# New results on Noncommutative and Commutative Polynomial Identity Testing 

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25th June 2008
(1) Introduction
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## Arithmetic Circuit

## Definition

An arithmetic circuit over a field $\mathbb{F}$ is a circuit with addition and multiplication gates. The inputs to a gate is either variables, constants from $\mathbb{F}$ or outputs of other gates. An arithmetic circuit $C$ with the inputs $x_{1}, x_{2}, \cdots, x_{n}$ computes a polynomial in $\mathbb{F}\left[x_{1}, x_{2}, \cdots, x_{n}\right]$.

## Polynomial Identity Testing Problem

## Definition

Let $\mathbb{F}$ be a field and $C$ be an arithmetic circuit in the input variable $x_{1}, x_{2}, \cdots, x_{n}$ over $\mathbb{F}$. Can one determine whether the polynomial computed by $C$ is identically zero ?

## History of the problem

- It is a well known classical problem.
- Randomized polynomial time algorithm is known (Schwartz-Zippel 1978).
- No deterministic polynomial time algorithm is known.
- Impagliazzo and Kabanets (2003) showed that such an algorithm will imply either NEXP $\not \subset \mathrm{P} /$ poly or Permanent has no polynomial size arithmetic circuit.


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## Noncommutative Model of computation

- In this talk we are primarily interested in noncommutative model, where the input variables $x_{i}, x_{j}$ do not commute, i.e $x_{i} x_{j}-x_{j} x_{i} \neq 0$.
- The output of the arithmetic circuit $C$ is a formal expression in the noncommutative ring $\mathbb{F}\left\{x_{1}, x_{2}, \cdots, x_{n}\right\}$
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## Known results over Noncommutative model

## Identity Testing Results

- Raz and Shpilka (2005) designed deterministic polynomial time algorithm for noncommutative formula.
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## Lower Bounds

- Nisan (1991) showed exponential size lower bounds for noncommutative formulas that compute the noncommutative permanent or determinant polynomials.
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## Our Main Results

- Given a noncommutative circuit computing a sparse polynomial of small degree, we give a deterministic polynomial-time identity testing algorithm.
- Given a noncommutative circuit computing a sparse polynomial of small degree, we give a deterministic polynomial-time algorithm to reconstruct the entire polynomial. (In the commutative case, Ben-Or and Tiwari (1988) showed a deterministic polynomial time interpolation algorithm for sparse multivariate polynomial)


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## Our Main Results

- In a suitably defined black-box model, we show an efficient reconstruction algorithm for noncommuting Algebraic Branching Program (ABP).


## Automata Theory Background

## Building blocks of our algorithm

- A finite automaton $A=\left(Q, \Sigma, \delta, q_{0}, q_{f}\right)$.
- Input alphabet $\Sigma=\{0,1$
- $Q$ is the set of states.
- $\delta: O \times\{0,1\} \rightarrow O$ is the transition function
- $q_{0}$ and $q_{f}$ are the initial and final states.
- For $b \in\{0,1\}$, define the 0 - 1 matrix $M_{b} \in \mathbb{F}|Q| \times|Q|$



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M_{b}\left(q, q^{\prime}\right)=\left\{\begin{array}{cc}
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- For any $w=w_{1} w_{2} \cdots w_{k} \in\{0,1\}^{*}$, the matrix $M_{w}=M_{w_{1}} M_{w_{2}} \cdots M_{w_{k}}$.
- Easy fact:

- $M_{w}\left(q_{0}, q_{f}\right)=1$ if and only if $w$ is accepted by the automaton


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## Run of an automaton over a noncommutative circuit

- Encode the variable $x_{i}$ in the alphabet $\{0,1\}$ by the string $v_{i}=01^{i} 0$.
- For given automaton $A$, the matrix $M_{v_{i}}=M_{0} M_{1}^{i} M_{0}$.
- Let $C$ be the given arithmetic circuit computing a polynomial $f$ in $\mathbb{F}\left\{x_{1}, x_{2}, \cdots, x_{n}\right\}$
- Compute the output matrix $M_{\text {out }}^{A}=C\left(M_{v_{1}}, M_{v_{2}} \cdots, M_{v_{n}}\right)$


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- $f$ determines $M_{\text {out }}^{A}$ completely; the structure $C$ is otherwise irrelevant.
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- The entry $M_{o u t}^{A}\left(q_{0}, q_{f}\right)$ is 0 when $A$ rejects $m=x_{j_{1}} \cdots x_{j_{k}}$ (i.e it's binary representation), and $c$ when $A$ accepts $m$.
- In general, let $f=\sum_{i} c_{i} m_{i}$, then $M_{\text {out }}^{A}\left(q_{0}, q_{f}\right)=\sum_{j} c_{j}$ such that $m_{j}$ 's are accepted by $A$.


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## Intuition for Identity Testing

- Can one design a small-sized automaton $A$ such that $A$ accepts precisely one monomial $m$ (with coefficient $c$ ) of the polynomial computed by $C$.
- Looking at $\left(q_{0}, q_{f}\right)$ entry of $M_{\text {out }}^{A}$ (which is $\left.c\right)$, we can confirm that $f \not \equiv 0$.
- Such an autornaton A is a good automaton for us.
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## An isolating family of finite automata

- Let $W$ be any finite set of at most $s$ binary strings of length at most $m$.
- Let $\mathcal{A}$ be a finite family of finite automata over the binary alphabet $\{0,1\}$.
- $\mathcal{A}$ is a ( $m, s$ )-isolating family for $W$, if there is a $A \in \mathcal{A}$ such that $A$ accepts precisely one string from $W$


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## Identity Testing Algorithm

- $C$ be a given arithmetic circuit computing a polynomial $f \in \mathbb{F}\left\{x_{1}, x_{2}, \cdots, x_{n}\right\}$ of degree at most $d$ and number of monomials is at most $t$.
- Monomials of $f$ correspond to binary strings of length at most $d(n+2)$.
- So it is enough to construct a universal family of automata $\mathcal{A}$ which is a $(d(n+2), t)$-isolating family.
- For identity testing we just need to run the automata $A \in \mathcal{A}$ over $C$ and look into the $\left(q_{0}, q_{f}\right)$ entry of $M_{\text {out }}^{A}$.


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## Construction of an isolating automata family

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- For a string $w \in\{0,1\}^{*}$, let $n_{w}$ be the positive integer represented by the binary numeral $1 w$.
- For a prime $p$ and an integer $i \in\{0, \cdots, p-1\}$, construct an automaton $A_{p, i}$ (having exactly one accepting state) that accepts exactly those $w$ such that $n_{w} \equiv i(\bmod p)$.


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- $A_{p, i}$ isolates $W$ if there exists $j$ such that $n_{w_{j}}-n_{w_{k}} \not \equiv 0(\bmod p)$ for $k \neq j$ and $n_{w_{j}} \equiv i(\bmod p)$.
- So to construct an isolating family it is enough to avoid prime factors of $P=\prod_{j \neq k}\left(n_{w_{j}}-n_{w_{k}}\right)$.
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## Construction of isolating family continued

- Consider $N=(m+2)\binom{s}{2}+1$.
- Isolating automata family: $\left\{A_{p, i}\right\}_{p, i}$ where $p$ runs over the first $N$ primes, and $i \in\{0,1, \cdots, p-1\}$


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## The Interpolation Algorithm

- Input: An arithmetic circuit $C$ computing a polynomial $f \in \mathbb{F}\left\{x_{1}, x_{2}, \cdots, x_{n}\right\}$. Let $d$ and $t$ are the upper bounds on the degree and number of monomials of $f$.
- Goal: To compute the polynomial $f$ explicitly in time poly $(|C|, n, d, t)$.
- Idea: Prefix search based recursive algorithm


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## Prefix search based recursion

- Given $C$ and a monomial $u$, Interpolate( $C, u)$ finds all the monomials of $f$ (along with their coefficients) which contain $u$ as prefix. So to compute entire polynomial we invoke Interpolate(C, $\epsilon$ ).


## Some Notations

- For a string $u$ (think of as encoded in binary), $A_{u}$ is the standard automaton that accepts only $u$.
- For an automaton $A$, let $[A]_{u}$ is the automaton that accepts precisely those strings accepted by $A$ which contain $u$ as a prefix.
- For a family of automata $\mathcal{A},[\mathcal{A}]_{u}=\left\{[A]_{u} \mid A \in \mathcal{A}\right\}$


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- There exists a good prime p such that for every monomial w of $f$ the following is true: There exists $i \in[p-1]$, such that $A_{p, i} \in \mathcal{A}$ accepts $w$ (i.e it's binary representation) and rejects all other monomials of $f$.


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## Building blocks of the Interpolation Algorithm

- Given a monomial $u$, it is easy to check whether $u$ is a nonzero monomial in $f$ : Compute the run of $A_{u}$ on $C$. The $\left(q_{o}, q_{f}\right)$ entry of $M_{o u t}^{A_{u}}$ is the coefficient of $u$ in $f$.
- If $u$ is the prefix of some monomial $v$ in $f$, some automaton in $A \in[\mathcal{A}]_{u}$ will accept $u$.
- To check whether $u$ appears as a prefix of any monomial in Compute the run of $A \in[\mathcal{A}]_{u}$ on $C$. Check whether the $\left(q_{0}, q_{f}\right)$ entry of $M_{\text {out }}^{A}$ is nonzero for some $A$.


## Building blocks of the Interpolation Algorithm

- Given a monomial $u$, it is easy to check whether $u$ is a nonzero monomial in $f$ : Compute the run of $A_{u}$ on $C$. The $\left(q_{o}, q_{f}\right)$ entry of $M_{o u t}^{A_{u}}$ is the coefficient of $u$ in $f$.
- If $u$ is the prefix of some monomial $v$ in $f$, some automaton in $A \in[\mathcal{A}]_{u}$ will accept $u$.
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## Interpolation Algorithm

Interpolate ( $C, u$ )

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## Running time of the algorithm

- The algorithm calls Interpolate on $u$ only if $u$ is the prefix of some string corresponding to a monomial in $f$.
- At most $d(n+2)$ prefixes are possible for a string representing a monomial.
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## Interpolation of Algebraic Branching Programs

## Definition (Nisan 1991, Raz-Shpilka 2005)

- An Algebraic Branching Program (ABP) is a directed acyclic graph with one vertex of in-degree zero, called the source, and a vertex of out-degree zero, called the sink.
- The vertices of the graph are partitioned into levels numbered $0,1, \cdots, d$. Edges may only go from level $i$ to level $i+1$ for $i \in\{0$, $d-1\}$
- The source is the only vertex at level 0 and the sink is the only vertex at level $d$.
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## Algebraic Branching Program, (Nisan 1991, Raz-Shpilka 2005)

- Each of the directed paths from source to sink computes a product of linear forms. The polynomial computed by the ABP is the sum of all such product of linear forms.


## Our Problem

- We are given as input an ABP $P$ in the black-box setting.
- Our task is to output an $A B P P^{\prime}$ that computes the same polynomial as $P$.
- We assume that we are allowed to evaluate $P$ at any of its intermediate gates.


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- We show a polynomial time interpolation algorithm for ABPs.
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## Outline of the Algorithm

- Our idea is to construct the output ABP $P^{\prime}$ layer by layer such that every gate of $P^{\prime}$ computes the same polynomial as the corresponding gate in $P$.
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- To interpolate $P^{\prime}$ up to layer $i+1$, we need to compute linear forms between layer $i$ and $i+1$.
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## Outline of the Algorithm

- A suitable application of Raz-Shpilka's idea provides us only a polynomial number of linear constraints that to be solved for identifying the linear forms.


## Derandomizing the noncommutative identity Testing

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## Connection to circuit lower bound

- Analogous to the commutative case (Impagliazzo and Kabanets 2003), we observe that such an algorithm will imply either NEXP $\not \subset \mathrm{P} /$ poly or the noncommutative Permanent function does not have polynomial-size noncommutative circuits.


## Commutative PIT over ring

## Definition

Let $R$ be a finite commutative ring with unity and $C$ be an arithmetic circuit in the input variable $x_{1}, x_{2}, \cdots, x_{n}$ over $R$. $C$ computes a polynomial $f$ in $R\left[x_{1}, x_{2}, \cdots, x_{n}\right]$. Suppose the operations over $R$ can be done efficiently. Can one determine whether the polynomial computed by $C$ is identically zero ?

## Known results for PIT over rings

- Agrawal-Biswas (2003) showed a randomized polynomial-time algorithm for the identity testing over $\mathbb{Z}_{n}$.


## Our Main Result

- A randomized polynomial-time identity testing algorithm over any finite commutative ring with unity where ring operations can be done efficiently.
- Conceptually and technically our result is a generalization of Agrawal-Biswas idea over arbitrary commutative ring with unity.


## Outline of our algorithm

- (Univariate substitution, Agrawal-Biswas 2003) For each $x_{i} \leftarrow x^{(d+1)^{i-1}}$ ( $d$ be an upper bound on the degree of $f$ ).

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## Thank You

