# New results on Noncommutative and Commutative Polynomial Identity Testing

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#### Outline

Introduction Automata Theory Noncommutative Polynomial Identity Testing Commutative Polynomial Identity Testing





- 3 Noncommutative Polynomial Identity Testing
- 4 Commutative Polynomial Identity Testing

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# Arithmetic Circuit

#### Definition

An arithmetic circuit over a field  $\mathbb{F}$  is a circuit with addition and multiplication gates. The inputs to a gate is either variables, constants from  $\mathbb{F}$  or outputs of other gates. An arithmetic circuit C with the inputs  $x_1, x_2, \dots, x_n$  computes a polynomial in  $\mathbb{F}[x_1, x_2, \dots, x_n]$ .

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# Polynomial Identity Testing Problem

#### Definition

Let  $\mathbb{F}$  be a field and *C* be an arithmetic circuit in the input variable  $x_1, x_2, \dots, x_n$  over  $\mathbb{F}$ . Can one determine whether the polynomial computed by *C* is identically zero ?

# History of the problem

#### • It is a well known classical problem.

- Randomized polynomial time algorithm is known (Schwartz-Zippel 1978).
- No deterministic polynomial time algorithm is known.
- Impagliazzo and Kabanets (2003) showed that such an algorithm will imply either NEXP ⊄ P/poly or Permanent has no polynomial size arithmetic circuit.

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#### Noncommutative Model of computation

- In this talk we are primarily interested in noncommutative model, where the input variables x<sub>i</sub>, x<sub>j</sub> do not commute, i.e x<sub>i</sub>x<sub>j</sub> − x<sub>j</sub>x<sub>i</sub> ≠ 0.
- The output of the arithmetic circuit C is a formal expression in the noncommutative ring 𝔅{x<sub>1</sub>, x<sub>2</sub>, · · · , x<sub>n</sub>}.
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# Known results over Noncommutative model

# Identity Testing Results

- Raz and Shpilka (2005) designed deterministic polynomial time algorithm for noncommutative formula.
- Bogdanov and Wee (2005) showed a randomized polynomial time identity testing algorithm for circuit computing polynomial of small degree.

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#### Lower Bounds

- Nisan (1991) showed exponential size lower bounds for noncommutative formulas that compute the noncommutative permanent or determinant polynomials.
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#### Our Main Results

- Given a noncommutative circuit computing a sparse polynomial of small degree, we give a deterministic polynomial-time identity testing algorithm.
- Given a noncommutative circuit computing a sparse polynomial of small degree, we give a deterministic polynomial-time algorithm to reconstruct the entire polynomial. (In the commutative case, Ben-Or and Tiwari (1988) showed a deterministic polynomial time interpolation algorithm for sparse multivariate polynomial)

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 In a suitably defined black-box model, we show an efficient reconstruction algorithm for noncommuting Algebraic Branching Program (ABP).

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# Automata Theory Background

# Building blocks of our algorithm

#### • A finite automaton $A = (Q, \Sigma, \delta, q_0, q_f)$ .

- Input alphabet  $\Sigma = \{0, 1\}$ .
- *Q* is the set of states.
- $\delta: Q \times \{0,1\} \rightarrow Q$  is the transition function.
- $q_0$  and  $q_f$  are the initial and final states.
- For  $b \in \{0,1\}$ , define the 0-1 matrix  $M_b \in \mathbb{F}^{|Q| \times |Q|}$ :

$$M_b(q,q') = \begin{cases} 1 & ext{if } \delta_b(q) = q', \\ 0 & ext{otherwise.} \end{cases}$$

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• For any  $w = w_1 w_2 \cdots w_k \in \{0, 1\}^*$ , the matrix  $M_w = M_{w_1} M_{w_2} \cdots M_{w_k}$ .

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- Encode the variable  $x_i$  in the alphabet  $\{0, 1\}$  by the string  $v_i = 01^i 0$ .
- For given automaton A, the matrix  $M_{v_i} = M_0 M_1^i M_0$ .
- Let C be the given arithmetic circuit computing a polynomial f in 𝔽{x<sub>1</sub>, x<sub>2</sub>, · · · , x<sub>n</sub>}.
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# **Crucial Observation**

- f determines  $M_{out}^A$  completely; the structure C is otherwise irrelevant.
- The output is always 0 when  $f \equiv 0$ .
- If  $f(x_1, \dots, x_n) = cx_{j_1} \cdots x_{j_k}$ , with  $c \in \mathbb{F}$ , then  $M_{out}^A = cM_{v_{j_1}} \cdots M_{v_{j_k}}$  where  $x_{j_i} \to v_{j_i} = 01^{j_i}1$ .

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- In general, let  $f = \sum_{i} c_{i}m_{i}$ , then  $M_{out}^{A}(q_{0}, q_{f}) = \sum_{j} c_{j}$  such that  $m_{j}$ 's are accepted by A.

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- Can one design a small-sized automaton A such that A accepts precisely one monomial m (with coefficient c) of the polynomial computed by C.
- Looking at  $(q_0, q_f)$  entry of  $M_{out}^A$  (which is c), we can confirm that  $f \neq 0$ .
- Such an automaton A is a *good automaton* for us.
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#### An isolating family of finite automata

- Let W be any finite set of at most s binary strings of length at most m.
- Let  $\mathcal{A}$  be a finite family of finite automata over the binary alphabet  $\{0, 1\}$ .
- A is a (m, s)-isolating family for W, if there is a A ∈ A such that A accepts precisely one string from W.

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# Identity Testing Algorithm

- C be a given arithmetic circuit computing a polynomial f ∈ 𝔅{x<sub>1</sub>, x<sub>2</sub>, · · · , x<sub>n</sub>} of degree at most d and number of monomials is at most t.
- Monomials of f correspond to binary strings of length at most d(n+2).
- So it is enough to construct a universal family of automata  $\mathcal{A}$  which is a (d(n+2), t)-isolating family.
- For identity testing we just need to run the automata A ∈ A over C and look into the (q<sub>0</sub>, q<sub>f</sub>) entry of M<sup>A</sup><sub>out</sub>.

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- For a string w ∈ {0,1}\*, let n<sub>w</sub> be the positive integer represented by the binary numeral 1w.
- For a prime p and an integer i ∈ {0, · · · , p − 1}, construct an automaton A<sub>p,i</sub> (having exactly one accepting state) that accepts exactly those w such that n<sub>w</sub> ≡ i (mod p).

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# Construction of isolating family continued

#### • Consider $N = (m+2)\binom{s}{2} + 1$ .

Isolating automata family: {A<sub>p,i</sub>}<sub>p,i</sub> where p runs over the first N primes, and i ∈ {0, 1, · · · , p − 1}.

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# The Interpolation Algorithm

- Input: An arithmetic circuit C computing a polynomial f ∈ 𝔅{x<sub>1</sub>, x<sub>2</sub>, · · · , x<sub>n</sub>}. Let d and t are the upper bounds on the degree and number of monomials of f.
- Goal: To compute the polynomial *f* explicitly in time poly(|*C*|, *n*, *d*, *t*).
- Idea: Prefix search based recursive algorithm.

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#### Prefix search based recursion

 Given C and a monomial u, Interpolate(C, u) finds all the monomials of f (along with their coefficients) which contain u as prefix. So to compute entire polynomial we invoke Interpolate(C, ε).

#### Some Notations

- For a string *u* (think of as encoded in binary), *A<sub>u</sub>* is the standard automaton that accepts only *u*.
- For an automaton A, let  $[A]_u$  is the automaton that accepts precisely those strings accepted by A which contain u as a prefix.

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• For a family of automata  $\mathcal{A}$ ,  $[\mathcal{A}]_u = \{[\mathcal{A}]_u \mid \mathcal{A} \in \mathcal{A}\}.$ 

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- For an automaton A, let  $[A]_u$  is the automaton that accepts precisely those strings accepted by A which contain u as a prefix.

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# Isolating Automata Family

# • Fix a (*m*, *s*)-Isolating automata family *A*, with *m* = *d*(*n* + 2) and *s* = *t*.

• There exists a good prime p such that for every monomial w of f the following is true: There exists  $i \in [p-1]$ , such that  $A_{p,i} \in \mathcal{A}$  accepts w (i.e it's binary representation) and rejects all other monomials of f.

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# Building blocks of the Interpolation Algorithm

- Given a monomial u, it is easy to check whether u is a nonzero monomial in f: Compute the run of A<sub>u</sub> on C. The (q<sub>o</sub>, q<sub>f</sub>) entry of M<sup>A<sub>u</sub></sup><sub>out</sub> is the coefficient of u in f.
- If u is the prefix of some monomial v in f, some automaton in  $A \in [\mathcal{A}]_u$  will accept u.
- To check whether *u* appears as a prefix of any monomial in *f*: Compute the run of *A* ∈ [*A*]<sub>*u*</sub> on *C*. Check whether the (*q*<sub>0</sub>, *q<sub>f</sub>*) entry of *M*<sup>*A*</sup><sub>out</sub> is nonzero for some *A*.

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## Interpolation Algorithm

#### Interpolate(C,u)

- Compute the coefficient of u in f.
- Check whether u0 is a prefix of any monomial in f. If so, Interpolate(C,u0).
- Check whether *u*1 is a prefix of any monomial in *f*. If so, Interpolate(*C*,*u*1).

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- Check whether u1 is a prefix of any monomial in f. If so, Interpolate(C,u1).

# Running time of the algorithm

- The algorithm calls Interpolate on *u* only if *u* is the prefix of some string corresponding to a monomial in *f*.
- At most d(n+2) prefixes are possible for a string representing a monomial.
- Hence, the algorithm invokes Interpolate for at most O(td(n+2)) times.

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### Interpolation of Algebraic Branching Programs

#### Definition (Nisan 1991, Raz-Shpilka 2005)

- An Algebraic Branching Program (ABP) is a directed acyclic graph with one vertex of in-degree zero, called the source, and a vertex of out-degree zero, called the sink.
- The vertices of the graph are partitioned into levels numbered  $0, 1, \dots, d$ . Edges may only go from level *i* to level i + 1 for  $i \in \{0, \dots, d-1\}$ .
- The source is the only vertex at level 0 and the sink is the only vertex at level *d*.
- Each edge is labelled with a homogeneous linear form in the input variables. The size of the ABP is the number of vertices.

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## Algebraic Branching Program, (Nisan 1991, Raz-Shpilka 2005)

• Each of the directed paths from source to sink computes a product of linear forms. The polynomial computed by the ABP is the sum of all such product of linear forms.



#### • We are given as input an ABP P in the black-box setting.

- Our task is to output an ABP P' that computes the same polynomial as P.
- We assume that we are allowed to evaluate *P* at any of its intermediate gates.

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- Our idea is to construct the output ABP P' layer by layer such that every gate of P' computes the same polynomial as the corresponding gate in P.
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- To interpolate P' up to layer i + 1, we need to compute linear forms between layer i and i + 1.
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#### Outline of the Algorithm

 A suitable application of Raz-Shpilka's idea provides us only a polynomial number of linear constraints that to be solved for identifying the linear forms.

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#### Derandomizing the noncommutative identity Testing

- Bogdanov and Wee (2005) showed a randomized polynomial-time identity testing algorithm for noncommutative circuit computing small degree polynomial.
- Can one give a deterministic polynomial-time identity testing algorithm for noncommutative *circuits* computing small degree polynomial?

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#### Connection to circuit lower bound

 Analogous to the commutative case (Impagliazzo and Kabanets 2003), we observe that such an algorithm will imply either NEXP ⊄ P/poly or the *noncommutative* Permanent function does not have polynomial-size noncommutative circuits.

#### Commutative PIT over ring

#### Definition

Let *R* be a finite commutative ring with unity and *C* be an arithmetic circuit in the input variable  $x_1, x_2, \dots, x_n$  over *R*. *C* computes a polynomial *f* in  $R[x_1, x_2, \dots, x_n]$ . Suppose the operations over *R* can be done efficiently. Can one determine whether the polynomial computed by *C* is identically zero ?

#### Known results for PIT over rings

• Agrawal-Biswas (2003) showed a randomized polynomial-time algorithm for the identity testing over  $\mathbb{Z}_n$ .

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#### Our Main Result

- A randomized polynomial-time identity testing algorithm over any finite commutative ring with unity where ring operations can be done efficiently.
- Conceptually and technically our result is a generalization of Agrawal-Biswas idea over arbitrary commutative ring with unity.

### Outline of our algorithm

- (Univariate substitution, Agrawal-Biswas 2003) For each  $x_i \leftarrow x^{(d+1)^{i-1}}$  (*d* be an upper bound on the degree of *f*).
- $g(x) \leftarrow C(x, x^{(d+1)}, \cdots, x^{(d+1)^{n-1}}).$
- $D \leftarrow d(d+1)^{n-1}$ .
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#### • Divide g(x) by q(x) and compute the remainder r(x).

- If r(x) = 0, C computes a zero polynomial.
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# Thank You

V. Arvind, Partha Mukhopadhyay, Srikanth Srinivasan Noncommutative and Commutative PIT

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