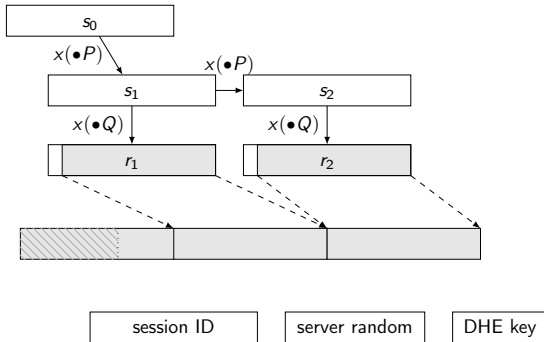
server random

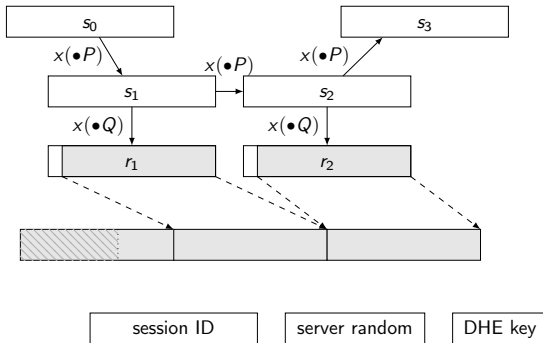
DHE key



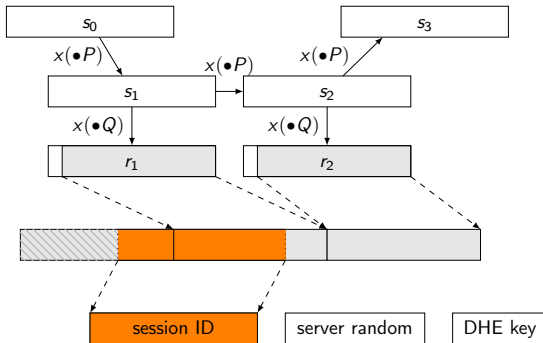


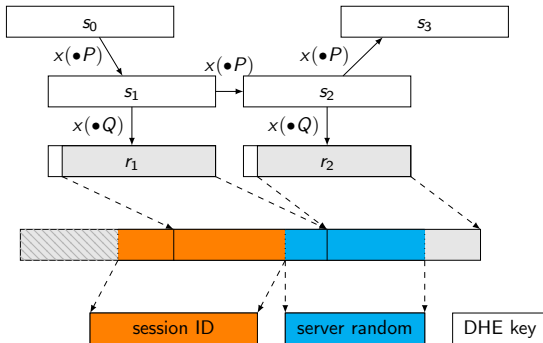


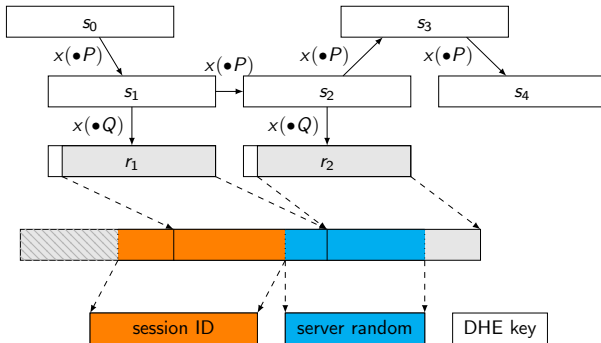


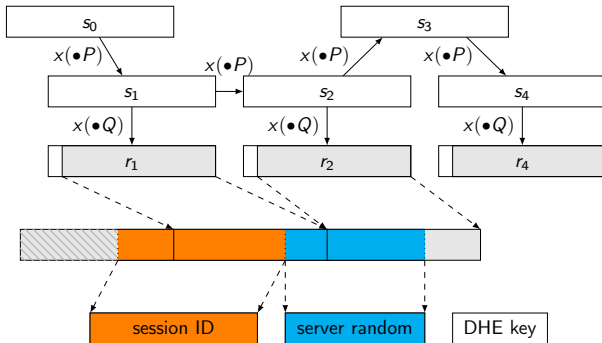


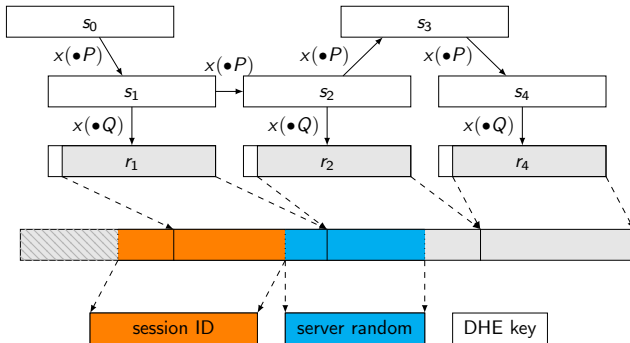


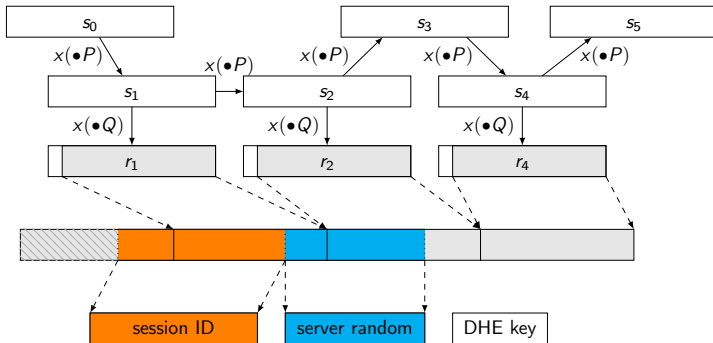


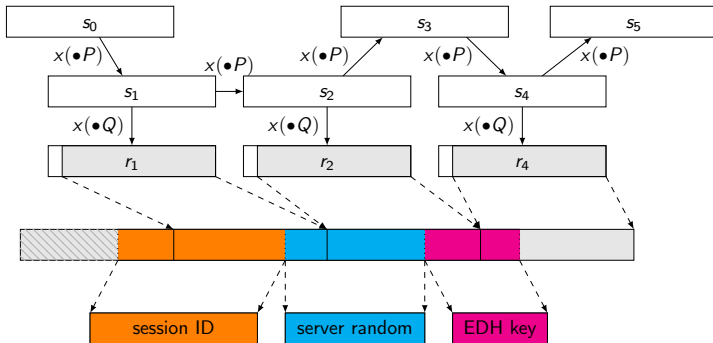


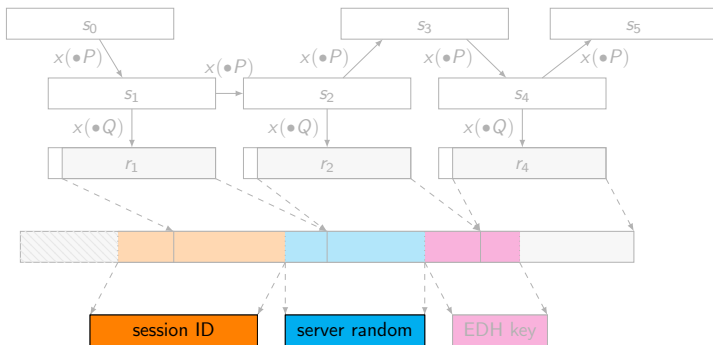




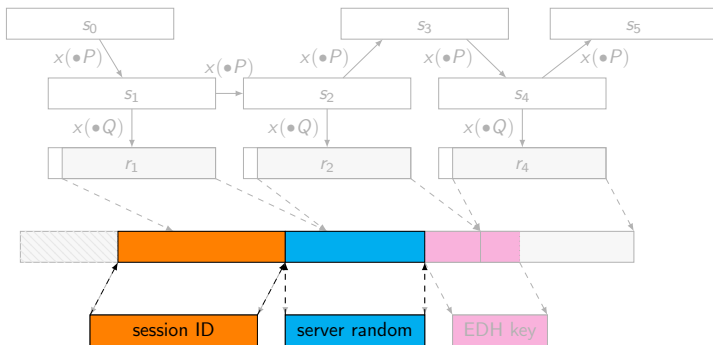


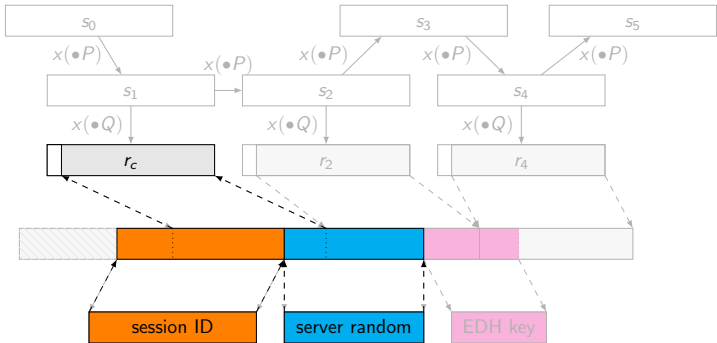


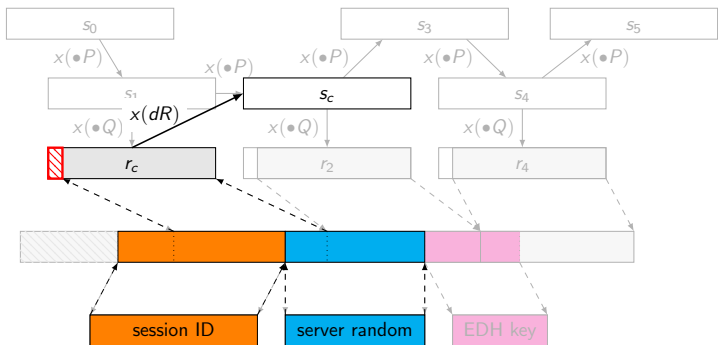


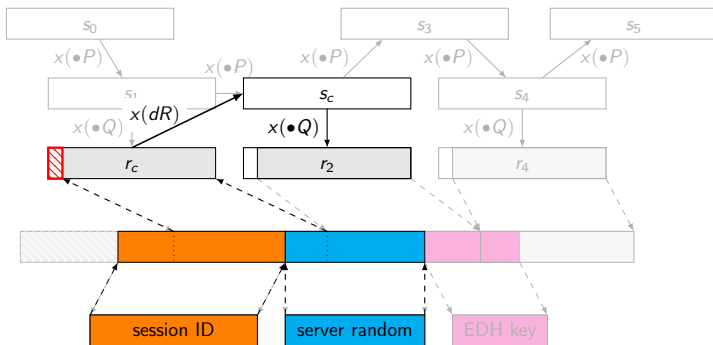


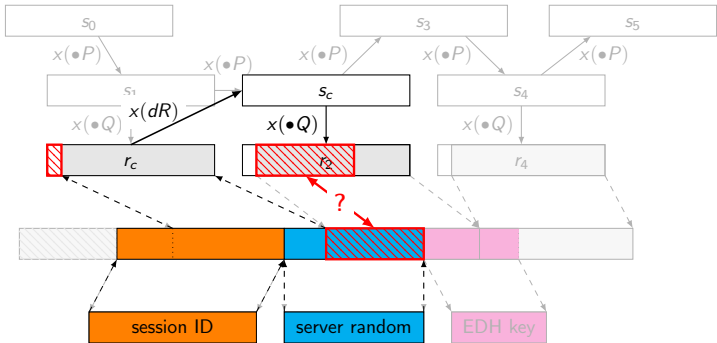


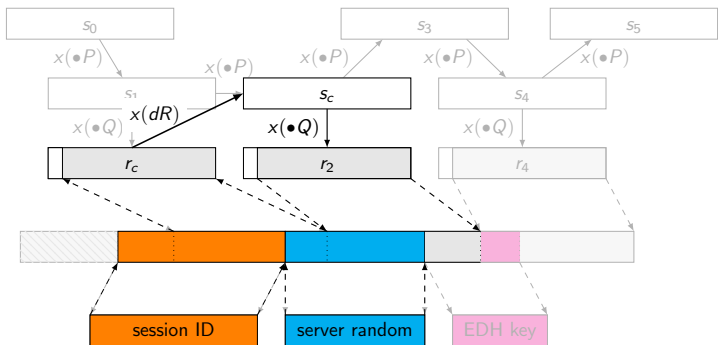


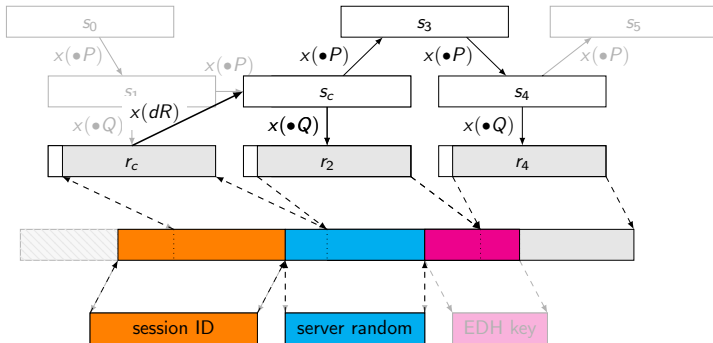


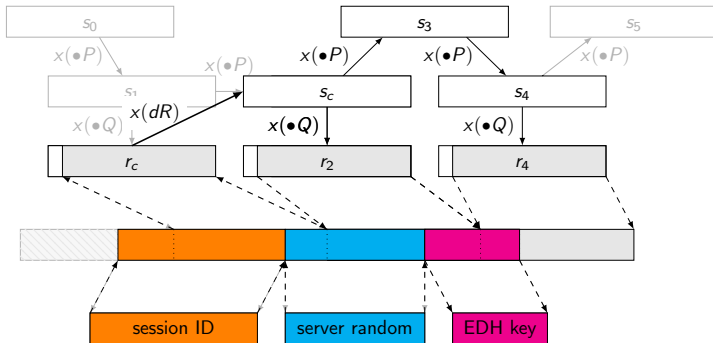




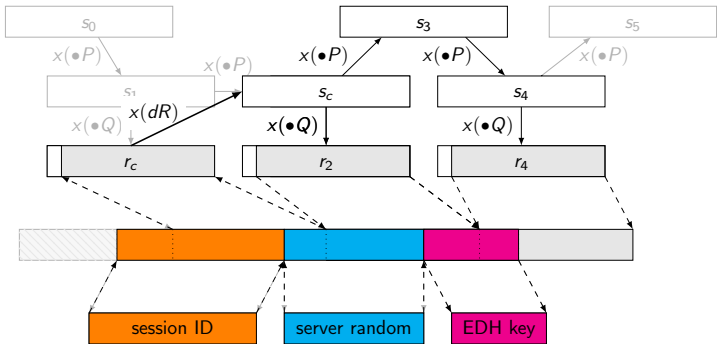




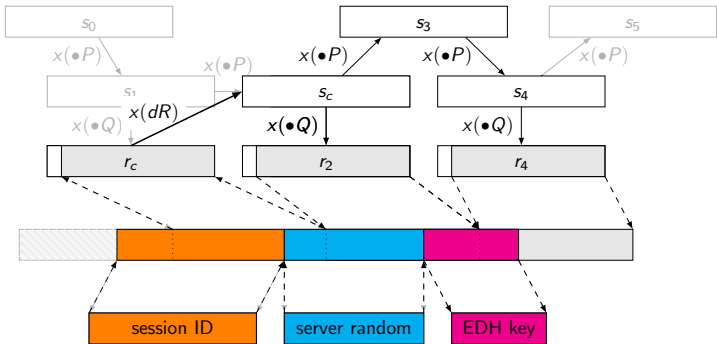




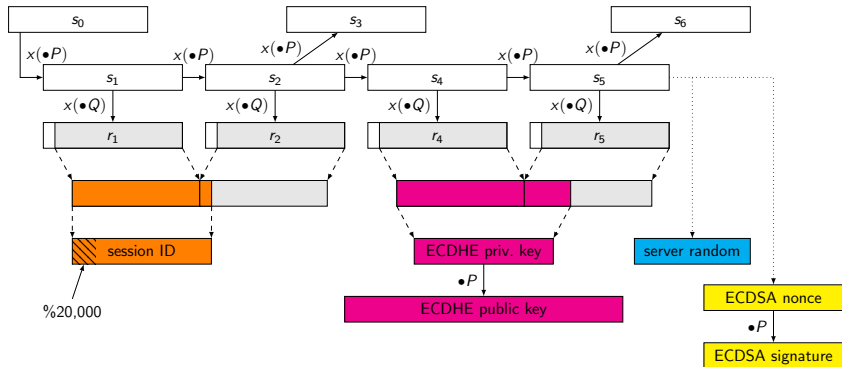


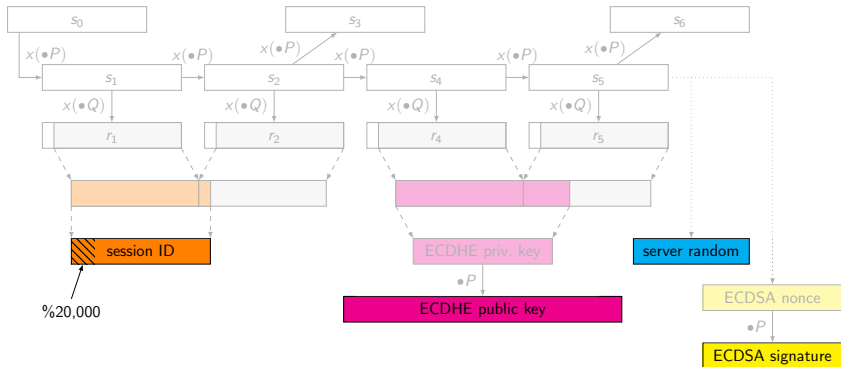


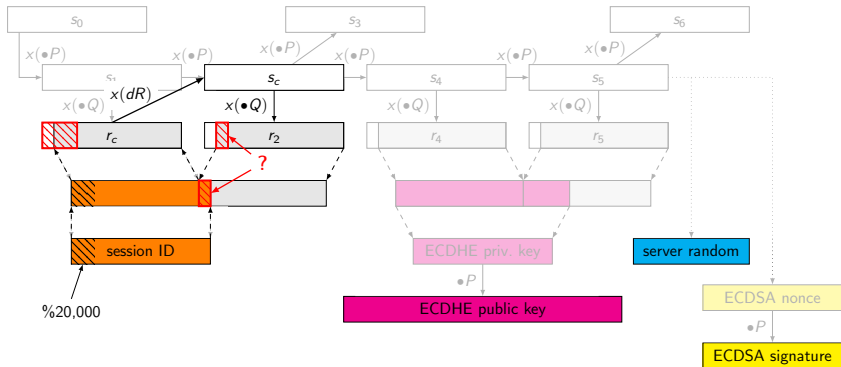
average cost:  $2^{15}(C_v + C_f)$

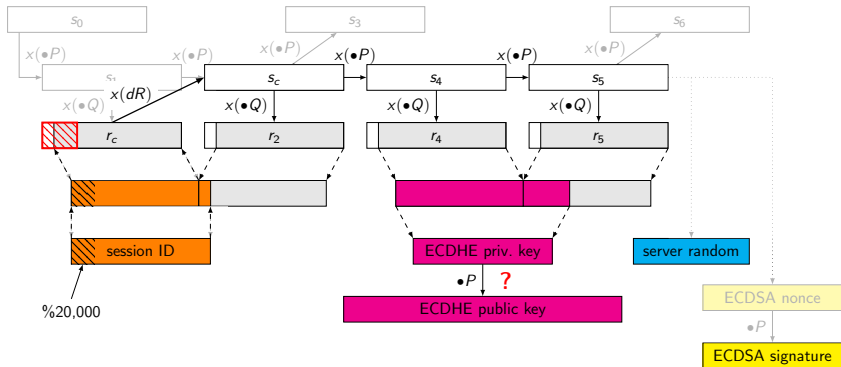


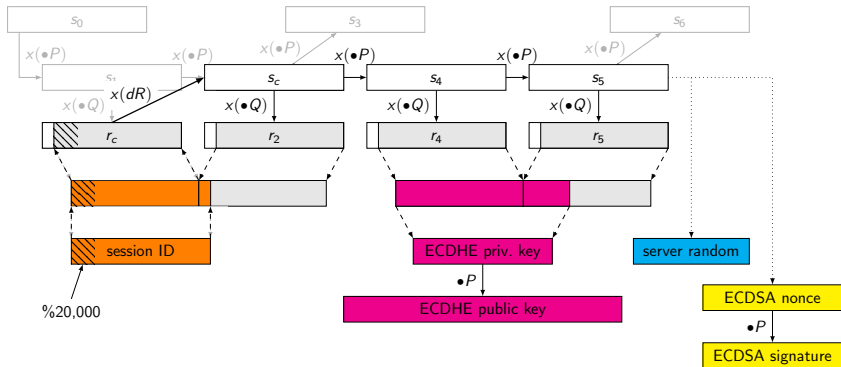
$$\text{average cost: } 30 \cdot 2^{15} (C_v + C_f)$$

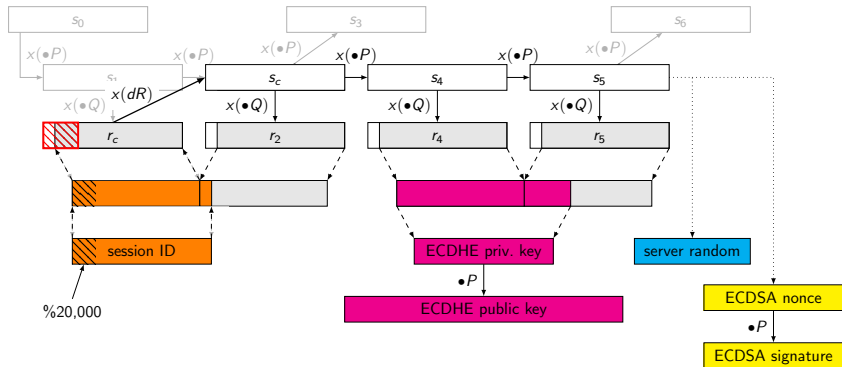






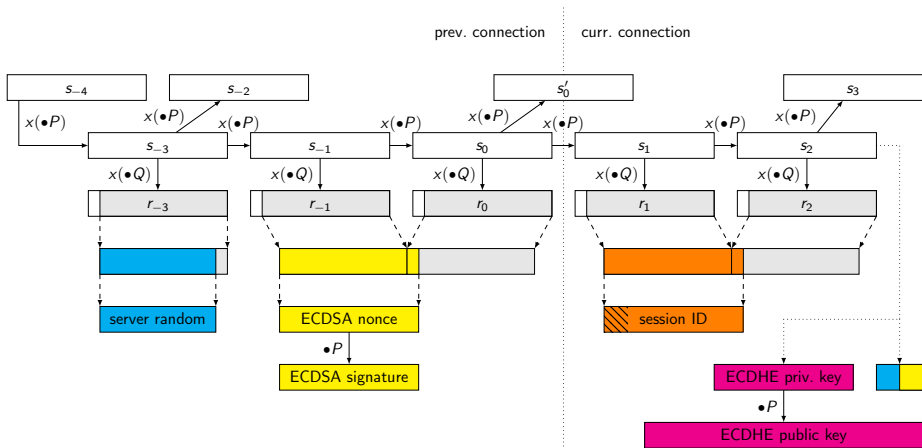






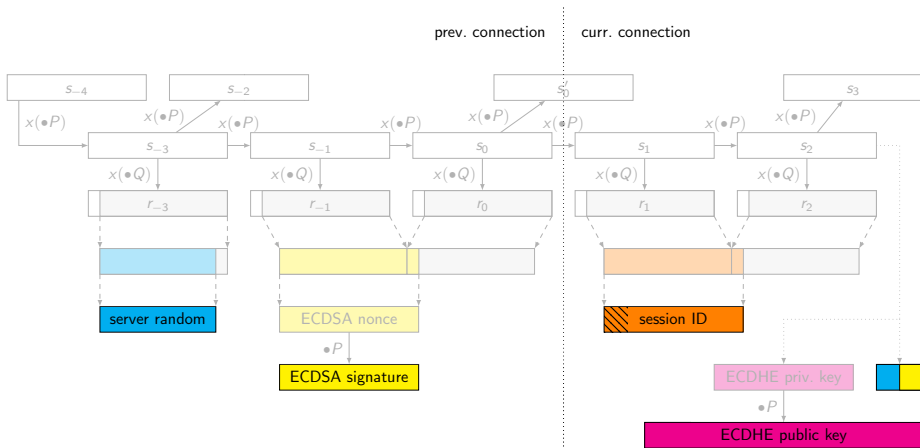
average cost:  $2^{33}(C_v + C_f) + 2^{17}(5C_f)$





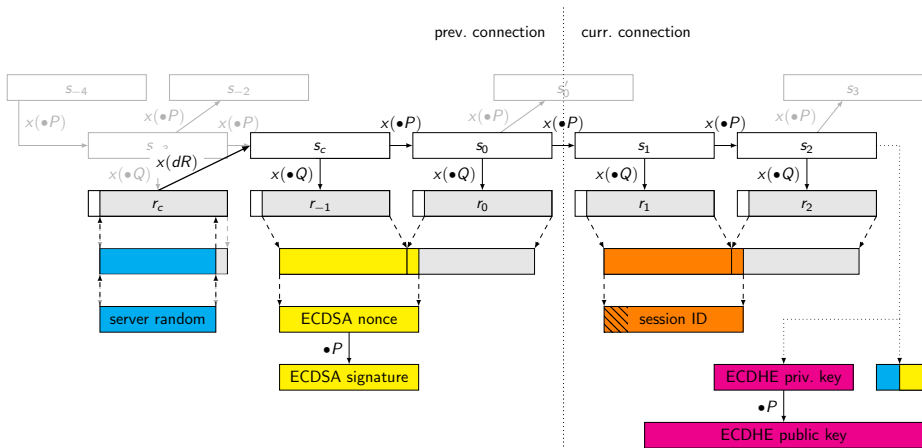
# Attack — SChannel (cont.)

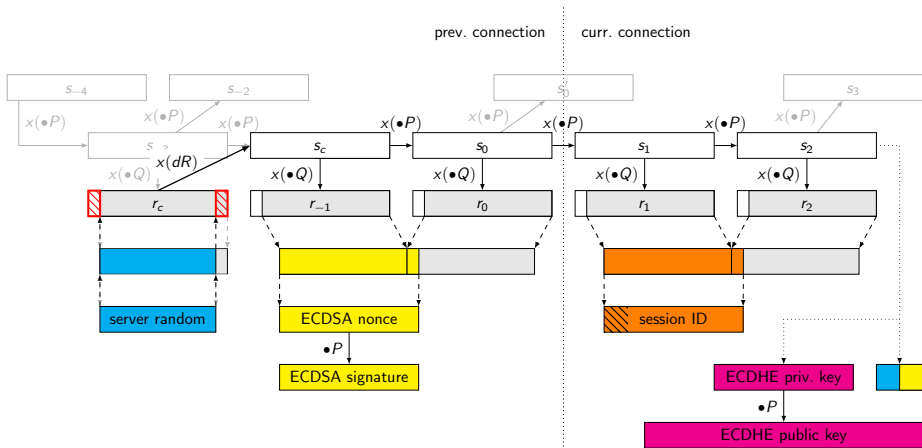
21/31



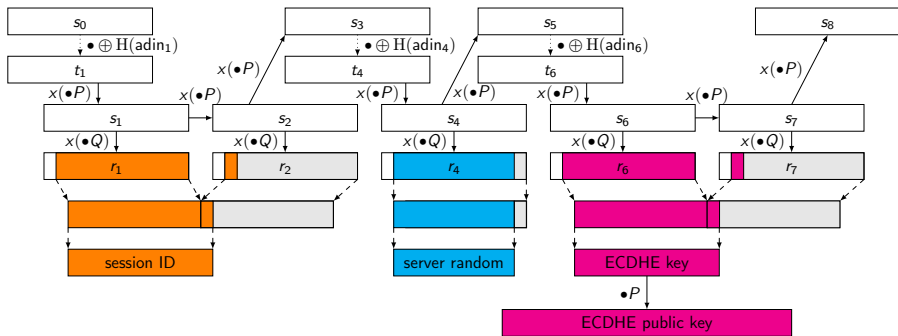
## 21/31

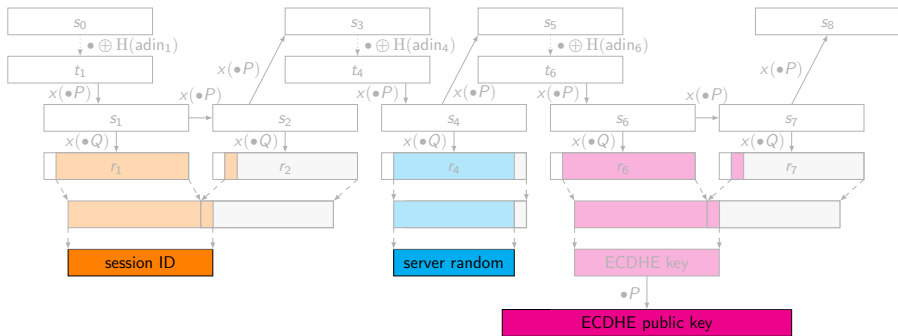






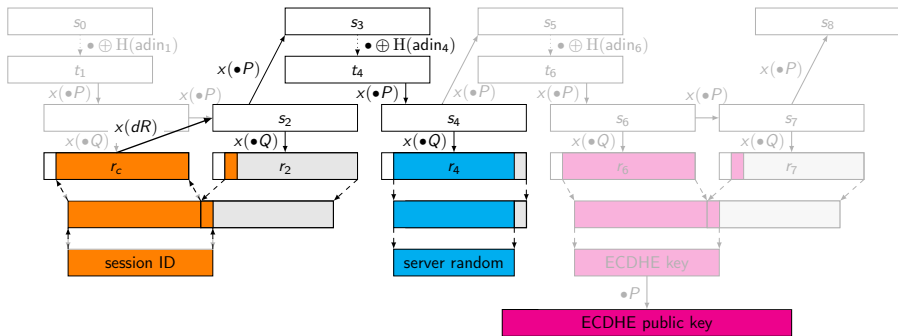
average cost:  $2^{31}(C_v + 4C_f)$

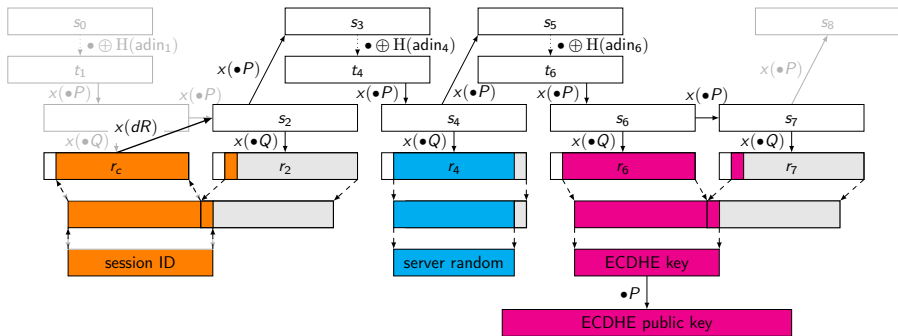


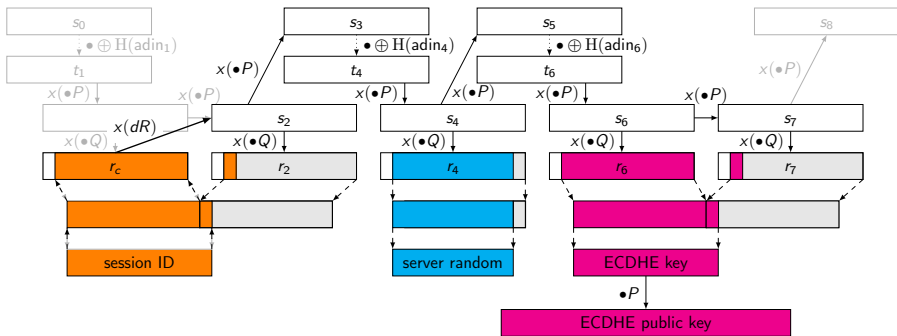












$$\text{average cost: } 2^{15}(C_v + C_f) + 2^{20+k+l}(2C_f) + 2^{13}(5C_f)$$

Attack	Intel Xeon CPU		16 × AMD CPU
	Avg. Time (min)	# for 1s	Tot. Time (min)
BSAFE-C v1.1	0.26	16	0.04
BSAFE-Java v1.1	641	38,500	63.96
SChannel I	619	37,100	62.97
SChannel II	1,760	106,000	182.64
OpenSSL-fixed I	0.04	3	0.02
OpenSSL-fixed II	707	44,200	83.32
OpenSSL-fixed III	$2^k \cdot 707$	$2^k \cdot 44,200$	$2^k \cdot 83.32$

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Two FOIA requests by Andrew Crocker and Nate Cardozo of EFF and Matthew Stoller and Rep. Alan Grayson. Files hosted by Matt Green at <https://github.com/matthewdgreen/nistfoia>.

## Soul Searching

NSA had previously done background work on DualEC DRBG.

When objections arose we went back, studied the previous work, supplemented it with some new results and began the painful process of Pre-Publication Review.

## 9.12 Choosing a DRBG Algorithm

Almost no system designer starts out with the idea that he's going to generate good random bits. Instead, he typically starts with some goal he wishes to accomplish, then decides on

### X.2 DRBGs Based on Block Ciphers

[[This is all assuming my block cipher based schemes are acceptable to the NSA guys doing the review.--JMK]]

### X.3 DRBGs Based on Hard Problems

[[Okay, so here's the limit of my competence. Can Don or Dan or one of the NSA guys with some number theory/algebraic geometry background please look this over? Thanks! --JMK]]

[[I'm really blowing smoke here. Would someone with some actual understanding of these attacks please save me from diving off a cliff right here? --JMK]]

## Draft for a proposed TLS extension named “Extended Random”:

- ▶ allows client to request up to  $2^{16}$  random bytes,
- ▶ has a weak motivation:

The rationale for this as stated by DoD is that the public randomness for each side should be at least twice as long as the security level for **cryptographic parity**, which makes the 224 bits of randomness provided by the current TLS random values insufficient.
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Makes Dual EC even more vulnerable!



US 20070189527A1

(19) **United States**(12) **Patent Application Publication**  
**Brown et al.**(10) **Pub. No.: US 2007/0189527 A1**(43) **Pub. Date: Aug. 16, 2007**(54) **ELLIPTIC CURVE RANDOM NUMBER  
GENERATION**(76) Inventors: **Daniel R. L. Brown**, Mississauga  
(CA); **Scott A. Vanstone**, Campbellville  
(CA)Correspondence Address:  
**Blake, Cassels & Graydon LLP**  
**Commerce Court West**  
**P.O. Box 25**  
**Toronto, ON M5L 1A9 (CA)**(21) Appl. No.: **11/336,814**(22) Filed: **Jan. 23, 2006****Related U.S. Application Data**(60) Provisional application No. 60/644,982, filed on Jan.  
21, 2005.**Publication Classification**(51) **Int. Cl.**  
**H04L 9/00** (2006.01)(52) **U.S. Cl.** ..... **380/44**(57) **ABSTRACT**

An elliptic curve random number generator avoids escrow keys by choosing a point Q on the elliptic curve as verifiably random. An arbitrary string is chosen and a hash of that string computed. The hash is then converted to a field element of the desired field, the field element regarded as the x-coordinate of a point Q on the elliptic curve and the x-coordinate is tested for validity on the desired elliptic curve. If valid, the x-coordinate is decompressed to the point Q, wherein the choice of which is the two points is also derived from the hash value. Intentional use of escrow keys can provide for back up functionality. The relationship between P and Q is used as an escrow key and stored by for a security domain. The administrator logs the output of the generator to reconstruct the random number with the escrow key.

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accounts. A more seamless method may be applied for cryptographic applications. For example, in the SSL and TLS protocols, which are used for securing web (HTTP) traffic, a client and server perform a handshake in which their first actions are to exchange random values sent in the clear.

[0054] Many other protocols exchange such random values, often called nonces. If the escrow administrator observes these nonces, and keeps a log of them **508**, then later it may be able to determine the necessary  $r$  value. This

## Dual EC patents:

Certicom (now part of BlackBerry) has patents in multiple countries on:

- ▶ **Dual EC exploitation:** the use of Dual EC for key escrow and
- ▶ **Dual EC escrow avoidance:** modification to avoid key escrow.

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- ▶ **Dual EC exploitation:** the use of Dual EC for key escrow and
- ▶ **Dual EC escrow avoidance:** modification to avoid key escrow.

The patent filing history also shows that:

- ▶ Certicom knew the Dual EC back door by 2005,
- ▶ NSA was informed of the Dual EC back door by 2005, and
- ▶ the patent application, including examples of Dual EC exploitation, was publicly available in July 2006.

## Dual EC — a standardized back door:

- ▶ (co-)authored by NSA,

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How to fix it?

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# Don't use Dual EC!

## Additional information:

<https://projectbullrun.org/dual-ec/>



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Questions?